1. Stage 1 - Bane 16

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2 - Bane 16

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 7 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	27.59%

Procedure	
Starting position	Laying flat on table. All magazines on barrels.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3 - Bane 15

CoF	Comstock - Short	Points	60 p
Targets	Total 0 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	
Starting position	Placed on table, other magazines in retention devices
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4 - Bane 15

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 4 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.69%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5 - Bane 14

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.34%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6 - Bane 14

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 9 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.69%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	