

1.

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	12.12%

Procedure	Shoot all targets from bridge. Pp1 start swinger
Starting position	Standing on brigde
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90° left, flag on right
Setup notes	

2.

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	20.20%

Procedure	Shoot all targets from demarketed area.
Starting position	Standing toes touching tire
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90° left, 45°right
Setup notes	

**3.**

**No image**

CoF	Comstock - Long	Points	155 p
Targets	29 paper, 2 popper, Total 31 targets	Min rounds	31
Firearm	Handgun	Match-%	31.31%

Procedure	Shoot all targets from demarketed area
Starting position	Anywere inside area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90° left, 45°right
Setup notes	

4.

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	24.24%

Procedure	Shoot all targets from demarketed area Popper 1 and 2 from behind fault line popper 1 start swinger
Starting position	Standing behind fault line
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90° left, flag on rightright
Setup notes	

5.

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	12.12%

Procedure	Shoot all targets from demarketed area
Starting position	Left side of yellow mark
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R90° left, 45°right
Setup notes	