

# 1. Blå

No image

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, 1 no-shoot, Total 12 targets	Min rounds	23
Firearm	Pistol Caliber Carbine	Match-%	20.00%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Gul

No image

CoF	Comstock - Long	Points	175 p
Targets	17 paper, 1 popper, 1 no-shoot, Total 18 targets	Min rounds	35
Firearm	Pistol Caliber Carbine	Match-%	30.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Gris höger

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	10.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Gris vänster

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, 1 no-shoot, Total 6 targets	Min rounds	10
Firearm	Pistol Caliber Carbine	Match-%	8.70%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Älg

No image

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, 1 no-shoot, Total 12 targets	Min rounds	23
Firearm	Pistol Caliber Carbine	Match-%	20.00%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

**6. 300**

**No image**

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	10.43%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	