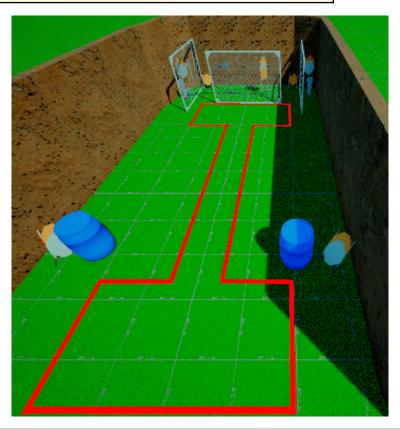
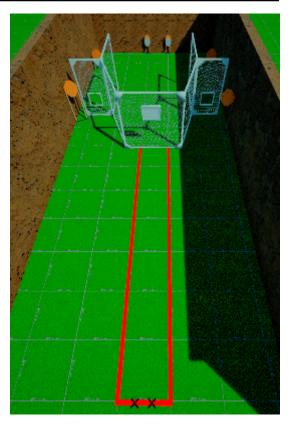
1. Stage 1



| CoF | Comstock - Medium | Points | 110 p |
|---------|--|------------|--------|
| Targets | 10 paper, 2 popper, 6 no-shoot, Total 12 targets | Min rounds | 22 |
| Firearm | Handgun | Match-% | 35.48% |

| Procedure | On signal engage all targets as they become visible from within the demarcated area All steel to be shot before crossing the line |
|-----------------------|---|
| Starting position | anywhere within the demarcated area |
| Firearm ready | |
| condition Start on | Audible signal |
| | |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R 90* |
| Setup notes | Shoot'n Score It https://ehootpscoreit.com 2025-07-16-00:03 |

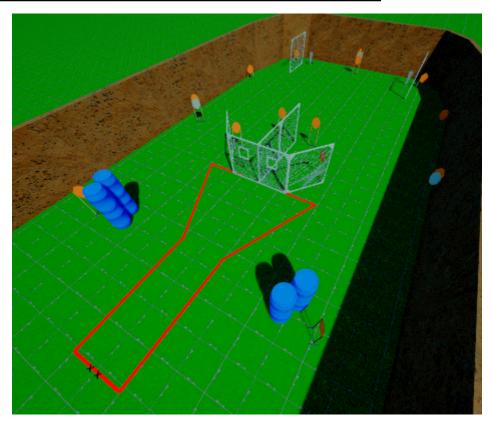
2. Steel city



| CoF | Comstock - Short | Points | 50 p |
|---------|--|------------|--------|
| Targets | 2 paper, 2 popper, 4 plates, Total 8 targets | Min rounds | 10 |
| Firearm | Handgun | Match-% | 16.13% |

| Procedure | On signal engage all targets as they become visible from within the demarcated area |
|-------------------------|---|
| Starting position | |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| | |
| Penalties | As per current edition of rules |
| Safety angles | L/R 90* |
| Setup notes | Shoot'n Score It https://shootnecoreit.com a. 2025-07-16 00:03 |

3. Stage 3



| CoF | Comstock - Long | Points | 150 p |
|---------|--|------------|--------|
| Targets | 14 paper, 2 popper, 3 no-shoot, Total 16 targets | Min rounds | 30 |
| Firearm | Handgun | Match-% | 48.39% |

| Procedure | On signal engage all targets as they become visible from within the demarcated area |
|-----------------------|---|
| Starting position | Heels touching marks |
| Firearm ready | |
| condition Start on | Audible signal |
| | |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R 90* |
| Setup notes | Shootin Score It https://ehootnecoreit.com 2025-07-16-00:03 |