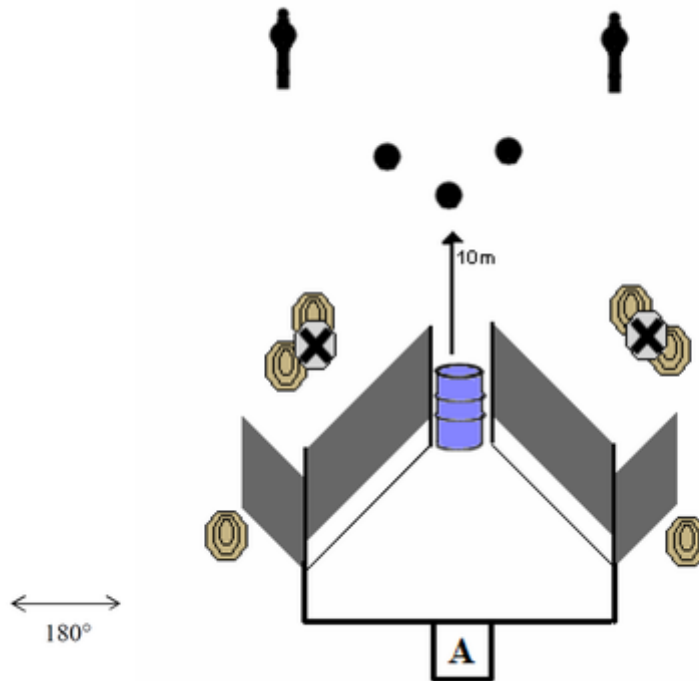


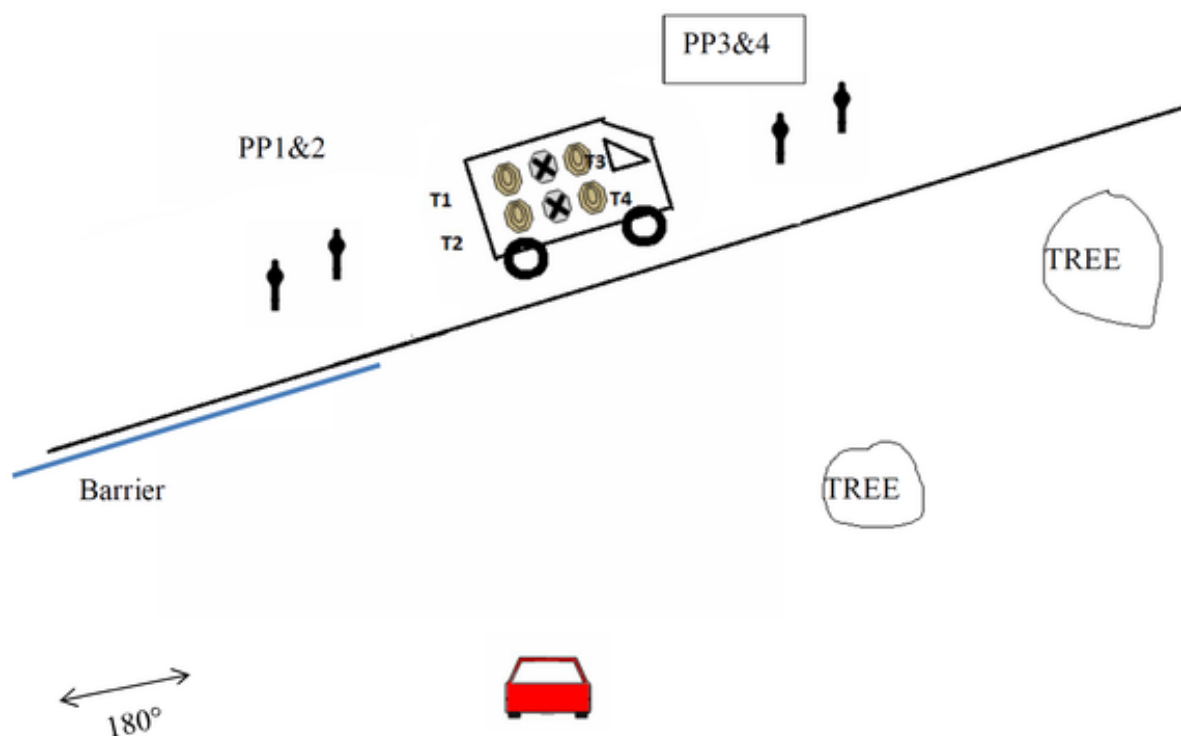
# 1. Akkedis



CoF	Comstock - Medium	Points	85 p
Targets	6 paper, 2 popper, 3 plates, 2 no-shoot, Total 11 targets	Min rounds	17
Firearm	Handgun	Match-%	23.94%

