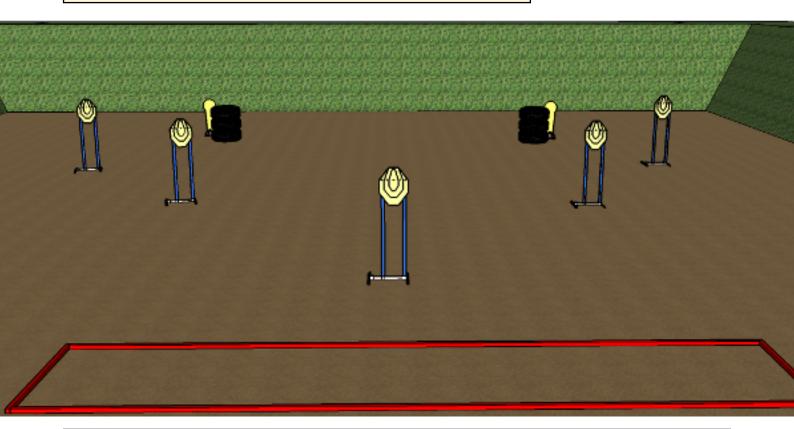
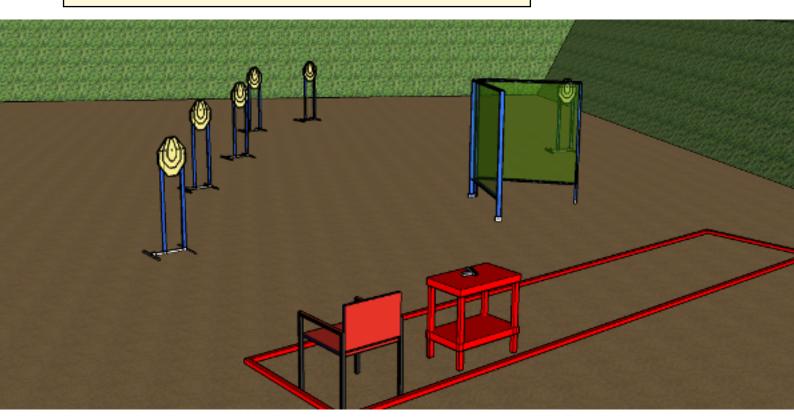
1. ULTIMATE SOLAR



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.74%

Procedure	On the audible start signal engage targets
Starting position	Shooter starts anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://chootrecoreit.com 2024-04-24 15:14

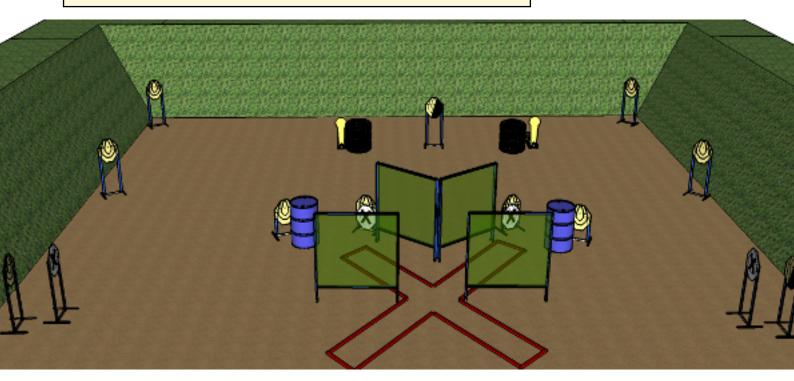
2. SPARTAN ARMS INTERNATIONAL



CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	6.74%

Procedure	On the audible start signal engage targets
Starting position	Shooter starts seated back against the back rest of the chair. Firearm is unloaded and placed flat on the table
Firearm ready condition	Unloaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

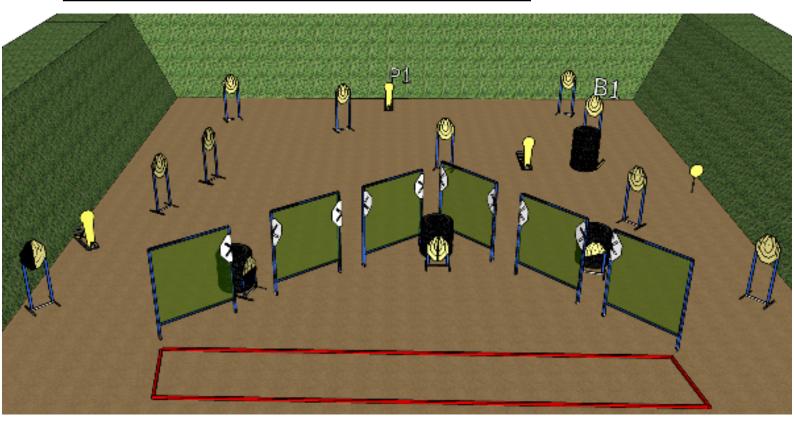
3. ZINA INTERNET



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 4 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.48%

Procedure	On the audible start signal engage targets
Starting position	Shooter starts anywhere in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

