

# 1. Stage 1

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.26%

Procedure	
Starting position	any where inside designated area
Firearm ready condition	option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Stage 2

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 6 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	18.52%

Procedure	
Starting position	any where inside designated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Stage 3

No image

CoF	Comstock - Long	Points	200 p
Targets	20 paper, 6 no-shoot, Total 20 targets	Min rounds	40
Firearm	Rifle	Match-%	37.04%

Procedure	
Starting position	any where inside designated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 4. Stage 4

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 6 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	18.52%

Procedure	
Starting position	inside box
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Stage 5

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 4 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.26%

Procedure	Array 1 from Opening A Array 3 from Opening B Array 2 opening between wall
Starting position	inside designated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Stage 6

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 2 no-shoot, Total 4 targets	Min rounds	8
Firearm	Rifle	Match-%	7.41%

Procedure	
Starting position	inside designated area
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	