Procedure	<ul style="list-style-type: none"> <li>On audible signal engage all targets while remaining within the demarcated zone.</li> <li>No shooting over tyre walls, partitions and barriers allowed.</li> </ul>
Starting position	Shooter stands in Box A. Gun loaded and placed on drum.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Leave a 400mm gap underneath the barricades for prone shooting

## 2. I can hear you!



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, 2 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	16.90%

Procedure	<ul style="list-style-type: none"> <li>• On audible signal Press button on table to activate Taxi Runner</li> <li>• Engage all targets while remaining seated in the "vehicle".</li> <li>• No shooting over tyre walls, partitions and barriers allowed.</li> <li>• T1-T4 stay visible and carry no drop shot penalties</li> </ul>
Starting position	Seated in car. Gun is loaded and placed on "passenger seat".
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

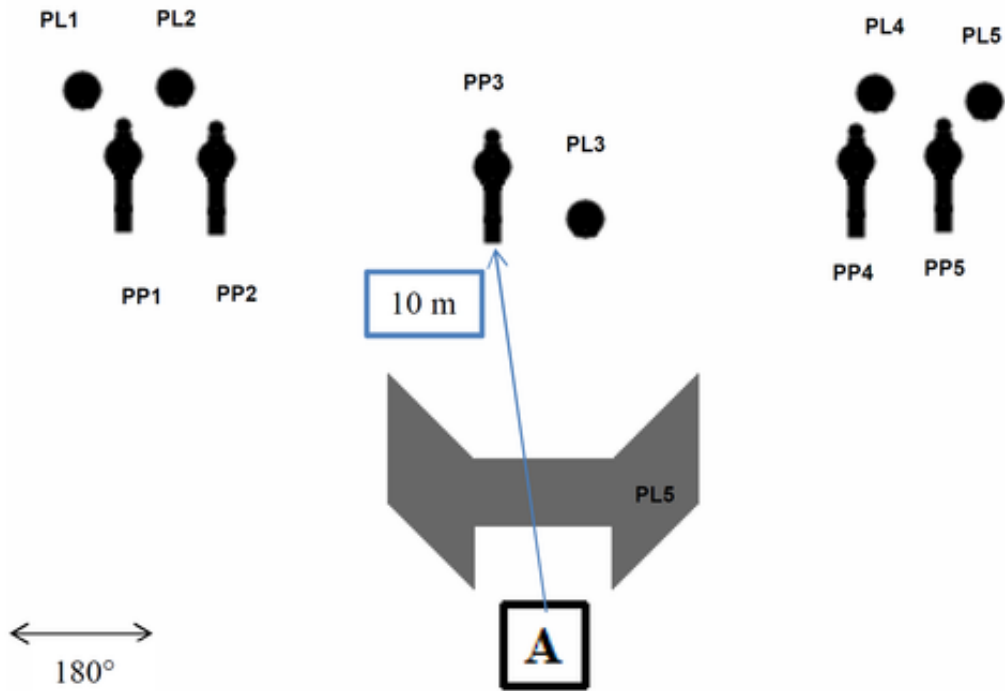
### 3. Archie's Secret Assault

No image

CoF	Comstock - Long	Points	160 p
Targets	11 paper, 4 popper, 6 plates, 6 no-shoot, Total 21 targets	Min rounds	32
Firearm	Handgun	Match-%	45.07%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Steel Hammer



CoF	Comstock - Short	Points	50 p
Targets	5 popper, 5 plates, Total 10 targets	Min rounds	10
Firearm	Handgun	Match-%	14.08%

Procedure	Standing in Box A, engage all Poppers and plates as they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	