

1. Stage 1 Träsket

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 1 popper, 1 plates, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	18.18%

Procedure	At start signal, engage targets from within the designated area. IPSC popper activates moving target, moving target visible at rest.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Marker left, marker right
Setup notes	

2. Stage 2 Gropen

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%
Procedure	At start signal, engage targets from within the designated area. IPSC popper 1 activates moving target, moving target visible at rest.		
Starting position			
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Marker left, marker right		
Setup notes			

3. Stage 3 IPSC

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CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.64%

Procedure	At start signal, engage targets from within the designated area. IPSC popper activates moving target, moving target visible at rest.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4 Polisen 1/2

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5 Polisen 2/2

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 1 popper, 3 plates, 1 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6 Parkering

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%

Procedure	At start signal, engage targets from within the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Stage 7 Skogen

No image

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 1 popper, 1 plates, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.64%

Procedure	At start signal, engage targets from within the designated area. IPSC mini popper activates moving target, moving target visible at rest
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Stage 8 Nya skogen

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CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, 1 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	13.64%

Procedure	At start signal, engage targets from within the designated area. IPSC mini popper 1 activates moving target, IPSC mini popper 2 activates moving target. All moving targets visible at rest.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Stage 9 BESK

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CoF	Comstock - Short	Points	60 p
Targets	3 paper, 6 plates, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%

Procedure	At start signal, engage targets from within the designated area.
Starting position	
Firearm ready condition	Empty chamber
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. Stage 10 Ghost

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.82%

Procedure	At start signal, engage targets from within the designated area.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	