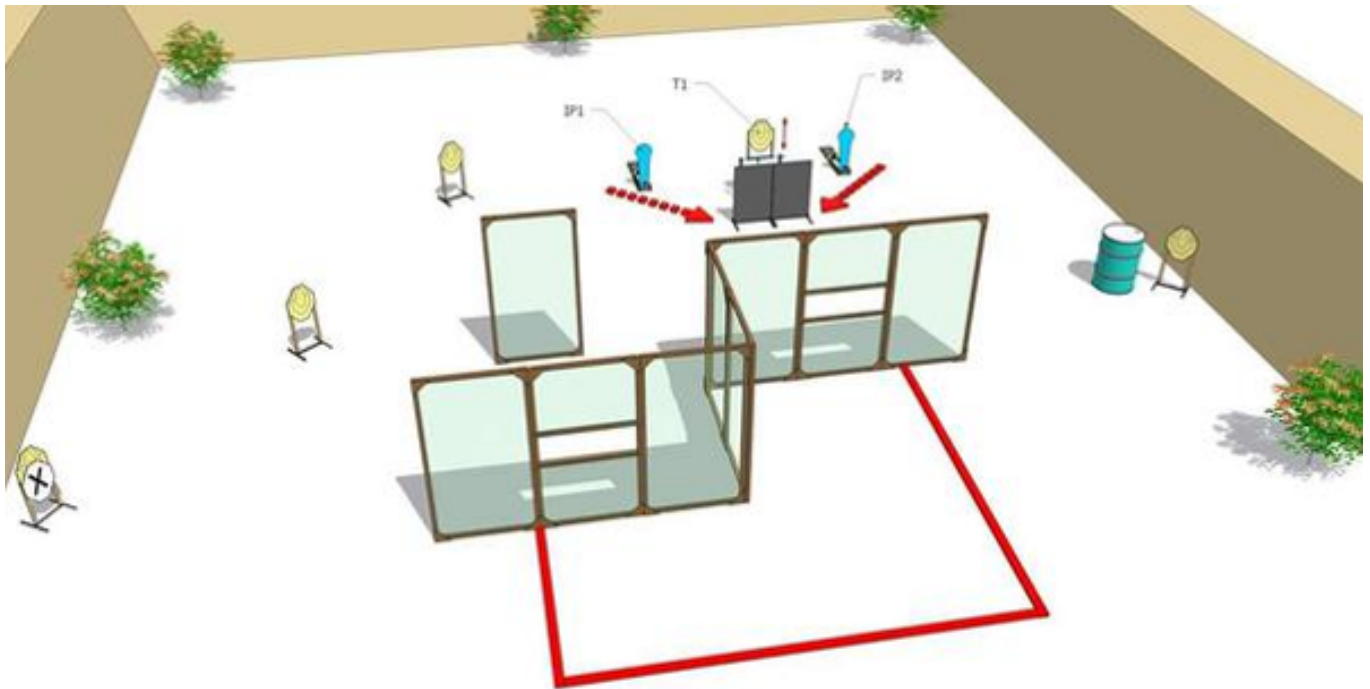


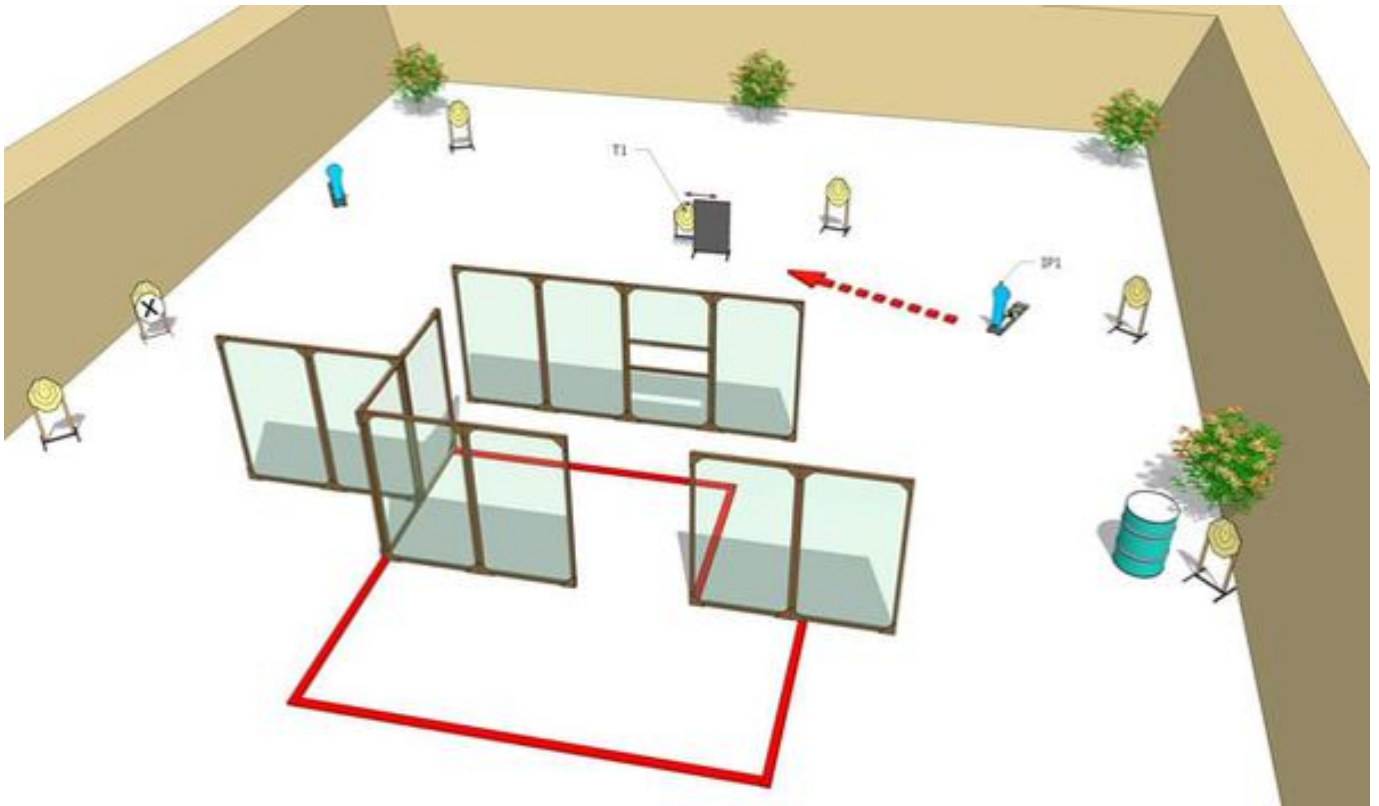
1. Stage 1



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	11.88%

Procedure	Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. The moving target is activated by the popper. The target is a non disappearing target
Starting position	Standing relaxed anywhere in the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

