

# 1.1

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 1 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	32.79%

Procedure	On start signal, engage all targets in freestyle and free order.
Starting position	Gun unloaded & holstered, right hand on the mark
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

## 2. 2

No image

CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 plates, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	18.03%

Procedure	On start signal, engage all targets in freestyle and free order. Steel must fall to score. Steel must be shoot from behind the fault line.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

# 3. 3

No image

CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 popper, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	34.43%

Procedure	On start signal, engage all targets in freestyle and free order. Steel must fall to score. Steel must be shoot from behind fault line.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90 degrees
Setup notes	

# 4. 4

No image

CoF	Comstock - Short	Points	5 p
Targets	1 paper, Total 1 targets	Min rounds	1
Firearm	Handgun	Match-%	1.64%

Procedure	On start signal, engage all targets in freestyle and free order with a minimum of ONE (1) shoot per paper target.
Starting position	Gun loaded & holstered, inside box A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 5.5

No image

CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	13.11%

Procedure	On start signal, engage all targets in freestyle, left side of the wall must be shoot with left hand only, and right side with right hand only.
Starting position	Gun loaded & holstered, inside box A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	