

1. Mossen

No Image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On signal shoot Target as they become visible! Walls are infinite High.
Starting position	In left area
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Mossen 2

No Image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On signal shoot Target as they become visible! Walls are infinite High.
Starting position	In right area.
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Mossen 3

No Image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	15.19%

Procedure	On signal shoot Target as they become visible! Walls are infinite High.
Starting position	In area
Firearm ready condition	Magasine inserted
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Gropa 1

No Image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On signal shoot Target as they become visible! Walls are infinite High.
Starting position	In left area.
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Gropa 2

No Image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On signal shoot Target as they become visible! Svinger is started with stomp plate. A zone visibel at rest. Walls are infinite High. Heels against marks
Starting position	In right area shown by RO
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Gropa 3

No Image

CoF	Comstock - Medium	Points	110 p
Targets	11 paper, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	13.92%

Procedure	On signal shoot Target as they become visible! Svinger is started with stomp plate. A zone visibel at rest. Walls are infinite High.
Starting position	In area
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Lången 1

No Image

CoF	Comstock - Medium	Points	70 p
Targets	6 paper, 1 popper, 1 plates, Total 8 targets	Min rounds	14
Firearm	Handgun	Match-%	8.86%

Procedure	On signal shoot Target as they become visible! Walls are infinite High.
Starting position	In left area
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Lången 2

No Image

CoF	Comstock - Medium	Points	90 p
Targets	8 paper, 2 plates, Total 10 targets	Min rounds	18
Firearm	Handgun	Match-%	11.39%

Procedure	On signal shoot Target as they become visible! Platesvinger is started with stick. A zone visibel at rest. Walls are infinite High.
Starting position	In right area
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Lången 3

No Image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 1 popper, 3 plates, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	20.25%

Procedure	On signal shoot Target as they become visible! Platesvinger is started with stick. A zone visibel at rest. Walls are infinite High.
Starting position	In area
Firearm ready condition	Loded Holsterd
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	