

1.1

No image

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	12.24%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. 2

No image

CoF	Comstock - Medium	Points	60 p
Targets	3 paper, 6 plates, Total 9 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	12.24%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. 3

No image

CoF	Comstock - Medium	Points	60 p
Targets	5 paper, 2 popper, 5 no-shoot, Total 7 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	12.24%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. 4

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 4 no-shoot, Total 8 targets	Min rounds	16
Firearm	Mini Rifle	Match-%	16.33%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5.5

No image

CoF	Comstock - Medium	Points	80 p
Targets	5 paper, 6 plates, 5 no-shoot, Total 11 targets	Min rounds	16
Firearm	Mini Rifle	Match-%	16.33%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. 6

No image

CoF	Comstock - Long	Points	150 p
Targets	13 paper, 4 popper, 5 no-shoot, Total 17 targets	Min rounds	30
Firearm	Mini Rifle	Match-%	30.61%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	