

1. Rasti 1 - 150m - Ammo Drop

No image

CoF	Unlimited - Medium	Points	140 p
Targets	6 paper, 7 popper, 6 no-shoot, (with 7 10p), . Optional tasks 1x10pTotal 13 targets	Min rounds	19
Firearm	Rifle	Match-%	19.18%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Rasti 2 - 100m - Versio kolme

No image

CoF	Unlimited - Long	Points	150 p
Targets	13 paper, 1 popper, 5 no-shoot, (with 1 10p), . Optional tasks 1x10pTotal 14 targets	Min rounds	27
Firearm	Rifle	Match-%	20.55%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Rasti 3 - Monttu 1 - Klassikko

No image

CoF	Unlimited - Long	Points	120 p
Targets	10 paper, 4 plates, 1 no-shoot, Total 14 targets	Min rounds	24
Firearm	Rifle	Match-%	16.44%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Rasti 4 - Monttu 2 - Suojeluryhmä

No image

CoF	Unlimited - Long	Points	110 p
Targets	8 paper, 6 popper, Total 14 targets	Min rounds	22
Firearm	Rifle	Match-%	15.07%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Rasti 5 - Monttu 3 - Metallisydän

No image

CoF	Unlimited - Medium	Points	110 p
Targets	2 paper, 18 plates, 4 no-shoot, Total 20 targets	Min rounds	22
Firearm	Handgun	Match-%	15.07%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Rasti 6 - Monttu 4 - Da House

No image

CoF	Unlimited - Medium	Points	100 p
Targets	6 paper, 8 plates, 2 no-shoot, Total 14 targets	Min rounds	20
Firearm	Handgun	Match-%	13.70%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	