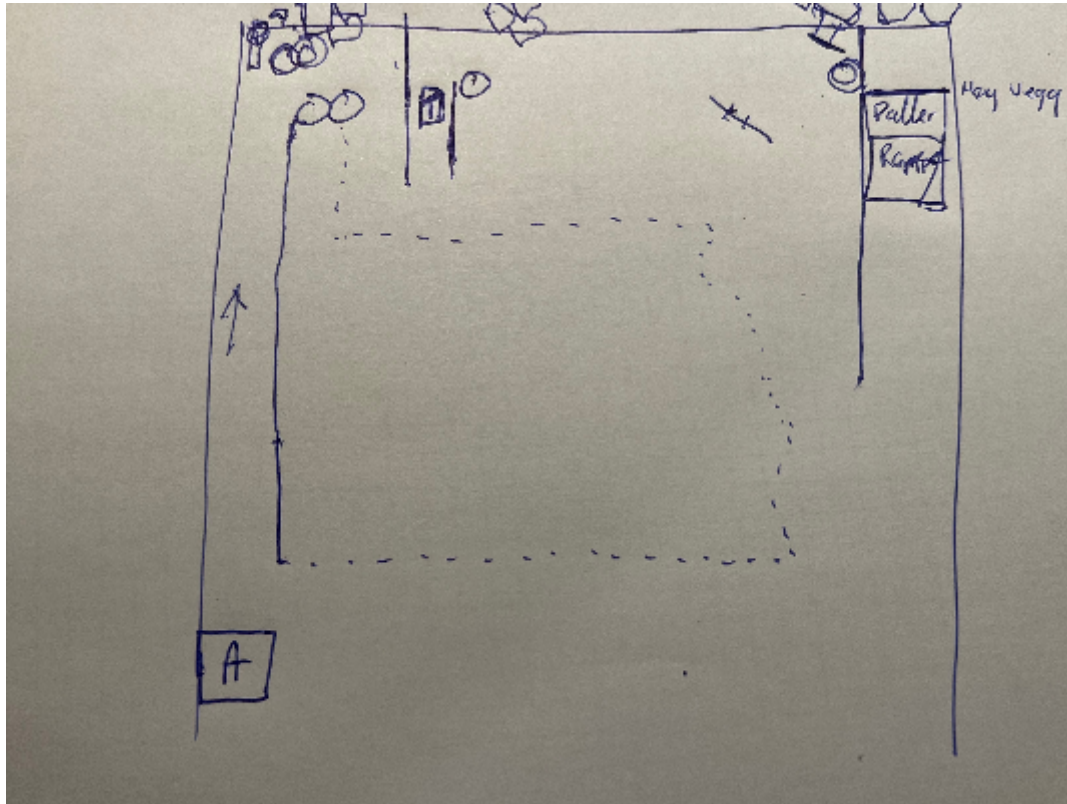


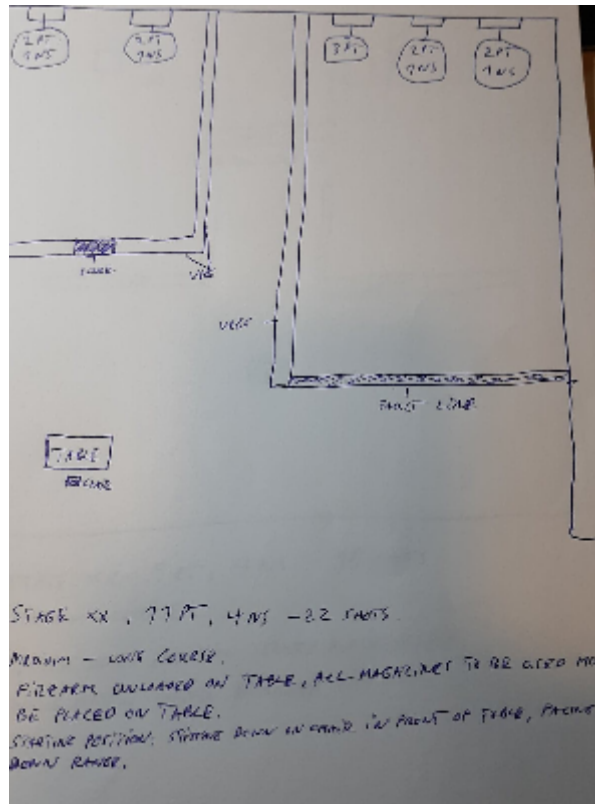
1. Elevation



CoF	Comstock - Long	Points	135 p
Targets	13 paper, 1 popper, 2 no-shoot, Total 14 targets	Min rounds	27
Firearm	Handgun	Match-%	25.71%

