

1. Station 1

No image

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 6 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	21.33%

Procedure	On signal engage targets as they appear from within shooting area. Popper P1 releases swinger S1 and popper P2 releases swinger S2.
Starting position	Gun loaded and holstered, standing at mark
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Station 2

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, 3 no-shoot, Total 12 targets	Min rounds	20
Firearm	Handgun	Match-%	13.33%

Procedure	On signal engage targets as they appear from within shooting area.
Starting position	Gun loaded and holstered, standing anywhere in shooting area.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Station 3

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%

Procedure	On signal, engage T1-T3 from left side of wall, then make a mandatory reload and engage T4-T6 from right side of wall.
Starting position	Gun empty on table. All magazines/clips to use on table. Seated in chair, both hands touching head.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Station 4

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 12 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	16.00%

Procedure	On signal engage targets as they appear from within area A. Button activates turning target array.
Starting position	Standing relaxed before table. Loaded gun and all magazines to be used on table.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Station 5

No image

CoF	Comstock - Long	Points	135 p
Targets	11 paper, 2 disappearing/bonus, 1 popper, Total 14 targets	Min rounds	23
Firearm	Handgun	Match-%	18.00%

Procedure	On signal engage targets as they appear from within area A. Popper release disappearing runner (Target R1-2). Handle releases swing (Target T9-T11).
Starting position	Gun loaded and holstered, standing anywhere in area A.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Station 7

No image

CoF	Comstock - Short	Points	60 p
Targets	12 paper, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%

Procedure	On signal engage all targets as they appear. Only the best hit counts for scoring. Briefcase must be held in weak hand while shooting.
Starting position	Standing relaxed in area A, holding briefcase in weak hand. Gun loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Station 8

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%

Procedure	On signal engage all targets as they appear. Plates must be shoot before DQ –line.
Starting position	Standing at mark, hands above shoulders. Gun loaded, empty chamber.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Station 9

No image

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 plates, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	7.33%

Procedure	On signal engaged targets from within box.
Starting position	Gun loaded and holstered, standing in box.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	