

1.1

No image

CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 plates, 2 no-shoot, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	28.85%

Procedure	Shoot all targets as you see them.
Starting position	Sitting on Chair, facing uprange. Gun and first Magazine to be used lying flat on table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90 degrees, R Marks on wall
Setup notes	

2. 2

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	23.08%

Procedure	Shoot all targets as you see them
Starting position	Anywhere inside the designated area. Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L 90degrees, R marks on wall
Setup notes	

3.3

No image

CoF	Comstock - Short	Points	45 p
Targets	8 paper, 1 popper, Total 9 targets	Min rounds	9
Firearm	Handgun	Match-%	8.65%

Procedure	Shoot all targets as you see them One shot per target minimum,
Starting position	Standing behind the red line, Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. 4

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 3 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	9.62%

Procedure	Shoot all targets as you see them
Starting position	Standing relaxed behind the wall, red mark on floor between the feets, Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 75 degrees
Setup notes	

5.5

No image

CoF	Comstock - Long	Points	155 p
Targets	15 paper, 1 popper, 1 no-shoot, Total 16 targets	Min rounds	31
Firearm	Handgun	Match-%	29.81%

Procedure	Shoot all targets as you see them
Starting position	Standing relaxed at marks, Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	