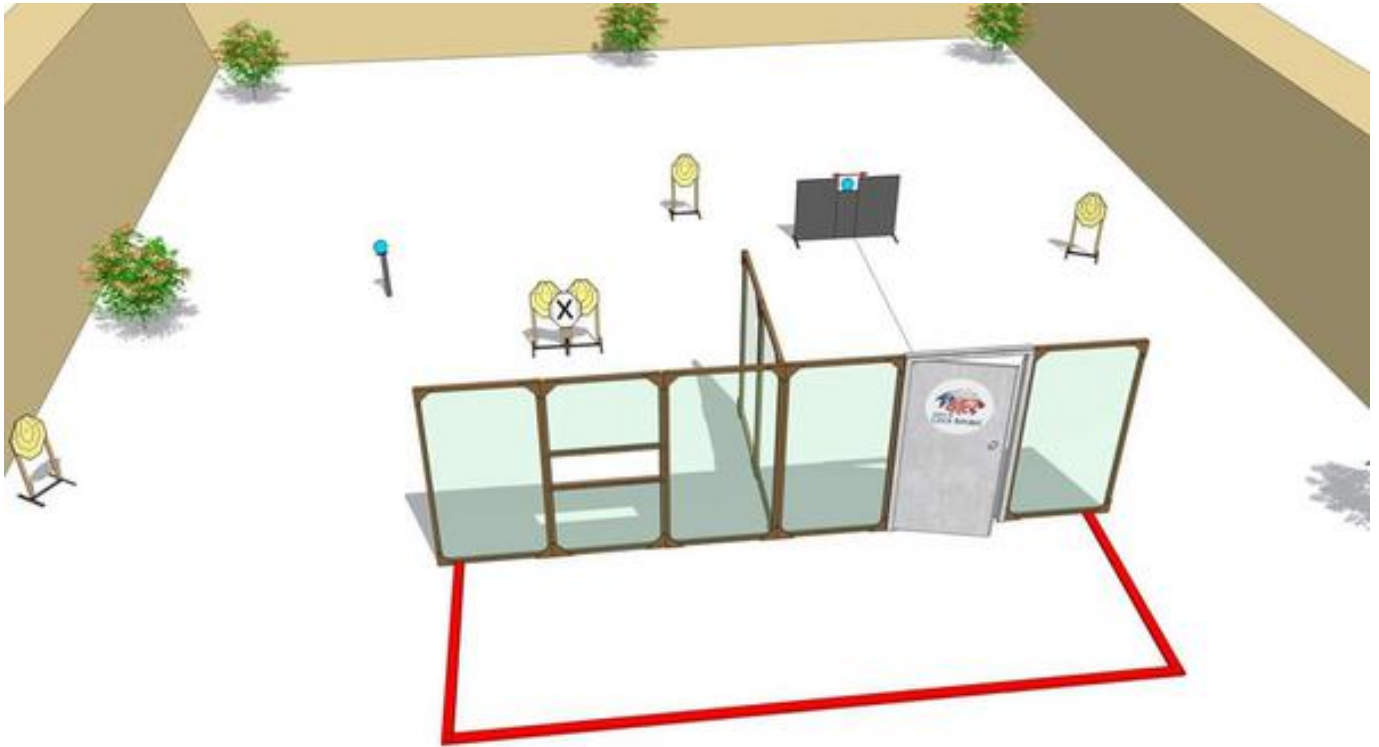
2. Stage 2



CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 1 no-shoot, Total 9 targets	Min rounds	16
Firearm	Action Air	Match-%	15.84%

Procedure	On signal, Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. The moving target is activated by the popper and is a non-disappearing target
Starting position	Standing relaxed anywhere in the demarcated area
