

# 1. Stage 1

## Medium Course

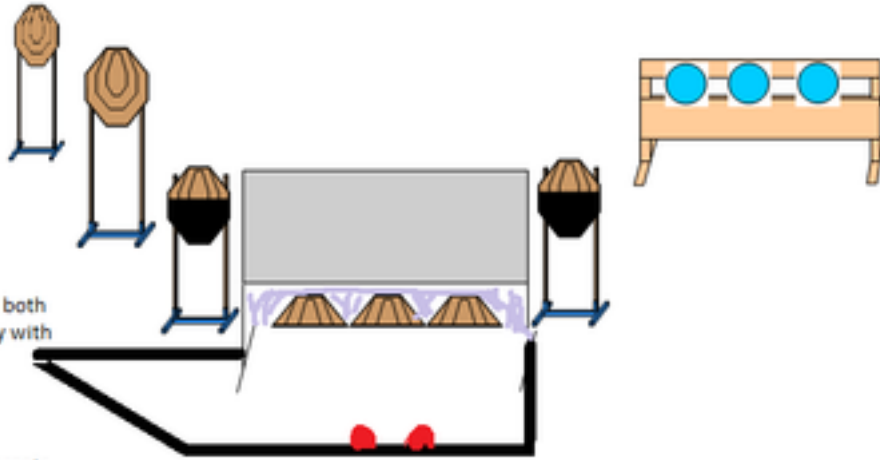
Targets: 7 classic and 3 plates  
Possible points: 85  
Minimum rounds: 17

Start position: Standing relaxed with both heels touching red marks. Gun empty with mag inserted, slide forward.

Start: On audible signal

Stop: Last shot

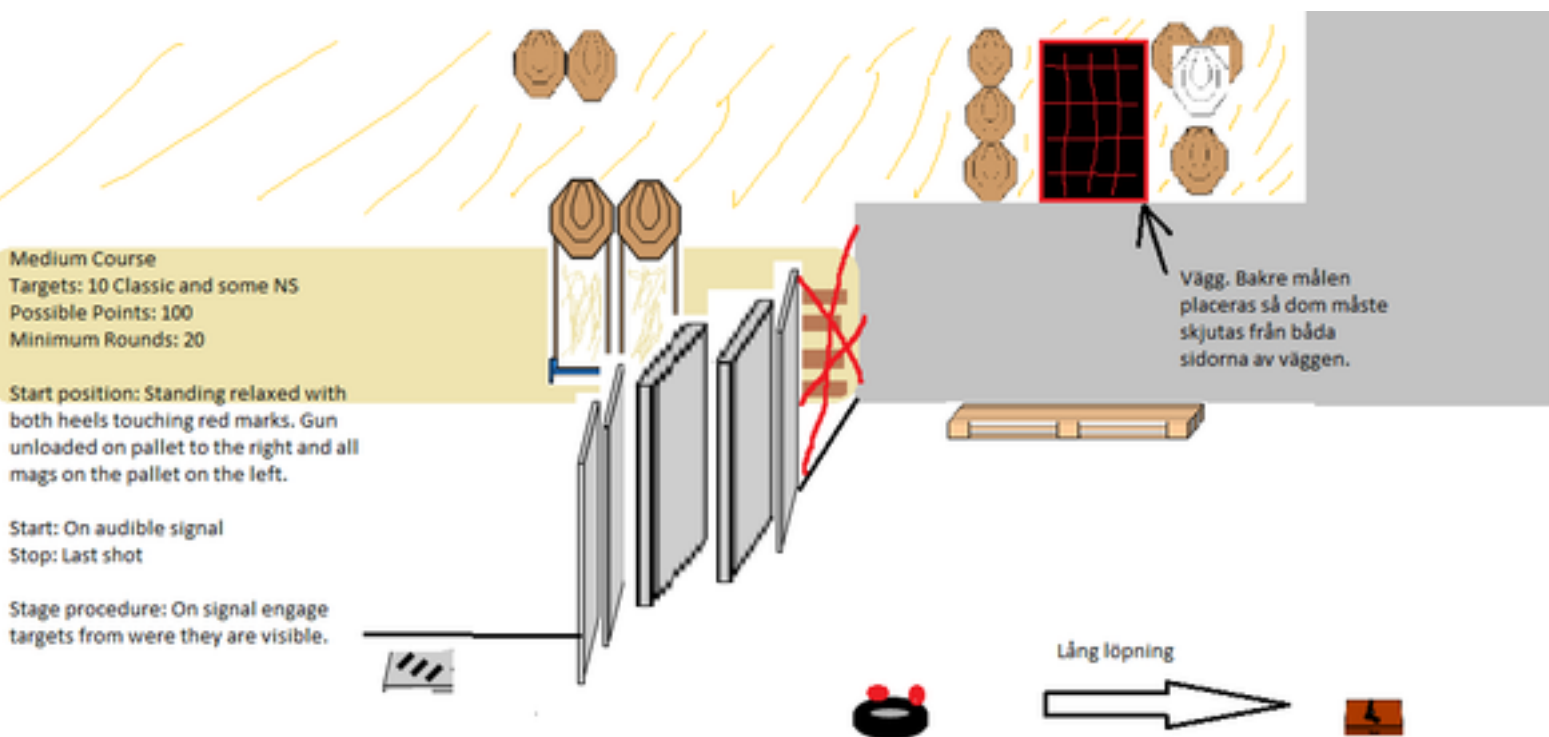
Stage Procedure: On signal engage targets from where they are visible.



