CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	26.37%

Procedure	On signal engage all targets from within demarkated area. Popper P1 releases moving Target T1. Moving Target will be visible at rest.
Starting position	Starting anywhere inside the demarkated area
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	115 p
Targets	7 paper, 3 disappering/bonus, 1 popper, 2 plates, 1 no-shoot, Total 13 targets	Min rounds	17
Firearm	Handgun	Match-%	25.27%

Procedure	Engage all targets from inside designated area popper P1 releases swinging plates P2 and P3. Moving targets will be visible at rest
Starting position	Toes tuching marks.
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	13.19%

Procedure	On signal engage all targets from withing designated area Strong Hand only. Shooter might opt to push down barrel in front of of window with hand or bodypart. Gun can not be used to push barrel.
Starting position	Anywhere inside demarkated area.
Firearm ready condition	Gun loaded an holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90, Right flat on stick
Setup notes	

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	35.16%

Procedure	Engage all targets from inside designated area. Popper P1 releases moving Target T1. Popper P2 releases moving Target T15. Moving targets will be visibke at rest
Starting position	Starting anywhere inside the demarkated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	