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

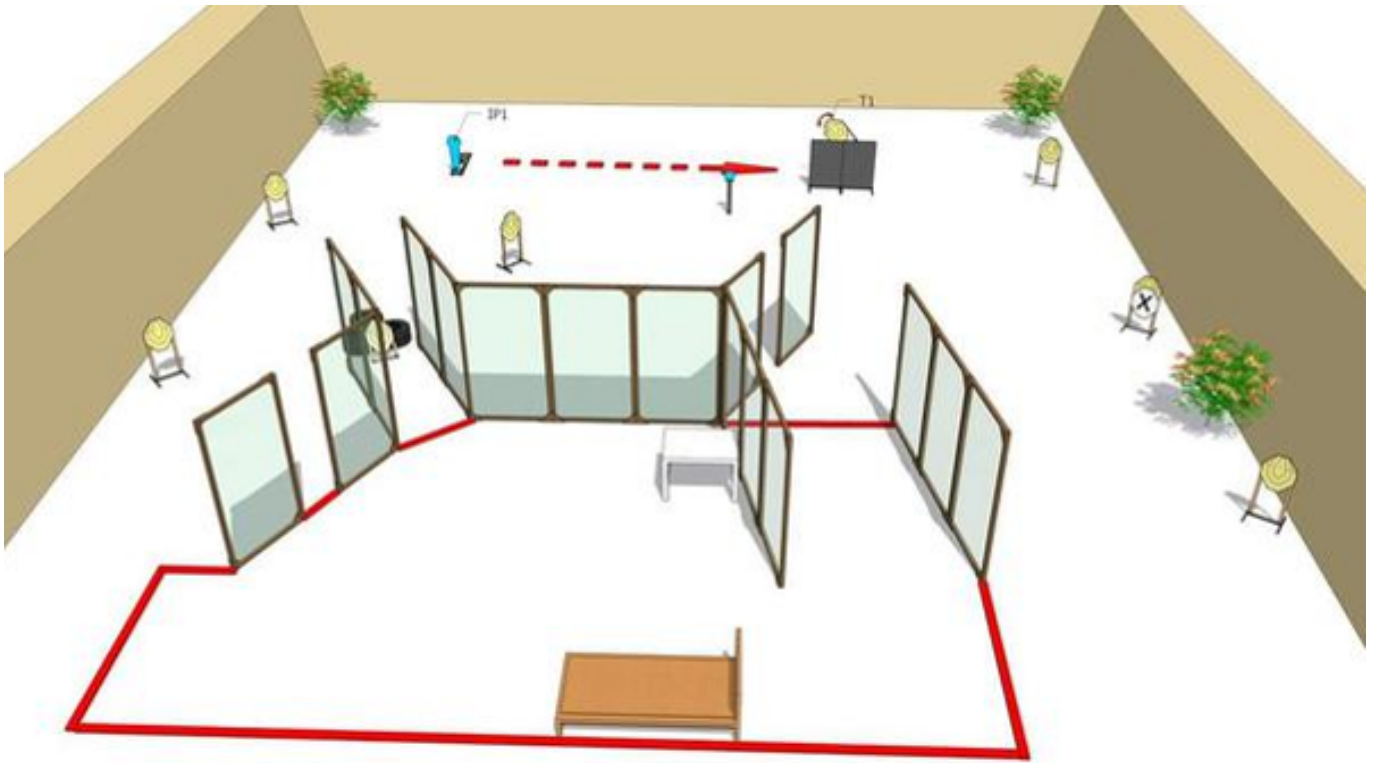
3. Stage 3



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	11.88%

Procedure	On signal, Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. Windows must be opened with hands only.
Starting position	Standing relaxed anywhere in the demarcated area
Firearm ready condition	Gun loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4