CoF	Comstock - Medium	Points	85 p
Targets	7 paper, 3 plates, Total 10 targets	Min rounds	17
Firearm	Handgun	Match-%	11.11%

Procedure	
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

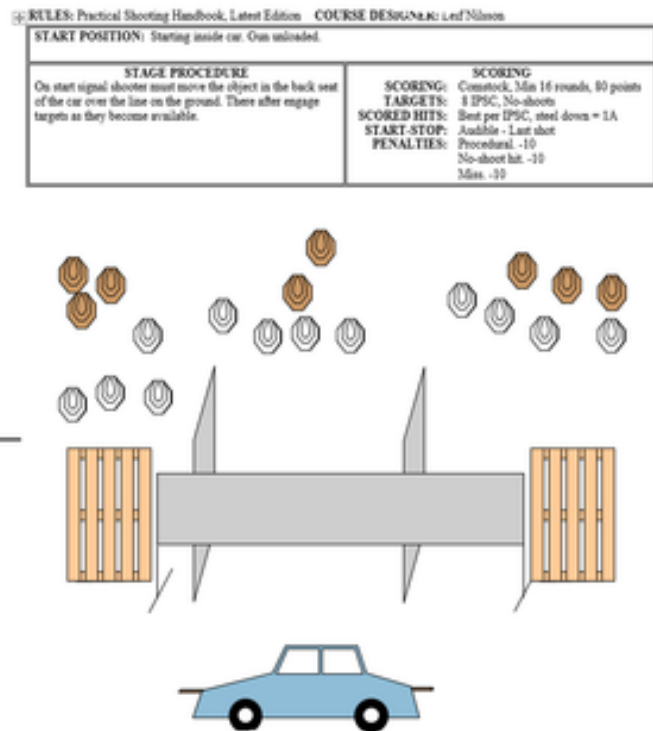
## 2. Stage 2



CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 6 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	13.07%

Procedure	
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

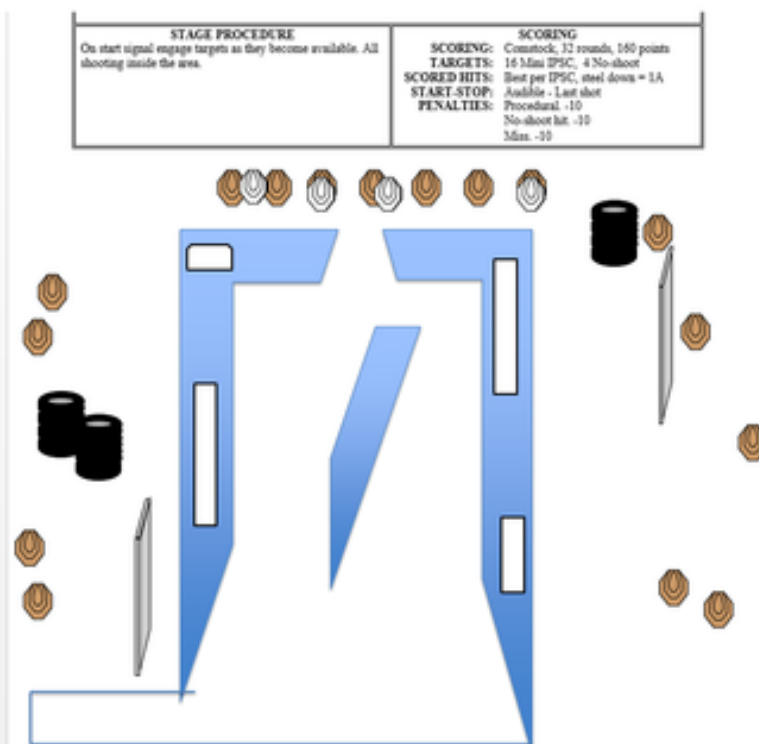
### 3. Stage 3



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 12 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	10.46%

