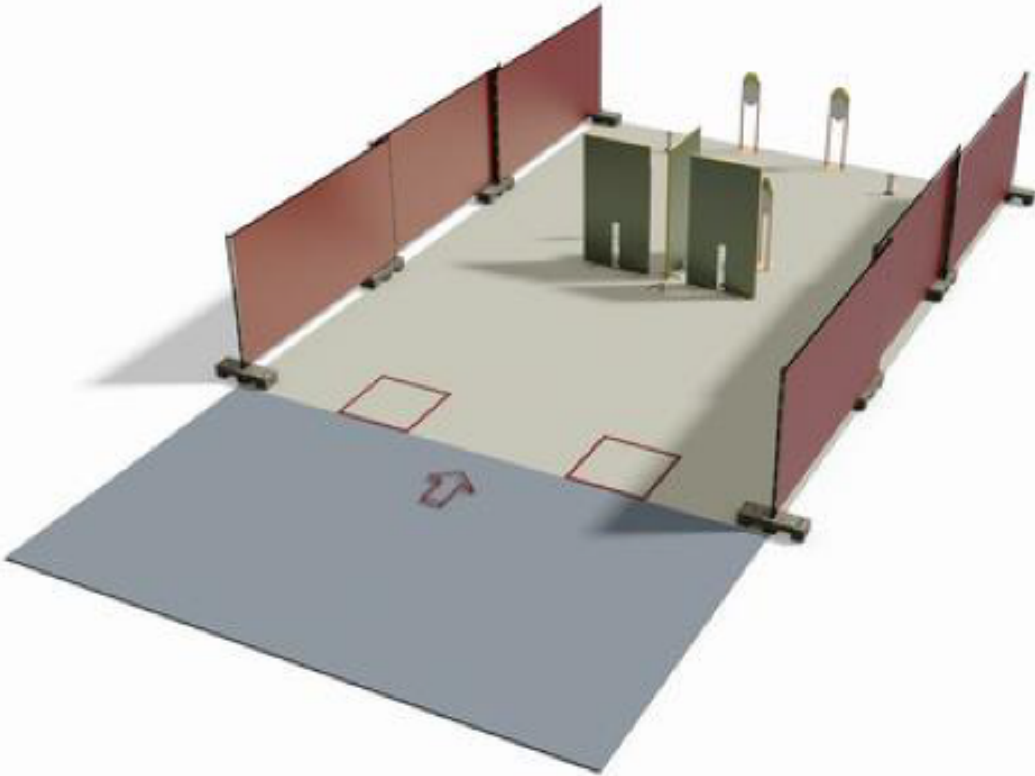


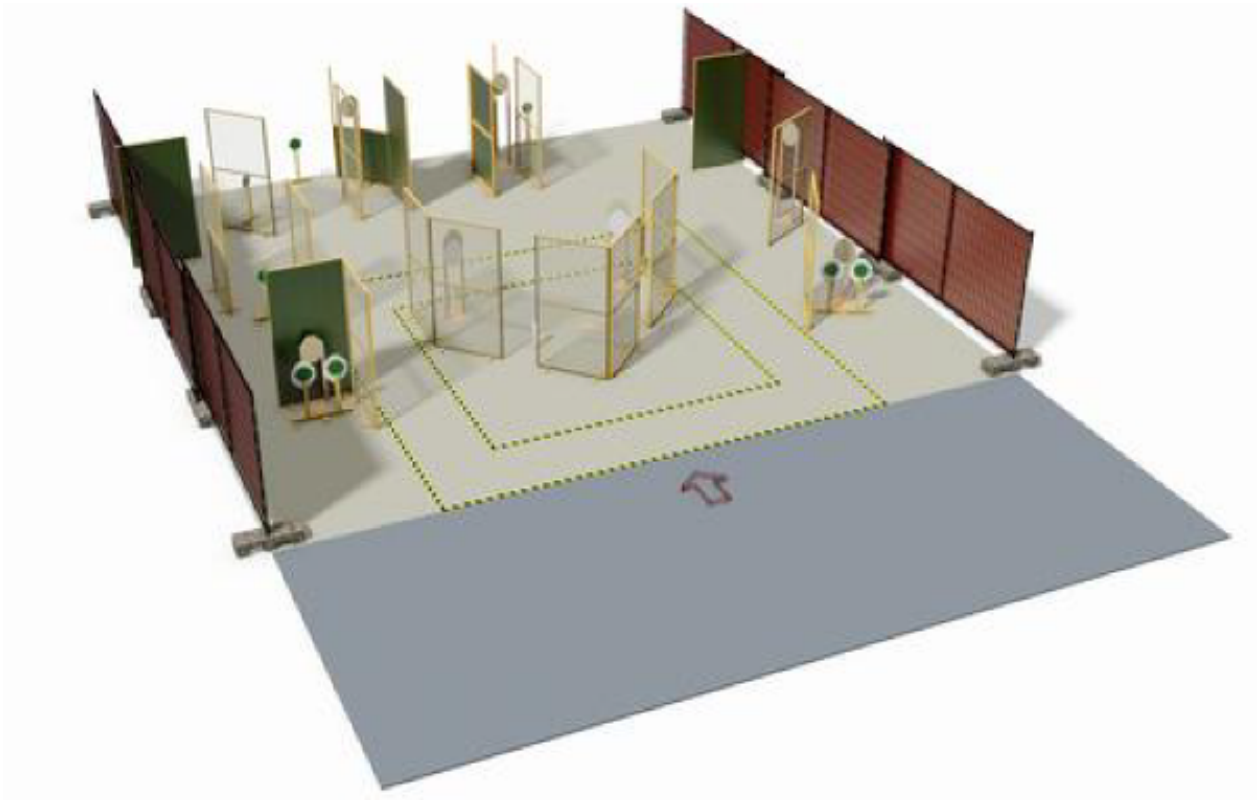
1. Stage 1



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, 4 no-shoot, Total 8 targets	Min rounds	12
Firearm	Action Air	Match-%	8.82%

Procedure	On signal, shoot all targets in any order as they become visible from within the shooting boxes. All steel must fall.
Starting position	Standing relaxt in the startbox facing down range.
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

