

1. Bane 1.7 - Stage 1

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	10.53%

Procedure	On Signal Engage all Targets. Popper IP2 activates Swinger 1 IT8. Popper IP3 activates Swinger 2 IT9. Moving targets will remain visible at rest.
Starting position	Anywhere within the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Bane 1.8- Stage 2

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	21.05%

Procedure	On Signal Engage all Targets. Popper IP2 activates Swinger 1 IT8. Popper IP3 activates Swinger 2 IT9. Moving targets will remain visible at rest. T1-T4 must be shot before passing first fault line
Starting position	Toes Touching Mark
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Bane 2.9 - Stage 3

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CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, 1 no-shoot, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	8.77%

Procedure	On Signal Engage all Targets. Popper IP1 activates Swinger 1 IT1. Moving targets will remain visible at rest.
Starting position	Toes Touching Mark
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Bane 2.10 - Stage 4

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CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	21.05%

Procedure	On Signal Engage all Targets. Popper IP1 activates Swinger 1 IT7. Moving targets will remain visible at rest.
Starting position	Anywhere within the demarcated area
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Bane 3.11 - Stage 5

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	10.53%

Procedure	On Signal Engage all Targets. Popper P1 activates moving target T1. Moving target will be visible at rest.
Starting position	Toes Touching Mark
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Bane 3.12 - Stage 6

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	28.07%

Procedure	On Signal Engage all Targets. Popper IP1 activates Bobber1 IT14. Moving targets will remain visible at rest.
Starting position	Heels touching yellow line
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	