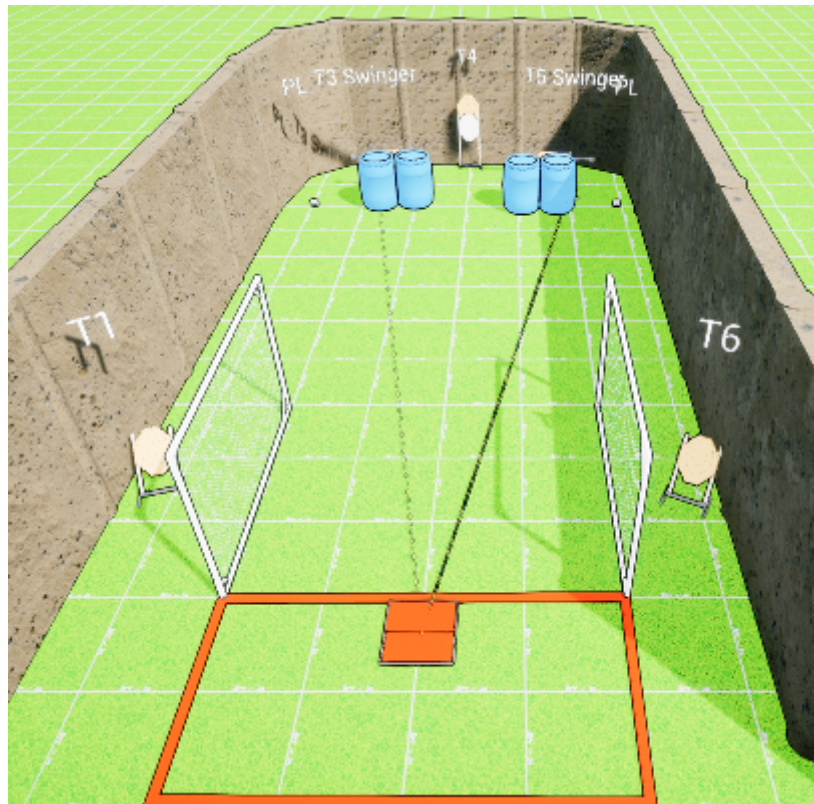


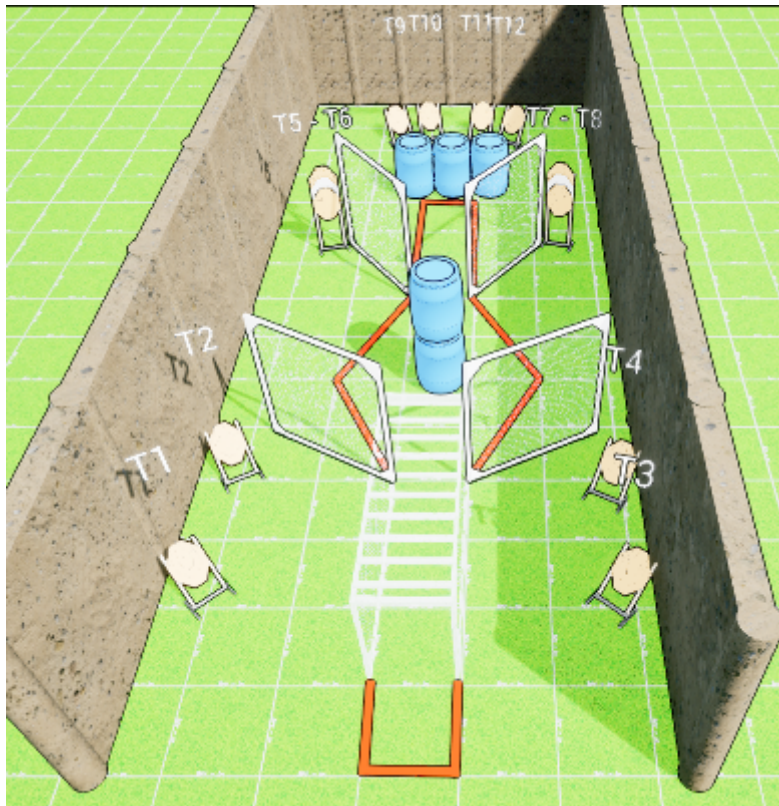
1. Double trouble



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	17.65%

Procedure	On signal engage all targets as they become visible from within the demarcated area Stepperplate activates target T3-T5 targets remain visible at rest
Starting position	standing relaxed both heels touching rear faultline
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90*
Setup notes	

