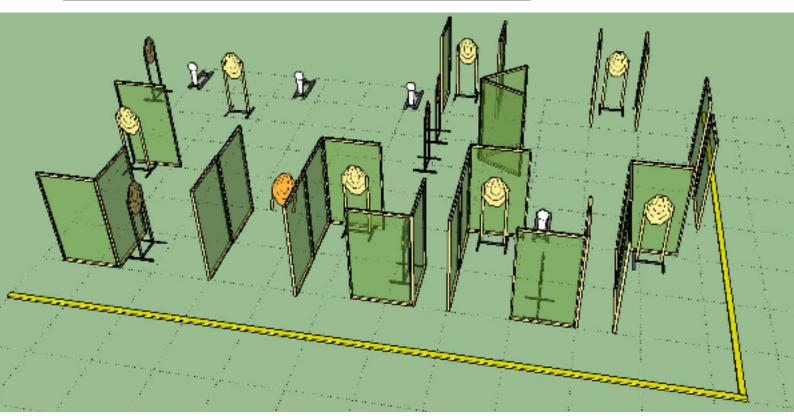
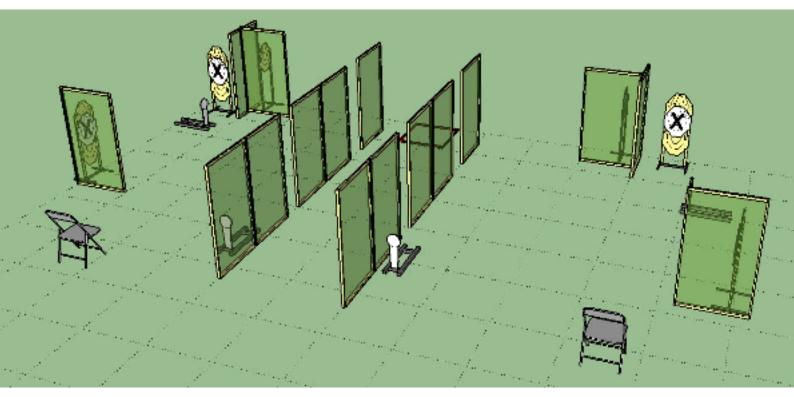
## 1. Long stage



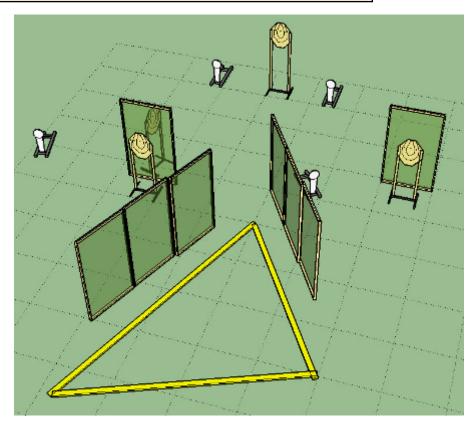
CoF	Comstock - Long	Points	160 p	
Targets	14 paper, 4 popper, Total 18 targets	Min rounds	32	
Firearm	Action Air	Match-%	27.59%	
Procedure	Tre On signal shoot all targets as they become visible. All steel must fall.			
Starting position	Standing relaxed anywhere in the demarcated area, facing downra	ange.		
Firearm ready condition	Gun loaded and holstered.			
Start on	Audible signal			
Stop on	Last shot			
Penalties	As per current edition of rules			
Safety angles	L/R			
Setup notes				

#### 2. Sit down



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	20.69%
Procedure	On signal, shoot all targets as they become visible. All steel must fall. From the front visible targets on the left side must be shot sitting on the left chair. From the front visible targets on the right side must be shot sitting on the right chair		
Starting position	Standing relaxed in the startbox facing uprange.		
Firearm ready condition	Gun loaded and holstered.		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