CoF	Comstock - Medium	Points	90 p
Targets	8 paper, 2 popper, 1 no-shoot, Total 10 targets	Min rounds	18
Firearm	Action Air	Match-%	17.82%

Procedure	On signal, shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area. All steel must fall.		
Starting position	Sitting on the chair		
Firearm ready condition	Gun with all magazines to be used at the table		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

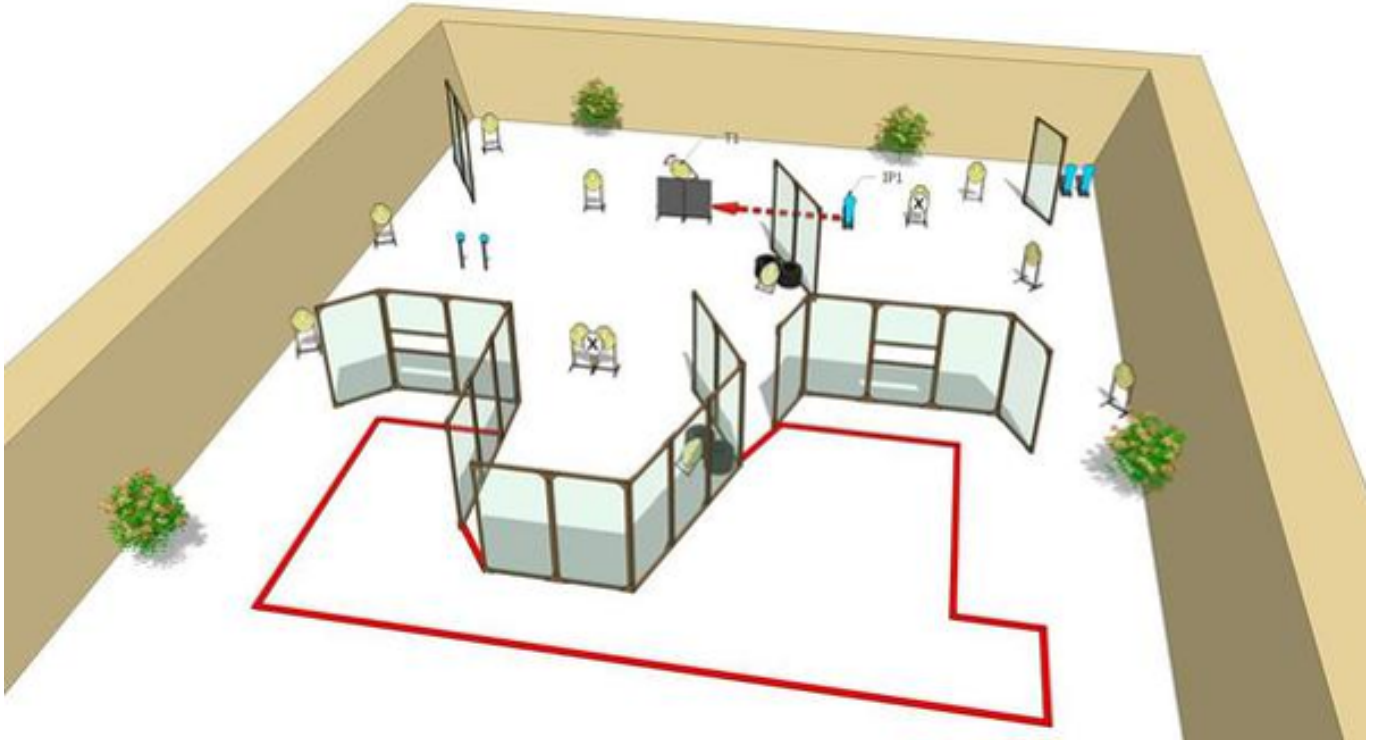
5. Stage 5



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	11.88%

Procedure	On signal, shoot all targets as they become visible. All shots must be fired from within the demarcated area. Starting position: Sitting on the chair, both hands on knees, back against the back of the chair
Starting position	Starting position: Sitting on the chair, both hands on knees, back against the back of the chair
Firearm ready condition	Gun unloaded at the table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6



CoF	Comstock - Long	Points	155 p
Targets	13 paper, 5 popper, 2 no-shoot, Total 18 targets	Min rounds	31
Firearm	Action Air	Match-%	30.69%

Procedure	On signal, Shoot all targets as they become visible. The firearm nor the shooter should touch any part of the barricades. All shots must be fired from within the demarcated area.
Starting position	Standing relaxed anywhere in the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	