

1. A bridge to far

No image

| | | | |
|---------|------------------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 3 paper, 6 popper, Total 9 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 13.79% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline. |
| Starting position | |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Color on wall, R: 90deg when facing berm/wooden box, V: top of berm |
| Setup notes | |

2. Green Berets

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 7 paper, 2 popper, 2 no-shoot, Total 9 targets | Min rounds | 16 |
| Firearm | Handgun | Match-% | 18.39% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline. |
| Starting position | Start in box |
| Firearm ready condition | Loaded on table. Pcc opt 3 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Color on wall, R: 90deg when facing berm/wooden box, V: top of berm |
| Setup notes | |

3.

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 140 p |
| Targets | 10 paper, 8 popper, 2 no-shoot, Total 18 targets | Min rounds | 28 |
| Firearm | Handgun | Match-% | 32.18% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline. |
| Starting position | Start Anywhere |
| Firearm ready condition | Loaded and holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Color on wall, R: 90deg when facing berm/wooden box, V: top of berm |
| Setup notes | |

4. Hamburger Hill

No image

| | | | |
|---------|---|------------|--------|
| CoF | Comstock - Medium | Points | 95 p |
| Targets | 8 paper, 3 popper, 2 no-shoot, Total 11 targets | Min rounds | 19 |
| Firearm | Handgun | Match-% | 21.84% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline. |
| Starting position | Start anywhere |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Wooden box on ground, R: Wall when facing berm to end of wall/road start, V: Top of berm |
| Setup notes | |

5. kelly's heroes

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 2 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 13.79% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline. Strong hand only |
| Starting position | Center of wall |
| Firearm ready condition | Unloaded and holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Wooden box on ground, R: Wall when facing berm to end of wall/road start, V: Top of berm |
| Setup notes | |