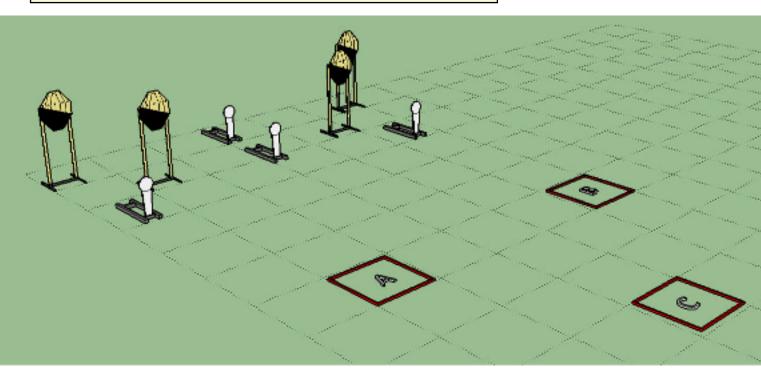
#### 3. Bermuda



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Action Air	Match-%	10.34%

Procedure	On signal shoot all targets as they become visible. All steel must fall.
Starting position	Standing relaxed anywhere in the demarcated area, facing downrange.
Firearm ready condition	Gun unloaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

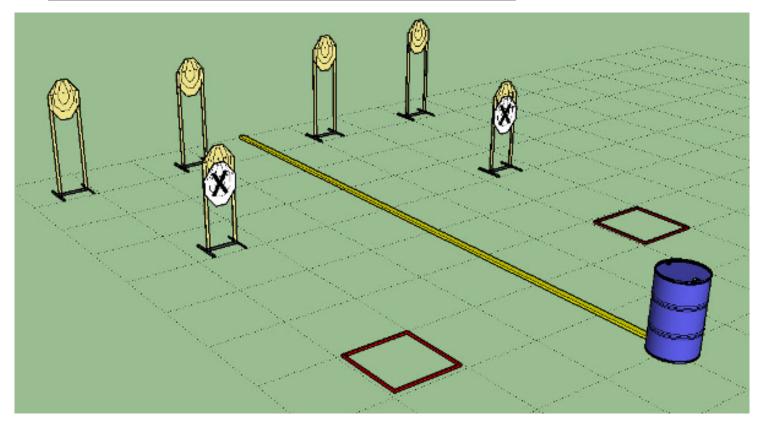
# 4. glass half full/empty



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Action Air	Match-%	10.34%

Procedure	On signal, shoot all targets on the left side with the strong hand only from box A. Shoot the targets on the right side with the weak hand only from box B. Shoot all poppers freestyle from box c.
Starting position	Standing in one of the boxes facing downrange.
Firearm ready condition	Gun loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

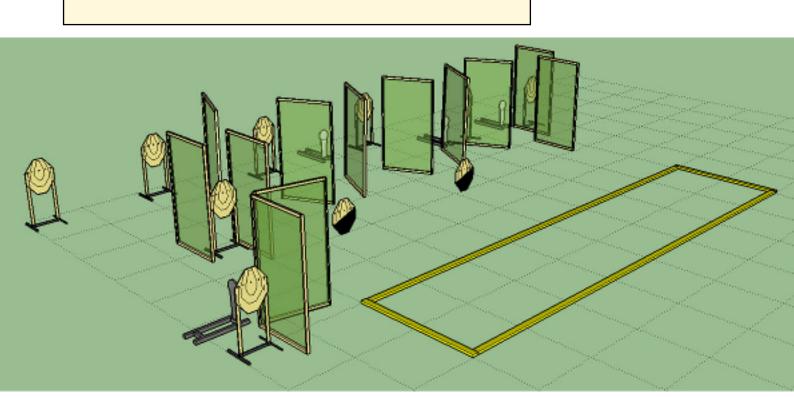
### 5. Down the line



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Action Air	Match-%	10.34%

Procedure	On signal, shoot all targets as they become visible from within the box. The faultline between the target arrays is considered to be a solid wall.
Starting position	Standing relaxed at the barrel, facing downrange.
Firearm ready condition	Gun unloaded and holstered; all magazines at the barrel.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 6. going for a stroll



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	20.69%
Procedure	e On signal, shoot all targets as they become visible. All steel must fall.		
Starting position	Standing relaxed anywhere in the demarcated area, facing downrange.		
Firearm ready condition	loaded and holstered.		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		

Setup notes