1. Wedgie

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.32%

Procedure	On signal engange all targets from within the demarkated area.
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Here and there

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	18.87%

Procedure	On Signal engage all targets
Starting position	Toes toutching mark
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Learner

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.32%

Procedure	On signal engage all targets
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. The choices we make

CoF	Comstock - Medium	Points	110 p
Targets	11 paper, 1 no-shoot, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	20.75%

Procedure	On signal engage all targets
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Windows XP

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	11.32%

Procedure	On signal engage all targets
Starting position	Anywhere
Firearm ready condition	Gun in holster, magazine inserted, empty chamber
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Left and right

CoF	Comstock - Long	Points	140 p
Targets	12 paper, 4 popper, Total 16 targets	Min rounds	28
Firearm	Handgun	Match-%	26.42%

Procedure	On signal engage all targets
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	