

1. Stage I

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	9.09%

Procedure	On start signal engage all targets as they become visible within the designated area. Ribbed tape is a wall
Starting position	Standing relaxed
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage II

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, Total 12 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	18.18%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Target must be fired from the same geometric figure from rifle wall, as it is above the target
Starting position	Standing relaxed
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage III

No image

CoF	Comstock - Medium	Points	100 p
Targets	8 paper, 4 plates, Total 12 targets	Min rounds	20
Firearm	Mini Rifle	Match-%	18.18%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Steel plates must be shot inside Cooper tunnel
Starting position	Standing relaxed
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage IV

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, Total 6 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	9.09%

Procedure	On start signal engage all targets as they become visible within the designated area. Sit on the barrel
Starting position	Standing relaxed
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage V

No image

CoF	Comstock - Short	Points	50 p
Targets	8 paper, 2 popper, Total 10 targets	Min rounds	10
Firearm	Mini Rifle	Match-%	9.09%

Procedure	On start signal engage all targets as they become visible within the designated area. One shot on target
Starting position	Standing relaxed
Firearm ready condition	Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage VI

No image

CoF	Comstock - Long	Points	200 p
Targets	20 paper, Total 20 targets	Min rounds	40
Firearm	Mini Rifle	Match-%	36.36%

Procedure	On start signal engage all targets as they become visible within the designated area. Opening window will activate moving targets. Moving targets are visible at. Right far group of the target from right box Only, Left far group of the target from left box Only
Starting position	Standing relaxed
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	