

1.1

No image

CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 1 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	19.51%

Procedure	On signal, engage targets as they become visible within demarcated area. T1 and T2 must be engaged from behind fault line as demonstrated by RO. All ribbons are walls.
Starting position	Sitting i chair behind tabel as demonstrated by RO
Firearm ready condition	Unloaded gun on table, all magazines to be used on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

2. 2

No image

CoF	Comstock - Medium	Points	90 p
Targets	8 paper, 2 popper, 3 no-shoot, Total 10 targets	Min rounds	18
Firearm	Handgun	Match-%	21.95%

Procedure	On signal engage targets as they become visible within demarcated area. All ribbons are walls
Starting position	Standing relaxed, facing downrange as deonstrated by RO
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

3.3

No image

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	19.51%

Procedure	On signal engage targets as they become visible from within demarcated area
Starting position	Standing relaxed, facing downrange
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

4. 4

No image

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 4 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	39.02%

Procedure	On signal, engage targets as they become visible from within demarcated area
Starting position	Standing relaxed anywhere in demarcated area, facing downrange
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	