

1. 50m Really??

No image

CoF	Comstock - Short	Points	25 p
Targets	2 paper, 3 popper, Total 5 targets	Min rounds	5
Firearm	Shotgun	Match-%	3.47%

Procedure	On the start signal, engage all targets freestyle from within the shooting area, which is marked by fault lines.
Starting position	Standing at A. Gun Loaded option 2 on tyre.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Rabbits Foot

No image

CoF	Comstock - Short	Points	35 p
Targets	2 paper, 3 plates, 1 no-shoot, Total 5 targets	Min rounds	7
Firearm	Shotgun	Match-%	4.86%

Procedure	On the start signal, engage all targets freestyle, from within the shooting area, which is marked by fault lines.
Starting position	Standing at A. Gun loaded option 3 on table trigger guard wholly on table. Ammo in box with lid on.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Four Leaf Clover

No image

CoF	Comstock - Medium	Points	55 p
Targets	3 paper, 1 disappearing/bonus, 1 popper, 4 plates, 1 no-shoot, Total 9 targets	Min rounds	9
Firearm	Shotgun	Match-%	7.64%

Procedure	On the start signal, engage all targets freestyle, from within the shooting area.
Starting position	Standing at A. Gun loaded option 2, held in 2 hands at waist level parallel to ground.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

4. Going Postal 4

No image

CoF	Comstock - Medium	Points	50 p
Targets	10 paper, Total 10 targets	Min rounds	10
Firearm	Shotgun	Match-%	6.94%

Procedure	On the start signal, engage all targets freestyle, from within the shooting area, which is marked by fault lines.
Starting position	Standing at A. Gun loaded option 2 on tyre.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

5. Going Postal 5

No image

CoF	Comstock - Short	Points	40 p
Targets	8 paper, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.56%

Procedure	On the start signal, engage all targets freestyle from within the shooting area which is marked by fault lines.
Starting position	Standing in shooting are, gun loaded option two held in two hands at waist level paralell to ground.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

6. Going Postal 6

No image

CoF	Comstock - Short	Points	35 p
Targets	7 paper, 2 no-shoot, Total 7 targets	Min rounds	7
Firearm	Shotgun	Match-%	4.86%

Procedure	On the audible signal, shoot the targets with min of one round on each, freestyle from within the shooting area.
Starting position	Starting at A, gun loaded option 1, held in two hands at waist level, parrallell to ground.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/Top of Back Stop
Setup notes	

7. Lady Luck be With you

No image

CoF	Comstock - Short	Points	35 p
Targets	7 plates, 1 frangible, 6 no-shoot, Total 8 targets	Min rounds	7
Firearm	Shotgun	Match-%	4.86%

Procedure	On the Start signal, engage all targets freestyle from on the platform. UP to but NOT touching the Red barrier.
Starting position	Standing on step, Gun loaded option 1, held in 2 hands at waist level parralell to the ground.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

8. Lucky Penny

No image

CoF	Comstock - Long	Points	110 p
Targets	1 disappearing/bonus, 1 popper, 20 plates, 1 frangible, 5 no-shoot, Total 23 targets	Min rounds	20
Firearm	Shotgun	Match-%	15.28%

Procedure	On the Start signal, engage all targets freestyle from within the shooting area.
Starting position	Standing anywhere in shooting area, gun loaded option 1 trail.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

9. Mr T

No image

CoF	Comstock - Long	Points	100 p
Targets	2 popper, 18 plates, 6 no-shoot, Total 20 targets	Min rounds	20
Firearm	Shotgun	Match-%	13.89%

Procedure	On the start signal engage all targets from on the planks, If shooter steps of plank they will incur a proceedural penalty and must step back on plank at point of leaving.
Starting position	Standing at marked position, gun loaded option one, held in two hands parralell to gorund at waist.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90
Setup notes	

10. Zig Zag Flippers

No image

CoF	Comstock - Long	Points	90 p
Targets	1 disappearing/bonus, 4 popper, 10 plates, 2 frangible, Total 17 targets	Min rounds	16
Firearm	Shotgun	Match-%	12.50%

Procedure	Starting at marked position engage targets freestyle from within marked areas. P1 & P2 activate flying clays, P3 & P4 activate double swinging steels.
Starting position	Standing at marked position, gun loaded option one, held in two hands parallel to ground at waist.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. Wishing Well

No image

CoF	Comstock - Medium	Points	80 p
Targets	2 popper, 14 plates, 2 no-shoot, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	11.11%

Procedure	On start signal engage targets freestyle from within the shooting area.
Starting position	Standing at marked position, gun loaded option one, held in two hands parralell to gorund at waist.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Hope For The Best

No image

CoF	Comstock - Medium	Points	65 p
Targets	2 popper, 11 plates, Total 13 targets	Min rounds	13
Firearm	Shotgun	Match-%	9.03%

Procedure	On start signal engage targets from on marked platform and shots fired whilst not on platform will incur procedural penalty for each shot fired.
Starting position	Standing anywhere in shooting area, gun loaded option 1 at waist parallel to ground.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	