

1.

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, Total 4 targets	Min rounds	12
Firearm	Handgun	Match-%	11.54%

Procedure	Engage targets with a minimum of 3 shots each
Starting position	
Firearm ready condition	On Table, Loaded, Empty Chamber
Start on	Audible signal
Stop on	Last shot
Penalties	
Safety angles	L/R
Setup notes	

2.

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 1 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	19.23%

Procedure	
Starting position	Heels touching either mark
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3.

No image

CoF	Comstock - Long	Points	145 p
Targets	13 paper, 1 popper, 2 plates, 3 no-shoot, Total 16 targets	Min rounds	29
Firearm	Handgun	Match-%	27.88%

Procedure	Popper activates NS Swinger, obstructed targets will be partly visible when Swinger is at rest
Starting position	Toes touching mark
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4.

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	11.54%

Procedure	Either popper activates moving target
Starting position	Standing
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5.

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.54%

Procedure	
Starting position	Toes Touching mark
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6.

No image

CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 popper, 3 no-shoot, Total 10 targets	Min rounds	19
Firearm	Handgun	Match-%	18.27%

Procedure	Popper activates NS Swinger
Starting position	Toes Touching Mark
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	