

# 1. Tønner

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets according to division. One foot touching green mark. |
| Starting position       | Gun loaded on barrel  |
| Firearm ready condition |   |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L 90/R whit and red ribbon  |
| Setup notes             |   |

## 2. Luker 1

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Handel will lift hatch so targets T1 and T2 will be visibel |
| Starting position       | Gun loaded on barrel   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L90/R90  |
| Setup notes             |  |

### 3. Luker 2

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Handel will lift hatch so targets T1 and T2 will be visibel |
| Starting position       | Gun loaded on barrel   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L90/R90  |
| Setup notes             |  |

## 4. Clam shell

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Trumper will release clam-shell and bobber. |
| Starting position       | Gun loaded in hand 45° down  |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L90/R90  |
| Setup notes             |  |

## 5. Two NS

No image

|         |                                      |            |        |
|---------|--------------------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium                | Points     | 100 p  |
| Targets | 5 paper, 2 no-shoot, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                              | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. |
| Starting position       | Gun loaded on barrel   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L90/R90  |
| Setup notes             |  |

# 6. 6

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. |
| Starting position       | Gun loaded on one of the barrels   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L90/R90  |
| Setup notes             |  |

## 7. Bobber

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |  |
|-------------------------|--|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Handel will lift release bobber |
| Starting position       | Gun loaded on barrel   |
| Firearm ready condition |  |
| Start on                | Audible signal   |
| Stop on                 | Last shot  |
| Penalties               | As per current edition of rules  |
| Safety angles           | L red mark/R90   |
| Setup notes             |  |

## 8. Skogsstien

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Strong hand only |
| Starting position       | Gun loaded holding i hand, holding 45° down   |
| Firearm ready condition |   |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L90/R90   |
| Setup notes             |   |



## 9. skogstien 2

No image

|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Sivil-pistol - Medium    | Points     | 100 p  |
| Targets | 5 paper, Total 5 targets | Min rounds | 10     |
| Firearm | Handgun                  | Match-%    | 11.11% |

|                         |   |
|-------------------------|---|
| Procedure               | On signal engage all targets according to division. Start anywhere inside demarked area. Weak hand only |
| Starting position       | Gun loaded on chair   |
| Firearm ready condition |   |
| Start on                | Audible signal  |
| Stop on                 | Last shot   |
| Penalties               | As per current edition of rules   |
| Safety angles           | L90/R90   |
| Setup notes             |   |