CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 5 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	25.00%

Procedure	Starting anywhere
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	12.50%

Procedure	Starting inside white square
Starting position	Gun unloaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 5 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	33.33%

Procedure	Target T1, T2 and T3,T4 must be engaged before first faultlines. T7,T8 and T9,T10 must be engaged before second faultline. Popper P1 releases moving Target T14. Popper P2 releases moving Target T15. All targets will be visible at rest.
Starting position	Gun loaded & holstered in red Box
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	20.83%

Procedure	Starting in smiley. All targets must be engaged through Windows.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	8.33%

Procedure	Starting in Box A. Engage left Target with 2 shots. Mandatory reload before engaging right Target with 2 shots from Box B. Mandatory reload before engaging right Target with 2 shots from Box C. Mandatory reload before engaging Left Target with 2 shots from Box D
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	