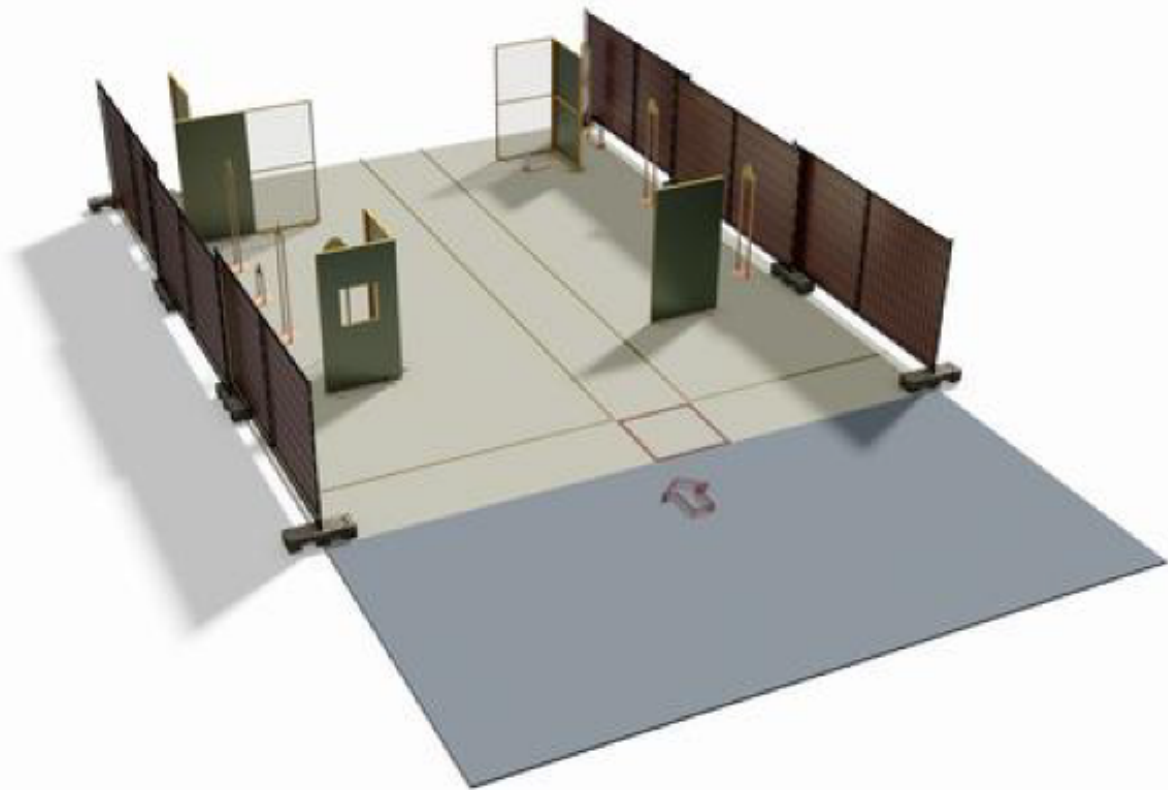
2. Stage 2



CoF	Comstock - Long	Points	160 p
Targets	10 paper, 12 popper, 6 no-shoot, Total 22 targets	Min rounds	32
Firearm	Action Air	Match-%	23.53%

Procedure	On signal, shoot all targets in any order as they become visible from within the demarcated area. All steel must fall.
