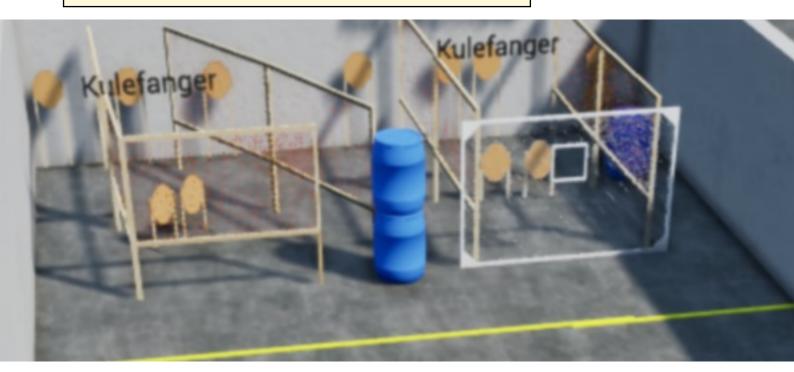
1. Backshot

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	12.20%

Procedure	On signal engage targets from within the demarkated area.
Starting position	Feet touching blue tape
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90degrees left/right
Setup notes	

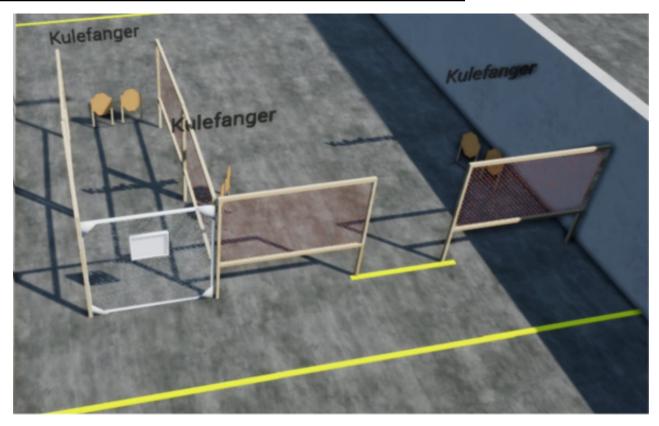
2. Angular velocity



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	29.27%

Procedure	On signal engage targets from within the demarkated area. Barrels are soft cover. Ribbons are walls.
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degrees L/R
Setup notes	

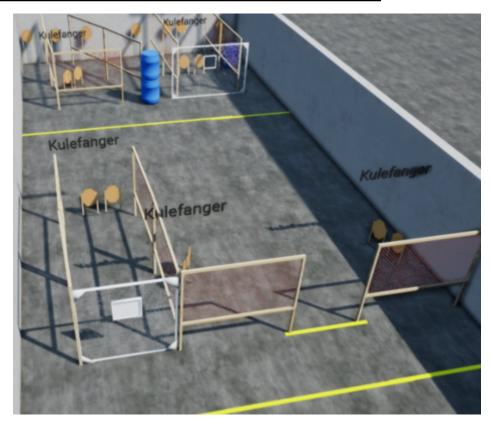
3. Mix it up



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	19.51%

Procedure	On signal engage targets from within the demarkated area. Ribbons are walls.
Starting position	Toes touching blue marks
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red and white ribbons left and right. 90 degrees L/R following shooter after passing ribbons.
Setup notes	Chartle Coard It https://shartreespit.com. 2005.00.00.01

4. So long



CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	39.02%

Procedure	On signal engage targets from within the demarkated area. Ribbons are walls. Barrels are soft cover.
Starting position	Anywhere
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red and white ribbons left and right. 90 degrees L/R following shooter after passing ribbons.
Setup notes	Block inside hatch and mintarget left side downrange