# 1. Stg.1 - LVF - A300

CoF	Comstock - Short	Points	50 p
Targets	2 paper, 6 plates, Total 8 targets	Min rounds	10
Firearm	Rifle	Match-%	9.43%
Procedure	Procedure, on signal engage targets from within Area 1, 2 or 3. Targets P1-P3 may only be shot from Area.1. Targets P4-P6 may only be shot from Area 2. Targets T1-T2 may only be shot from Area.3.		
Starting position	Standing		
Firearm ready condition	Opt.2		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag Left / Flag Right		
Setup notes			

# 2. Stg.2 - LVF - B2

	Complexity Chart		50
CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.43%
Procedure	On signal, engage targets		
Starting position	Standing		
Firearm ready condition	Opt.1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag Left / Flag Right		
Setup notes			

## 3. Stg.3 - Ballistic - B3

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 5 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	18.87%
Procedure	On signal, engage targets.		
Starting position	Standing		
Firearm ready condition	Opt.1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag Left / Flag Right		
Setup notes			

## 4. Stg.4 - Ballistic - B4

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	9.43%
Procedure	Procedure, on signal engage targets. Rope activates moving targe	et T3. Moving target	will be visible at rest.
Starting position	Standing		
Firearm ready condition	Opt.1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag Left / Flag Right.		
Setup notes			

## 5. Stg.5 - FBU - B5

CoF	Comstock - Medium	Points	100 p
COF			100 p
Targets	10 paper, 4 no-shoot, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	18.87%
Procedure	Procedure, on signal engage targets. Stomper activates moving ta targets will be visible at rest.	argets T1+T2 and mo	oving targets T5+T6. Moving
Starting position	Standing		
Firearm ready condition	Option.3, rifle and all magazines to be used placed on table, muzz	le pointing downran	ge in line with mark.
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag Left / Flag Right.		
Setup notes			

## 6. Stg.6 - FBU - B6/B100

CoF	Comstock - Long	Points	180 p
Targets	16 paper, 4 plates, 3 no-shoot, Total 20 targets	Min rounds	36
Firearm	Rifle	Match-%	33.96%
Procedure	On signal, engage targets.		
Starting position	Standing		
Firearm ready condition	Opt.1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag to the left and flag to the right		
Setup notes			