

1. ULTIMATE SOLAR

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CoF	Comstock - Short	Points	60 p
Targets	3 paper, 2 popper, 4 plates, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	6.94%

Procedure	On the audible start signal engage targets. P1 or P2 activates S1 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. RMS

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CoF	Comstock - Short	Points	60 p
Targets	4 paper, 1 disappearing/bonus, 1 popper, 1 plates, Total 7 targets	Min rounds	10
Firearm	Handgun	Match-%	6.94%

Procedure	On the audible start signal engage targets. P1 Activates F1 which moves instantly and does not remain visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. ZINIA INTERNET

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CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, 2 no-shoot, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	17.34%

Procedure	On the audible start signal engage targets. P1 activates S1 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. SKIPPY SKIP BIN

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CoF	Comstock - Long	Points	125 p
Targets	12 paper, 1 popper, 2 no-shoot, Total 13 targets	Min rounds	25
Firearm	Handgun	Match-%	14.45%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible.
Starting position	Shooter starts anywhere in the designated area.
Firearm ready condition	Unloaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. AD TACTICAL & 480BC SUPPLIES

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CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	13.29%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible.
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. GEARBOX CONNEXION

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CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 plates, 1 no-shoot, Total 10 targets	Min rounds	19
Firearm	Handgun	Match-%	10.98%

Procedure	On the audible start signal engage targets. P1 Activates mover B1 which remains visible.
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. CENTURY 21 –JHB EAST

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CoF	Comstock - Medium	Points	100 p
Targets	9 paper, 2 popper, 1 no-shoot, Total 11 targets	Min rounds	20
Firearm	Handgun	Match-%	11.56%

Procedure	On the audible start signal engage targets. P1 activates mover D1 and P2 activates swinger S1 both D1 and S1 remain visible
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. SA BLOCK AFRIMAT

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	18.50%

Procedure	On the audible start signal engage targets.
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	