

1.

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 12m SP1, gun loaded. On audible start signal, shoot targets with a minimum of two rounds on each. Freestyle
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2.

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 10m SP1, gun loaded. On audible start signal, shoot targets with a minimum of two rounds on each. Freestyle
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

**3.**

**No image**

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 8m SP1, gun loaded. On audible start signal, shoot targets with a minimum of two rounds on each. Strong Hand unsupported
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4.

No image

CoF	Comstock - Short	Points	60 p
Targets	3 paper, Total 3 targets	Min rounds	12
Firearm	Action Air	Match-%	12.00%

Procedure	Targets – 3. Distance 8m SP1, gun loaded. On audible start signal, shoot targets with two rounds only on each. Carry out a compulsory reload and again shoot the targets with a minimum of two rounds on each. Freestyle
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5.

No image

CoF	Comstock - Short	Points	60 p
Targets	2 paper, Total 2 targets	Min rounds	12
Firearm	Action Air	Match-%	12.00%

Procedure	Targets – 2. Distance 8m SP1, gun loaded. On audible start signal, shoot targets with one round on each. Carry out a compulsory reload and again shoot the targets with two rounds on each. Carry out a second reload and engage the targets with a minimum of three rounds on each. Freestyle.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6.

No image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, Total 3 targets	Min rounds	9
Firearm	Action Air	Match-%	9.00%

Procedure	Targets – 3. Distance 8m SP1, gun loaded. On audible start signal, shoot targets with two rounds only on each. Freestyle. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each, strong hand only.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7.

No image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, Total 3 targets	Min rounds	9
Firearm	Action Air	Match-%	9.00%

Procedure	Targets – 3. Distance 8m SP1, gun loaded. On audible start signal, shoot targets with two rounds only on each. Freestyle. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each, weak hand only.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8.

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 8m SP2, gun unloaded. All ammunition for the stage anywhere on the table. On audible start signal, shoot the targets with a minimum of two rounds on each. Freestyle.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



9.

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 8m SP2 gun loaded, with an empty chamber. On audible start signal, shoot the targets with a minimum of two rounds on each. Freestyle
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10.

No image

CoF	Comstock - Short	Points	30 p
Targets	3 paper, Total 3 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 3. Distance 8m SP2 gun loaded. On audible start signal, shoot the targets with a minimum of two rounds on each, weak hand only
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11.

No image

CoF	Comstock - Short	Points	30 p
Targets	1 paper, Total 1 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 1. Distance 8m SP2, gun unloaded. All ammunition required for the stage on the table. On audible start signal, shoot the target with a minimum of six rounds, freestyle.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12.

No image

CoF	Comstock - Short	Points	30 p
Targets	1 paper, Total 1 targets	Min rounds	6
Firearm	Action Air	Match-%	6.00%

Procedure	Targets – 1. Distance 8m Start Condition Loaded. Flat on table. On audible start signal, shoot the target with a minimum of six rounds.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

13.

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Action Air	Match-%	10.00%

Procedure	Targets – 5. Distance 8m SP1 gun loaded. On audible start signal, shoot the targets with one round on each. Carry out a compulsory reload and again shoot the targets with a minimum of one round on each.
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	