

1. ULTIMATE SOLAR

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	Magazine inserted, chamber empty, handgun and all mags to be used to be placed on mark area on the table with the barrel pointing down range. On the audible start signal engage targets.
Starting position	Competitor starts seated hands on knees. Heels touching front legs of chair
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. ZINA INTERNET

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CoF	Comstock - Long	Points	150 p
Targets	13 paper, 4 popper, 2 no-shoot, Total 17 targets	Min rounds	30
Firearm	Handgun	Match-%	18.99%

Procedure	On the audible start signal engage targets.
Starting position	anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. THE CANES

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CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On the audible start signal engage targets.
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. AD TACTICAL

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	Magazine inserted, chamber empty and placed on the table with the muzzle pointing down range placed at marked area. All spare magazines to be worn on belt. On audible signal, engage targets. IP1 activate moving target IT4 which remain visible.
Starting position	Competitor start seated erect on the chair, with both hands-on knees, with heels touching the front legs of the chair as demonstrated.
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. RMS

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CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	On audible signal, engage targets. IMP1 will activate moving target IT4 which remains visible
Starting position	Anywhere in the designated area
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. GEARBOX CONNEXION

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	20.25%

Procedure	On audible signal, engage targets. IP1 and IP2 activate moving targets IT7 and IT8 respectively which remain visible.
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. SA BLOCK AFRIMAT

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CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	15.19%

Procedure	On the audible start signal engage targets.
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. 480 BC SUPPLIES

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CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 1 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	15.19%

Procedure	On audible signal, engage targets. IP1 will activate Moving target IT4 which remain visible.
Starting position	Competitor start standing with Both heels touching at A-A. Magazine inserted, chamber empty and holstered
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	