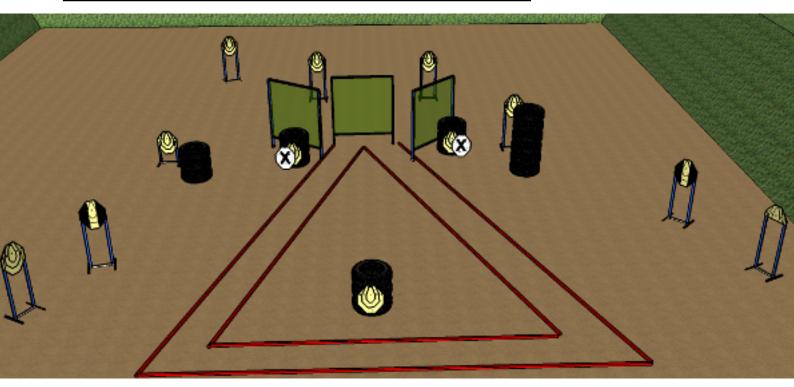
4. Skippy Skip Rental & GEARBOX



CoF	Comstock - Long	Points	150 p
Targets	13 paper, 3 popper, 1 plates, 10 no-shoot, Total 17 targets	Min rounds	30
Firearm	Handgun	Match-%	16.85%

Procedure	On the audible start signal engage targets. P1 Activates mover B1 which remains visible.
Starting position	Shooter starts anywhere in the designated area
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shootin Score It https://ehootreegrait.com 2024.04.24.15:44

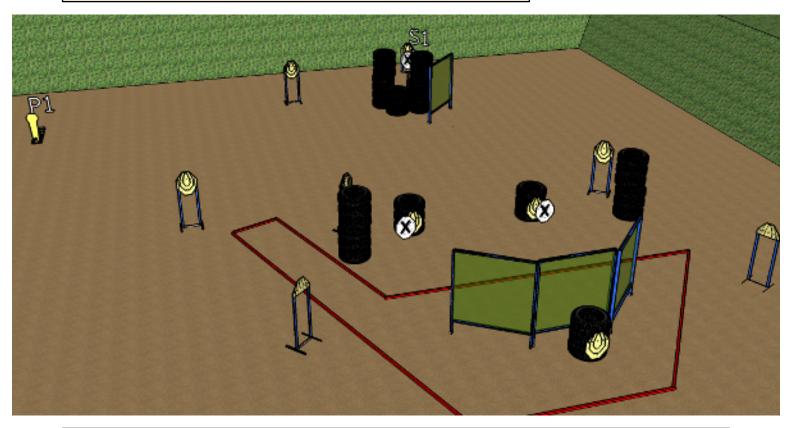
5. AD TACTICAL & 480BC SUPPLIES



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	13.48%

Procedure	On the audible start signal engage targets
Starting position	Shooter starts anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

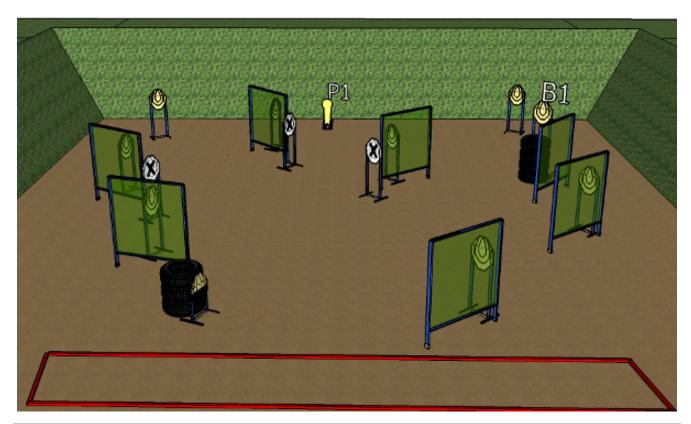
6. DEL FORNO – LEMON TREE



CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 popper, 3 no-shoot, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	11.80%

Procedure	On the audible start signal engage targets. P1 Activates mover B1 which remains visible
Starting position	Shooter starts anywhere in the designated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shootin Score It https://ehootreegrait.com 2024.04.24.15:44

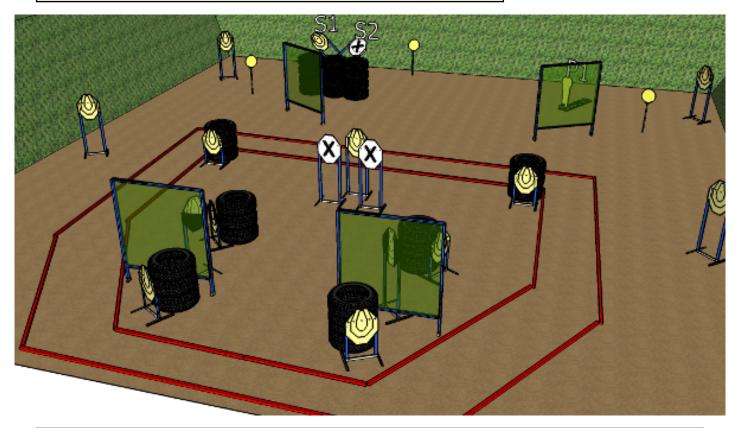
7. PROF ENGINEERING



CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, 2 no-shoot, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	12.92%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible
Starting position	Shooter starts anywhere . Firearm is loaded chamber empty.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Chaptin Cours It https://shaptingsprit.gov. 2004.04.04.45.44

8. SA BLOCK AFRIMAT



CoF	Comstock - Long	Points	160 p
Targets	14 paper, 1 popper, 3 plates, 3 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	17.98%

Procedure	On the audible start signal engage targets. P1 Activates movers S1 and S2 which remain visible
Starting position	Shooter starts anywhere in the designated area. Firearm is loaded chamber empty.
Firearm ready condition	Loaded empty chamber
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shootin Score It https://ehootreesreit.com 2024.04.24.15:14