Starting position	Standing relaxed anywhere within the demarcated area facing downrange
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

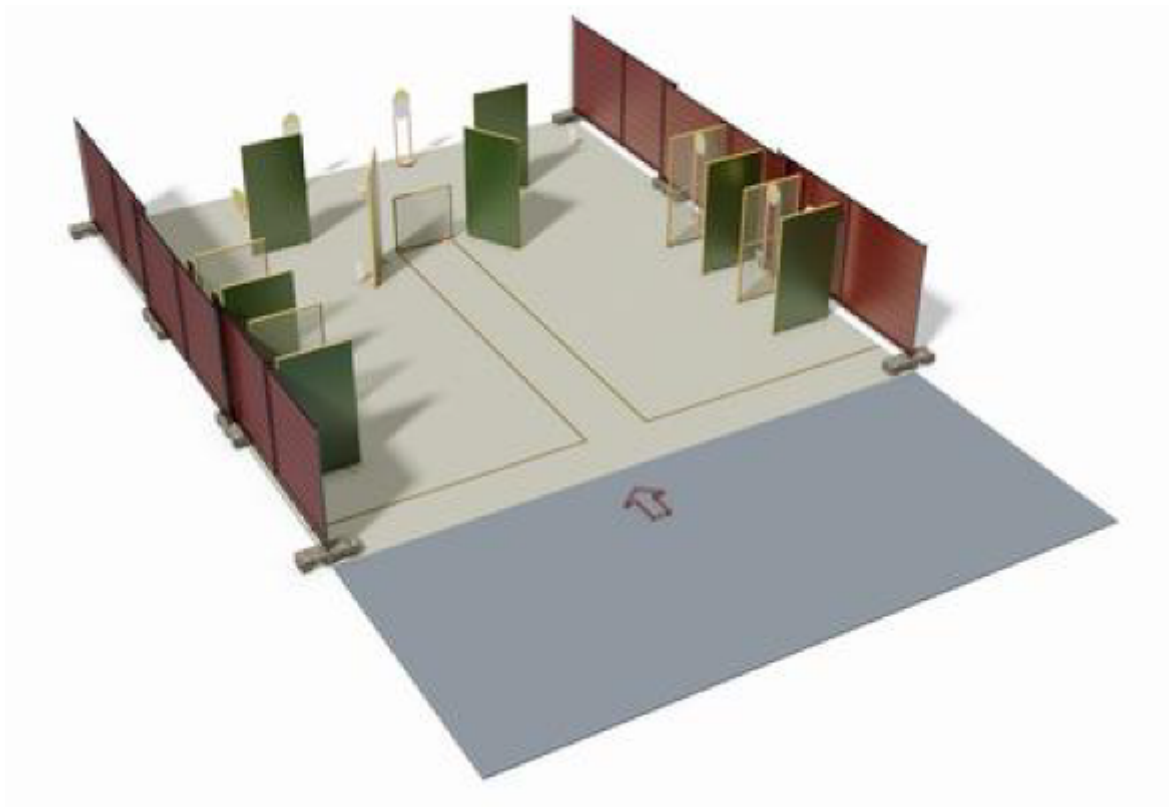
3. Stage 3



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 4 no-shoot, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	17.65%

