1. Stage 1 - Trassel

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 1 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	16.67%
Procedure	After audible signal, engage all targets		
Starting position	Anywhere in designated area.		
Firearm ready condition	Magazine inserted, empty chamber.		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag L/R		
Setup notes			

2. Stage 2 - W for Weak

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	12.50%
Procedure	On audible signal, engage all targets using the weak hand only.		
Starting position	Heels touching mark		
Firearm ready	-		
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag L/R		
Setup notes			

3. Stage 3 - Corner Baby

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	10.42%
Procedure	On audible signal, engage all targets.		
Starting position	Anywhere in designated area.		
Firearm ready condition	-		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Stage 4 - Martin's Inferno

CoF	Comstock - Long	Points	125 p
Targets	12 paper, 1 popper, 6 no-shoot, Total 13 targets	Min rounds	25
Firearm	Handgun	Match-%	26.04%
Procedure	On audible signal, engage all targets. Popper P1 Activates swinge	ers T1-T4	
Starting position	Anywhere in designated area.		
Firearm ready condition	-		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag L/R		
Setup notes			

5. Stage 5 - The Swing Club

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	9.38%
Procedure	"On audible signal, engage all targets. Popper P1 Activates swinge	ers T1-T4. All target	s are visible at rest."
Starting position	Anywhere in designated area.		
Firearm ready condition	-		
Start on	After start signal engage all targets.		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag L/R		
Setup notes			

6. Stage 6 - Bräser 40k

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 1 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	25.00%
Procedure	On audible signal, engage all targets.		
Starting position	Anywhere in designated area.		
Firearm ready	-		
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Flag L/R		
Setup notes			