

# 1. Spöket

No image

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                        | Points     | 130 p  |
| Targets | 13 paper, 2 no-shoot, Total 13 targets | Min rounds | 26     |
| Firearm | Handgun                                | Match-%    | 26.53% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | In marked area.                 |
| Firearm ready condition | Loaded and holstered            |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

## 2. Zombie

No image

|         |                                      |            |        |
|---------|--------------------------------------|------------|--------|
| CoF     | Comstock - Short                     | Points     | 60 p   |
| Targets | 6 paper, 1 no-shoot, Total 6 targets | Min rounds | 12     |
| Firearm | Handgun                              | Match-%    | 12.24% |

|                         |                                     |
|-------------------------|-------------------------------------|
| Procedure               |                                     |
| Starting position       | Heels touching mark                 |
| Firearm ready condition | Unloaded empty chamber and holstred |
| Start on                | Audible signal                      |
| Stop on                 | Last shot                           |
| Penalties               | As per current edition of rules     |
| Safety angles           | L/R                                 |
| Setup notes             |                                     |

### 3. Varulven

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|         |                                      |            |        |
|---------|--------------------------------------|------------|--------|
| CoF     | Comstock - Medium                    | Points     | 80 p   |
| Targets | 8 paper, 2 no-shoot, Total 8 targets | Min rounds | 16     |
| Firearm | Handgun                              | Match-%    | 16.33% |

|                         |  |
|-------------------------|--|
| Procedure               | Top three Barrels must be pushed down. |
| Starting position       | Heels touching mark                    |
| Firearm ready condition | Loaded and holstered                   |
| Start on                | Audible signal                         |
| Stop on                 | Last shot                              |
| Penalties               | As per current edition of rules        |
| Safety angles           | L/R                                    |
| Setup notes             |  |

## 4. Vampyren

No image

|         |  |            |        |
|---------|--|------------|--------|
| CoF     | Comstock - Long                        | Points     | 160 p  |
| Targets | 16 paper, 3 no-shoot, Total 16 targets | Min rounds | 32     |
| Firearm | Handgun                                | Match-%    | 32.65% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Heels touching mark             |
| Firearm ready condition | Loaded and holstered            |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |

## 5. Frankenstein

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|         |                          |            |        |
|---------|--------------------------|------------|--------|
| CoF     | Comstock - Short         | Points     | 60 p   |
| Targets | 6 paper, Total 6 targets | Min rounds | 12     |
| Firearm | Handgun                  | Match-%    | 12.24% |

|                         |                                 |
|-------------------------|---------------------------------|
| Procedure               |                                 |
| Starting position       | Heels touching mark             |
| Firearm ready condition |                                 |
| Start on                | Audible signal                  |
| Stop on                 | Last shot                       |
| Penalties               | As per current edition of rules |
| Safety angles           | L/R                             |
| Setup notes             |                                 |