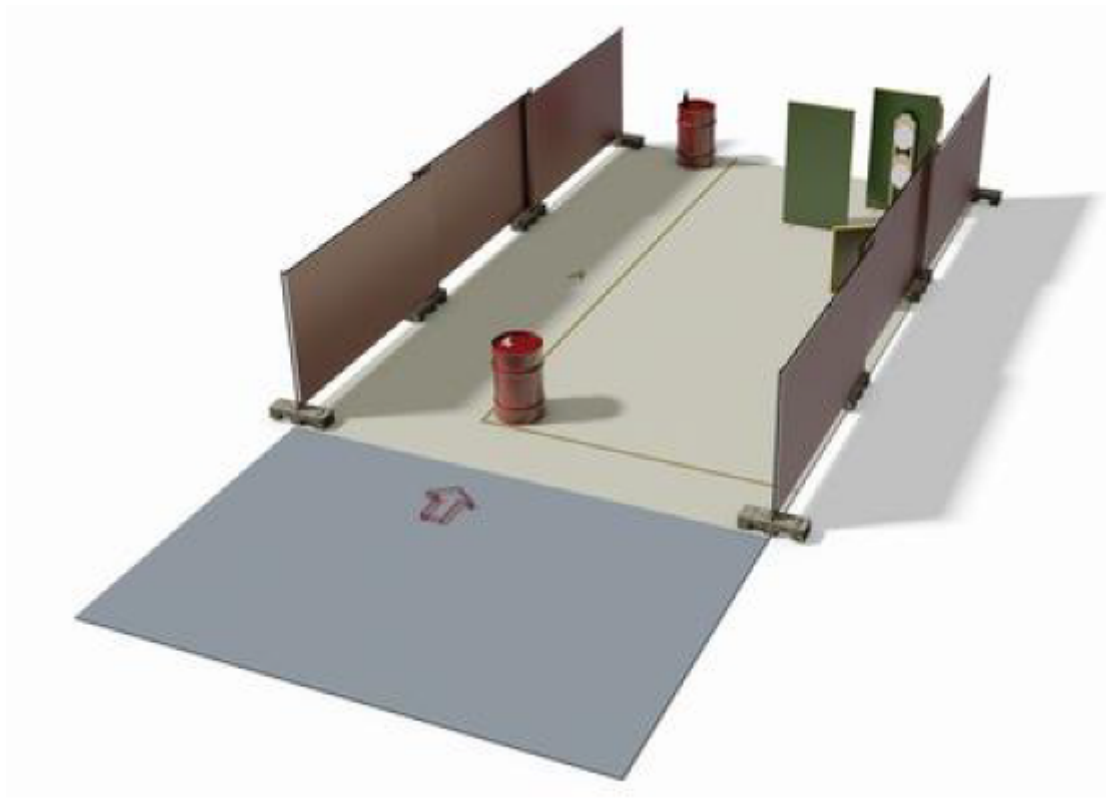
Procedure	On signal, starting from the box shoot all targets in any order as they become visible from within the demarcated area. Steel must fall.
Starting position	Standing relaxed in the startbox facing uprange
Firearm ready condition	Gun loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4



CoF	Comstock - Long	Points	160 p
Targets	14 paper, 4 popper, 2 no-shoot, Total 18 targets	Min rounds	32
Firearm	Action Air	Match-%	23.53%
Procedure	On signal, shoot all targets in any order as they become visible from within the demarcated area. All steel must fall.		
Starting position	Standing anywhere in the demarcated area facing downrange		
Firearm ready condition	Gun unloaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. Stage 5



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	8.82%
Procedure	On signal, starting from the A shoot all targets in any order as they become visible from within the demarcated area. Steel must fall. Before the last shot, the duck must be moved to the other barrel. It is not allowed to throw the duck.		
Starting position	Standing relaxt at the A facing downrange		
Firearm ready condition	Gun unloaded at the barrel		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

6. Stage 6



CoF	Comstock - Medium	Points	120 p
Targets	4 paper, 16 popper, Total 20 targets	Min rounds	24
Firearm	Action Air	Match-%	17.65%

Procedure	On signal, shoot all targets in any order as they become visible from within the demarcated area. Steel must fall.
Starting position	Standing relaxt within the demarcated
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	