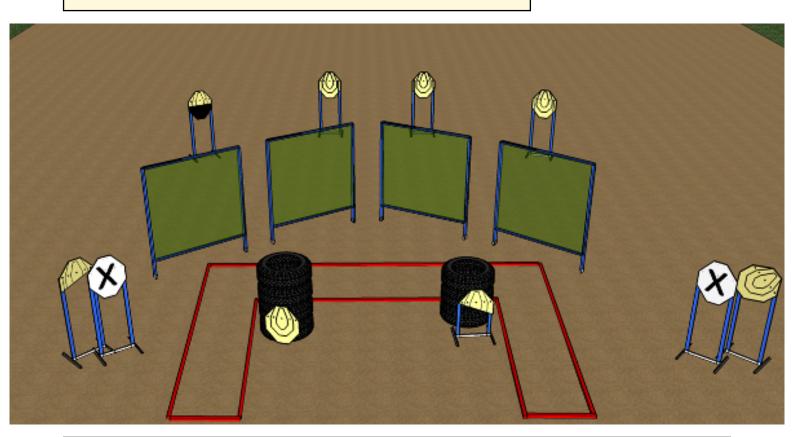
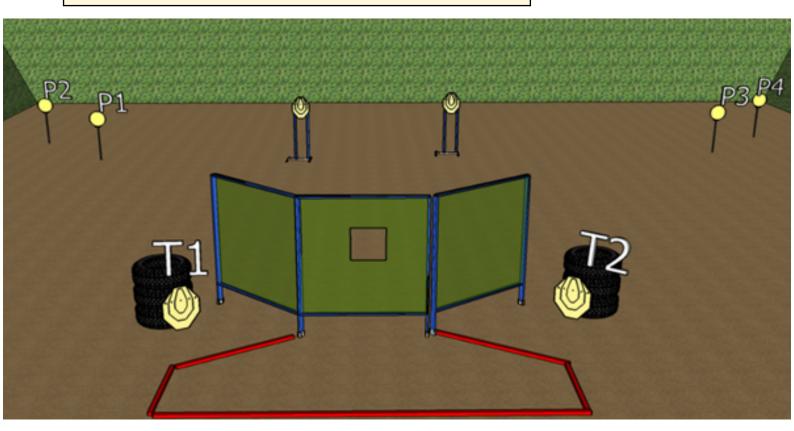
## 1. ULTIMATE SOLAR



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 2 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	9.30%

Procedure	Engage targets
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://shootnscoreit.com 2024-12-23 15:30

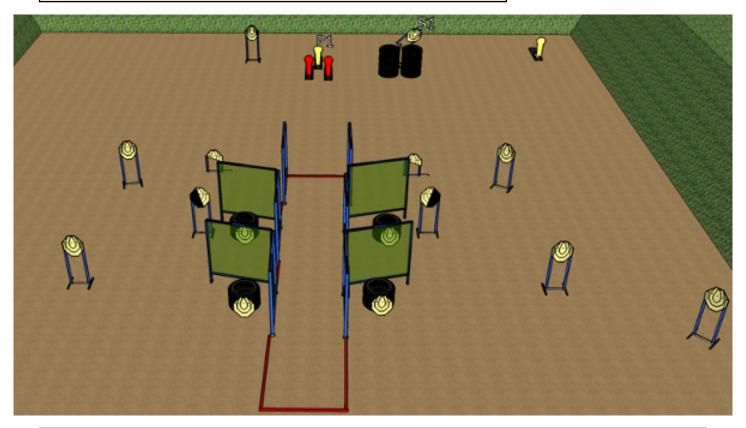
# 2. Spartan Arms



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 plates, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	6.98%

Procedure	On audible start signal engage targets
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Chaptin Court It https://shapting.com/ 2004 40 00 45 00

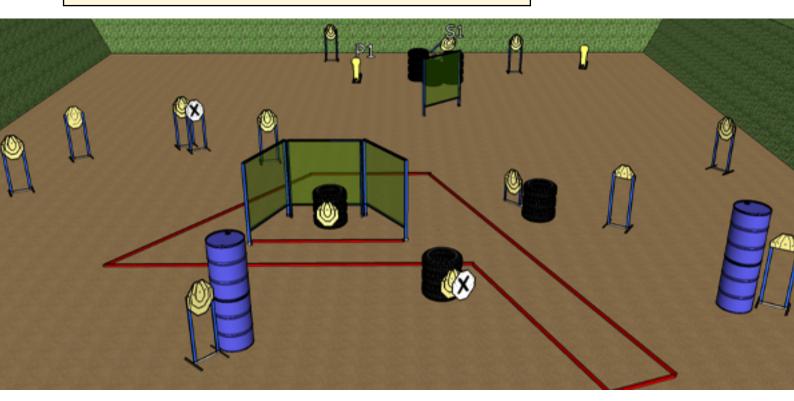
## 3. Zinia Internet



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	18.60%

Procedure	On the audible start signal engage targets. P1 activates S1 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://chootrecoreit.com 2024-12-23 15:30

