## 1. 1

No Image

| CoF | Comstock - Short | Points | 50 p |
| :---: | :--- | :---: | :---: |
| Targets | 5 paper, Total 5 targets | Min rounds | 10 |
| Firearm | Rifle | Match- $\%$ | $7.41 \%$ |


|  |  |
| :--- | :--- |
|  |  |
| Procedure | Start on audiable signal. Shot targets freestyle as they become visible. Stay behind faultine. |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Standing relaxed in box A Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |

## 2. 2

No Image

| CoF | Comstock - Medium | Points | 100 p |
| :---: | :--- | :---: | :---: |
| Targets | 8 paper, 4 popper, Total 12 targets | Min rounds | 20 |
| Firearm | Rifle | Match- $\%$ | $14.81 \%$ |


|  |  |  |
| ---: | :--- | :--- |
| Procedure | Stage 1 and 2 is hot range. Shot targets as they become visible. Steel targets must fall to score |  |
| Starting position | Standing relaxed in box A |  |
| Firearm ready | Option 1 |  |
| condition |  |  |
| Start on | Audible signal |  |
| Stop on | Last shot |  |
| Penalties | As per current edition of rules |  |
| Safety angles | L/R |  |
| Setup notes |  |  |

## 3. 3

No Image

| CoF | Comstock - Long | Points | 170 p |
| :---: | :--- | :---: | :---: |
| Targets | 17 paper, Total 17 targets | Min rounds | 34 |
| Firearm | Rifle | Match- $\%$ | $25.19 \%$ |


|  |  |
| :--- | :--- |
|  |  |
|  |  |
| Procedure | Shoot targets free style when they are visible |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Standing relaxed behind bridge |
| Stop on | Audible signal |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |



## No Image

| CoF <br> Targets <br> Firearm | Comstock - Long | Points | 105 p |
| :---: | :---: | :---: | :---: |
|  | 10 paper, 1 popper, Total 11 targets | Min rounds | 21 |
|  | Rifle | Match-\% | 15.56\% |
| Procedure | Shoot targets freestyle when they become visible. Steel target must fall to score. Steel target must be shot before entering the bridge. Paper targets after bridge must be shot through windows in wall. |  |  |
|  |  |  |  |
| Starting position Firearm ready condition | Standing relaxed behind bridge |  |  |
|  | Option 1 |  |  |
| Start on | Audible signal |  |  |
| Stop on | Last shot |  |  |
| Penalties | As per current edition of rules |  |  |
| Safety angles | L/R |  |  |
| Setup notes |  |  |  |

## 5.5

No Image

| CoF | Comstock - Long | Points | 200 p |
| :---: | :--- | :---: | :---: |
| Targets | 19 paper, 2 popper, Total 21 targets | Min rounds | 40 |
| Firearm | Rifle | Match- $\%$ | $29.63 \%$ |


|  |  |
| :--- | :--- |
|  |  |
| Procedure | Shooter can choose to start in box A or box B. Shot targets freestyle as they appear. Steel must fall to score. |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Standing relaxed in box A or box B |
| Stop on 1 | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes |  |

## 6. 6

No Image

| CoF | Comstock - Short | Points | 50 p |
| :---: | :--- | :---: | :---: |
| Targets | 10 popper, Total 10 targets | Min rounds | 10 |
| Firearm | Rifle | Match- $\%$ | $7.41 \%$ |


|  |  |
| :--- | :--- |
|  |  |
| Procedure | First 5 targets are shot form box A, next 5 targets are shot from box B. Steel must fall to score |
| Starting position |  |
| Firearm ready |  |
| condition |  |
| Start on | Standing relaxed in box A |
| Stop onStible signal <br> Penalties | Last shot |
| Safety angles current edition of rules | L/R |
| Setup notes |  |

