

1. Strong as hell

No image

| | | | |
|---------|------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 45 p |
| Targets | 4 paper, 1 popper, Total 5 targets | Min rounds | 9 |
| Firearm | Handgun | Match-% | 8.26% |

| | |
|-------------------------|--|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline Strong hand only |
| Starting position | Anyware in box. All shoots from box |
| Firearm ready condition | Loaded and holstered. Pcc opt 3 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Color on wall, R: 90deg when facing berm/wooden box, V: top of berm |
| Setup notes | |

2. To heaven and to hell

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 115 p |
| Targets | 11 paper, 1 popper, 2 no-shoot, Total 12 targets | Min rounds | 23 |
| Firearm | Handgun | Match-% | 21.10% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | Anyware |
| Firearm ready condition | Loaded and holstered. Pcc opt 2 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R same as stage 1 |
| Setup notes | |

3. Go fast

No image

| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 45 p |
| Targets | 4 paper, 1 popper, 1 no-shoot, Total 5 targets | Min rounds | 9 |
| Firearm | Handgun | Match-% | 8.26% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | In box and all shoot firing from box |
| Firearm ready condition | Loaded and holstered. Pcc opt 2 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L: Wooden box on ground, R: Wall when facing berm to end of wall/road start, V: Top of berm |
| Setup notes | |

4. Go down and to the sides

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 2 popper, 4 no-shoot, Total 13 targets | Min rounds | 24 |
| Firearm | Handgun | Match-% | 22.02% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | Anywhere |
| Firearm ready condition | Loaded and holstered. Pcc opt 1 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Box on left side and R: 90deg when facing berm/wooden box, V: top of berm |
| Setup notes | |

5. Box to box

No image

| | | | |
|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, 2 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 11.01% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | In box left or right |
| Firearm ready condition | Loaded and holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R 90/90. V Top of berm |
| Setup notes | |

6. Fight to the finish Line

No image

| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 16 paper, 1 no-shoot, Total 16 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 29.36% |

| | |
|-------------------------|---|
| Procedure | On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity. Tirethreads on ground = faultline |
| Starting position | Anyware |
| Firearm ready condition | Loaded and holstered. Pcc opt 3 |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | Same as stage 5 |
| Setup notes | |