

1. Tivoli - Bane 5

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	10.81%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Medium - Bane 5

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Pistol Caliber Carbine	Match-%	21.62%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stål - Bane 6

No image

CoF	Comstock - Medium	Points	95 p
Targets	4 paper, 6 popper, 5 plates, Total 15 targets	Min rounds	19
Firearm	Pistol Caliber Carbine	Match-%	17.12%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Cold day in Hell - Bane 6

No image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Pistol Caliber Carbine	Match-%	28.83%

Procedure	On start signal, Engage all targets
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Minimas - Bane 5

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	10.81%

Procedure	On start signal, engage all targets
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Brass Monkeys - Bane 6

No image

CoF	Comstock - Short	Points	60 p
Targets	12 paper, Total 12 targets	Min rounds	12
Firearm	Pistol Caliber Carbine	Match-%	10.81%

Procedure	On start signal engage all targets while standing in boxes A & B. Minimum one round per Target
Starting position	in box A or B
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	