## 4. The Canes

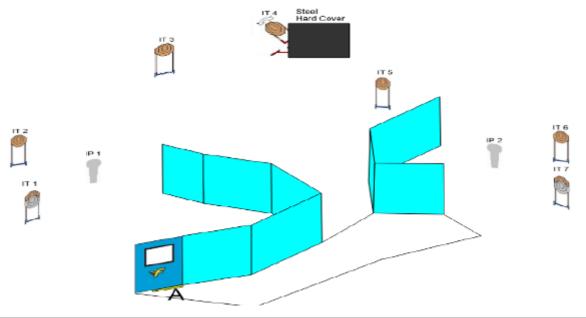


CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, 2 no-shoot, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	17.44%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible
Starting position	Shooter starts anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

#### 5. AD Tactical

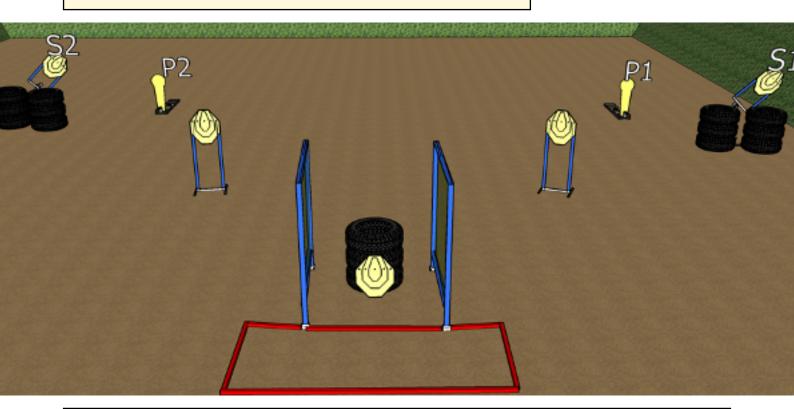
Targets	7 IPSC Targets, 0 IPSC Metal Plates, 2 IPSC Poppers.
Number of Rounds to be scored	16
Distance	3-10m
Start position	Competitor starts with toes touching at A as demonstrated.
Time starts	Audible signal
Procedure	On audible start signal, engage targets. IP2 activates IT4 which remain visible



CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	13.37%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Charle Carre Method/Objects consists on 2004 40 03 45 00

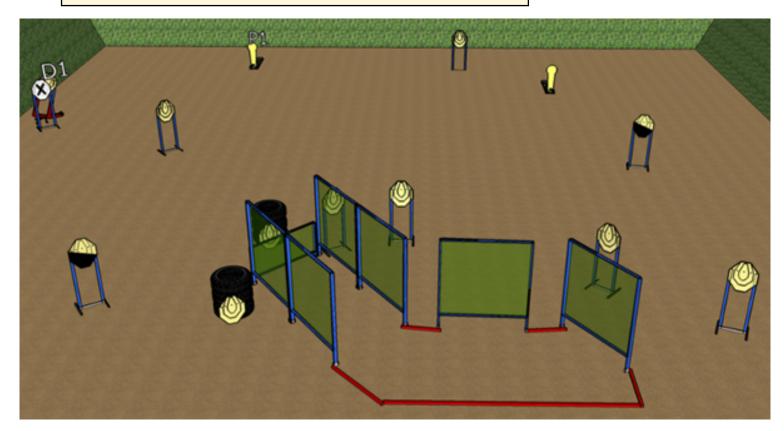
#### 6. RMS



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	6.98%

Procedure	On the audible start signal engage targets. P1 Activates S1 and P2 activates S2. S1 and S2 remains visible
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

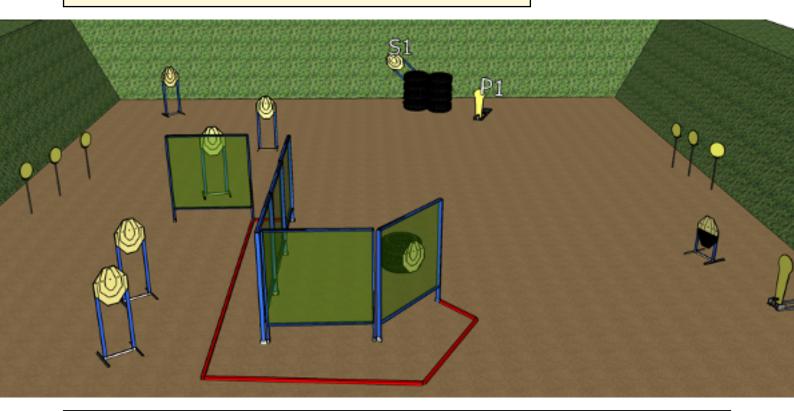
## 7. Centuary 21st East Rand



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 1 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.95%

Procedure	On the audible start signal engage targets. P1 activates mover D1 which remains visible.
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://chootrecoreit.com 2024-12-23 15:30

#### 8. SA Block Afrimat



CoF	Comstock - Medium	Points	115 p
Targets	8 paper, 1 popper, 6 plates, Total 15 targets	Min rounds	23
Firearm	Handgun	Match-%	13.37%

Procedure	On the audible start signal engage targets.P1 activates S1 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	