

# 1. Short stage

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	15.00%

Procedure	Strong hand only
Starting position	heels touching mark
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Se position of chair in design draft

## 2. Short course

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	15.00%

Procedure	Gun and all magazines to be use will be on top of the table. Gun facing downrange
Starting position	Standing relax
Firearm ready condition	Gun unloaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	No-shoots should cover top position on the Mickey Mouse. Last popper starts Mickey Mouse

### 3. Medium stage

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 1 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	30.00%

Procedure	
Starting position	Sitting in the in the chair with both hands resting in your lap
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Angels on the cover and targets on the sides must be correct.

## 4. Long course

No image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 3 popper, 1 plates, 2 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	40.00%

Procedure	
Starting position	
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	See design draft. Combined with Mickey Mouse Bullshit stage and most of Plain Jane