Procedure	All walls are SOLID Engage all targets from within the designated area as they become visible. Steel popper P1 must be shoot from AREA A
Starting position	Gun loaded & holstered
Firearm ready condition	Loaded Holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red and White ribbon
Setup notes	All walls are SOLID

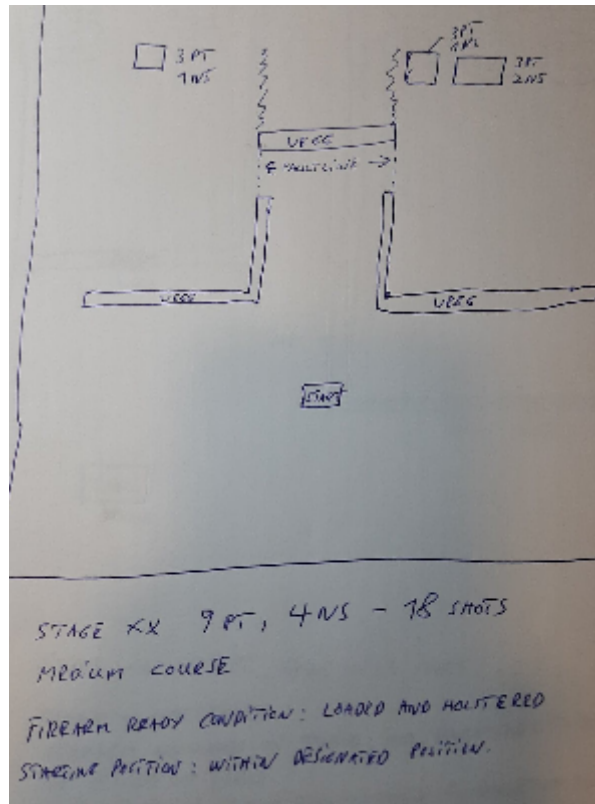
2. The Office



CoF	Comstock - Medium	Points	110 p
Targets	11 paper, 4 no-shoot, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	20.95%

Procedure	Engage all targets from within the designated area as they become visible. All walls are SOLID
Starting position	Sitting on chair in front of the table, facing downrange. Hands hanging down on sides.
Firearm ready condition	Unloaded on table, all magazines to be used on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	All walls are SOLID

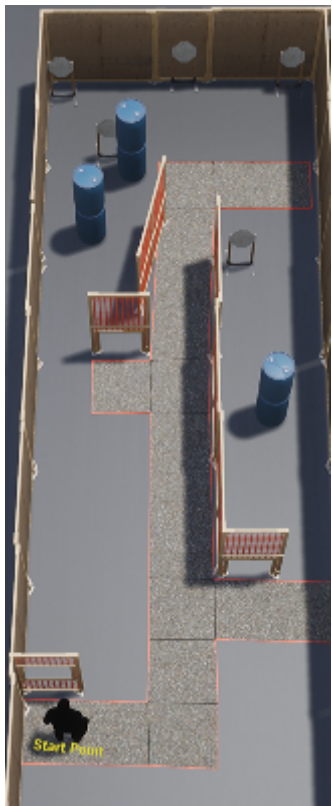
3. Strongman



CoF	Comstock - Medium	Points	90 p
Targets	9 paper, 4 no-shoot, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	17.14%

Procedure	Engage all targets from within the designated area strong hand only. All walls are hardcover PCC : No stronghand requirements All walls are SOLID
Starting position	Inside area A
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Run forrest , Run



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.43%
Procedure	Engage all targets from within the designated area as they become visible.		
Starting position	Inside area A		
Firearm ready condition	Loaded and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	All walls are SOLID		

6. Barrelandfun



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	15.24%

Procedure	Engage all targets from within the designated area as they become visible.
Starting position	Anywhere within the designated Area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	All walls are SOLID

7. Memory game



CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	9.52%
Procedure	Engage all targets from within the designated areas. Only one target pr Area. If you forget one, go back. (Areas are A, B, C,D and E)		
Starting position	AREA C		
Firearm ready condition	Gun loaded & holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	All walls are SOLID		