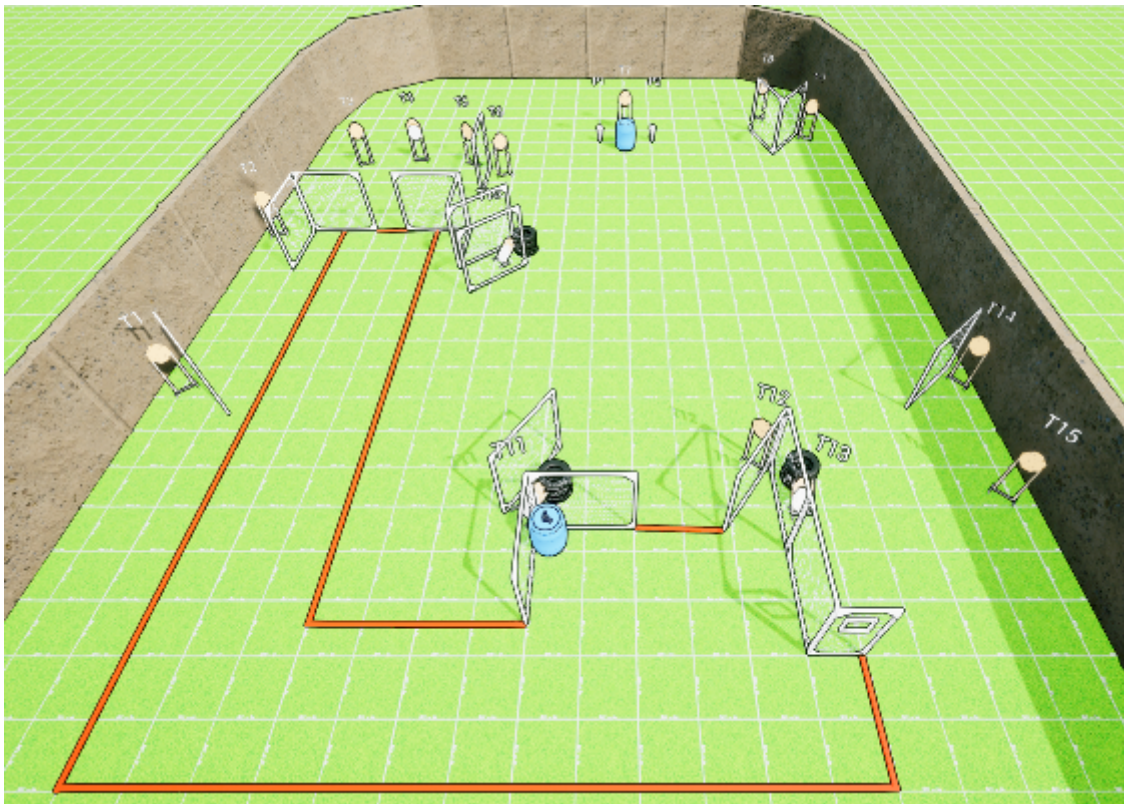
2. Keep your head down



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	35.29%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Cooper Tunnel
Starting position	Standing Relaxed anywhere within the demarcated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90*
Setup notes	

3. Pickup and GO !!!



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 4 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	47.06%

Procedure	On signal engage all targets as they become visible from within the demarcated area
Starting position	Anywhere within the demarcated area
Firearm ready condition	Loaded laying flat on barrel muzzle pointing downrange
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90*
Setup notes	