Procedure	
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Stage 4



CoF	Comstock - Long	Points	160 p
Targets	16 paper, 4 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	20.92%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 5. Stage 5

**Stage 5**

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Ojas Hvas

**START POSITION:** Starting on pistol. Gun loaded.

STAGE PROCEDURE	SCORING
On start signal engage targets as they become available. All shooting through the tube.	<b>SCORING:</b> Comstock, Min 10 rounds, 50 points <b>TARGETS:</b> 4 IPSC, 3 No-shoot 2 plates. <b>SCORED HITS:</b> Best per IPSC, steel down = 1A <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Procedural -10 No-shoot hit -10 Miss -10

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 plates, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	6.54%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Stage 6

### Stage 6

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Oryan Hvas

START POSITION: Starting inside area. Gun loaded.

#### STAGE PROCEDURE

On start signal engage targets as they become available. All shooting from pallet.

#### SCORING

SCORING: Comstock, Min 10 rounds, 50 points

TARGETS: 4 IPSC, 2No-shoot 2 plates,

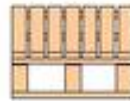
SCORED HITS: Best per IPSC, steel down = 1A

START-STOP: Audible - Last shot

FENALTIES: Procedural -10

No-shoot hit -10

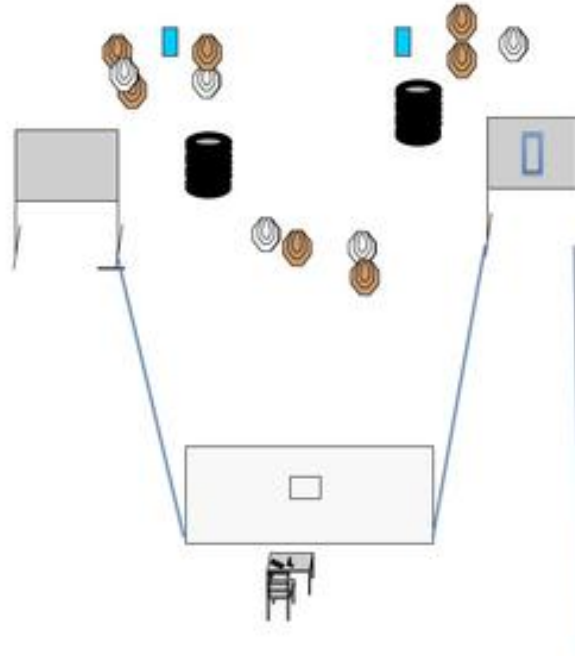
Miss -10



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 plates, 2 no-shoot, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	6.54%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

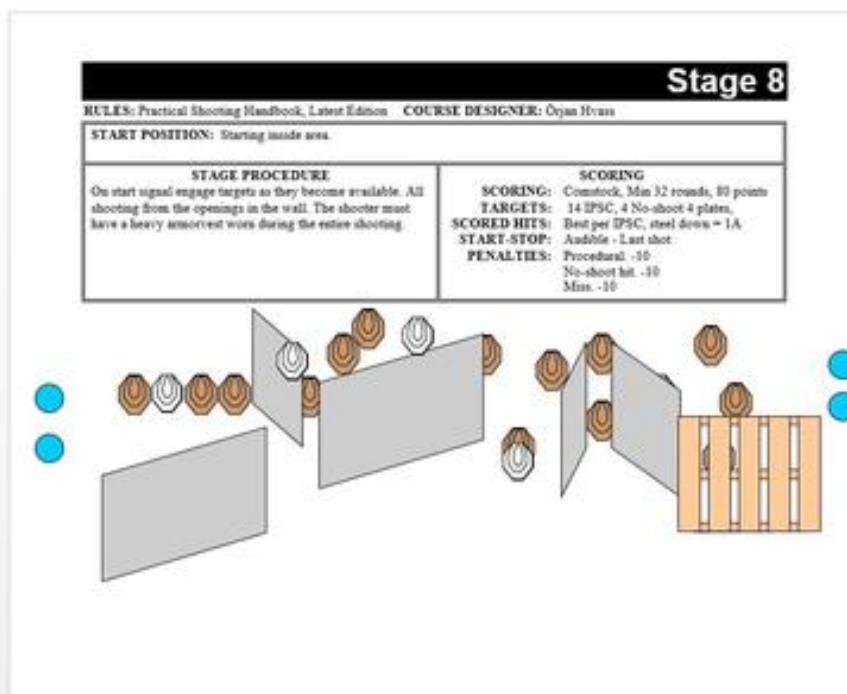
## 7. Stage 7



CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 plates, 5 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	10.46%

Procedure	
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 8. Stage 8



CoF	Comstock - Long	Points	160 p
Targets	14 paper, 4 plates, 4 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	20.92%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	