

1. Bunker

No image

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 1 plates, 2 no-shoot, (with 1 10p), Total 5 targets	Min rounds	9
Firearm	Rifle	Match-%	10.10%

Procedure	On signal retrieve rifle from riflestand and engage all targets from the inside of the bunker. Failing to engage all targets from inside the bunker will result in procedures. Trampingplate will activate swinger 1&2 visable at rest. Steel 10Points, All Walls goes all the way up and down.
Starting position	Outside bunker standing on tramping plate.
Firearm ready condition	Option two, Empty chamber, action closed
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	LEFT & RIGHT BLACK/YELLOW MARKER
Setup notes	Steel Counts 10p

2. No-shoot bonanza

No image

CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 plates, 6 no-shoot, Total 10 targets	Min rounds	19
Firearm	Rifle	Match-%	19.19%

Procedure	On signal engage all targets as they become visable. All Walls goes all the way up and down.
Starting position	Anywhere with the designated area
Firearm ready condition	Option One
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	LEFT Red/White marker in Tree, Right Black/Yellow Marker
Setup notes	Poengter den trange pekevinkelen til høyre. Siden den ikke er synlig i starten.

3. Trifecta

No image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, 3 plates, Total 6 targets	Min rounds	9
Firearm	Rifle	Match-%	9.09%

Procedure	On signal Engage all targets from designated area. All Walls goes all the way up and down.
Starting position	Both feet touching bench.
Firearm ready condition	Option One
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left White/Red Marker, Right Black/Yellow Marker
Setup notes	3 stk Ø20 plater i autopoppere, Trang høyre pekevinkel

4. Longcourse Bane

No image

CoF	Comstock - Long	Points	175 p
Targets	16 paper, 3 plates, 2 no-shoot, Total 19 targets	Min rounds	35
Firearm	Rifle	Match-%	35.35%

Procedure	On signal engage all targets as they become visible. All Walls goes all the way up and down.
Starting position	Anywhere within the designated area
Firearm ready condition	Option One
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left 90Degrees following, Right Black Yellow Marker
Setup notes	

5. Skåltjenn Short

No image

CoF	Comstock - Short	Points	50 p
Targets	3 paper, 2 popper, 2 plates, 1 no-shoot, Total 7 targets	Min rounds	10
Firearm	Rifle	Match-%	10.10%

Procedure	On signal engage all targets as they become visible. All Walls goes all the way up and down.
Starting position	As shown by Ro
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left 90degrees, Right Black/Yellow marker andre side vann
Setup notes	

6. Skáltjenn Long

No image

CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 2 popper, 2 plates, Total 10 targets	Min rounds	16
Firearm	Rifle	Match-%	16.16%

Procedure	All Walls goes all the way up and down.
Starting position	By tree in left corner as shown by RO
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left 90 Degrees, Right Black Yellow Marker
Setup notes	