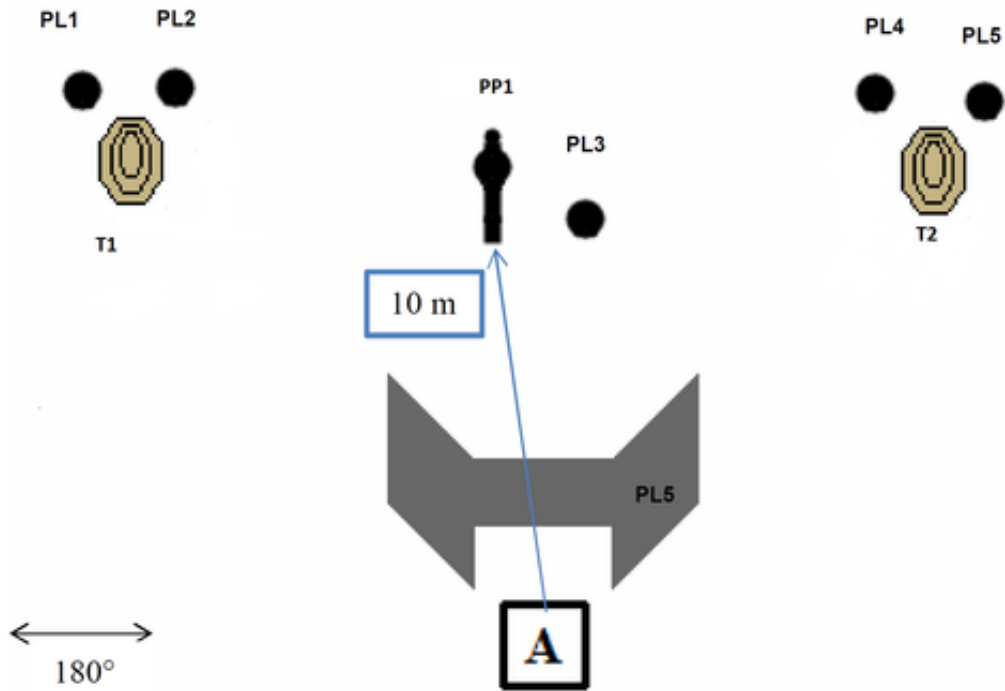


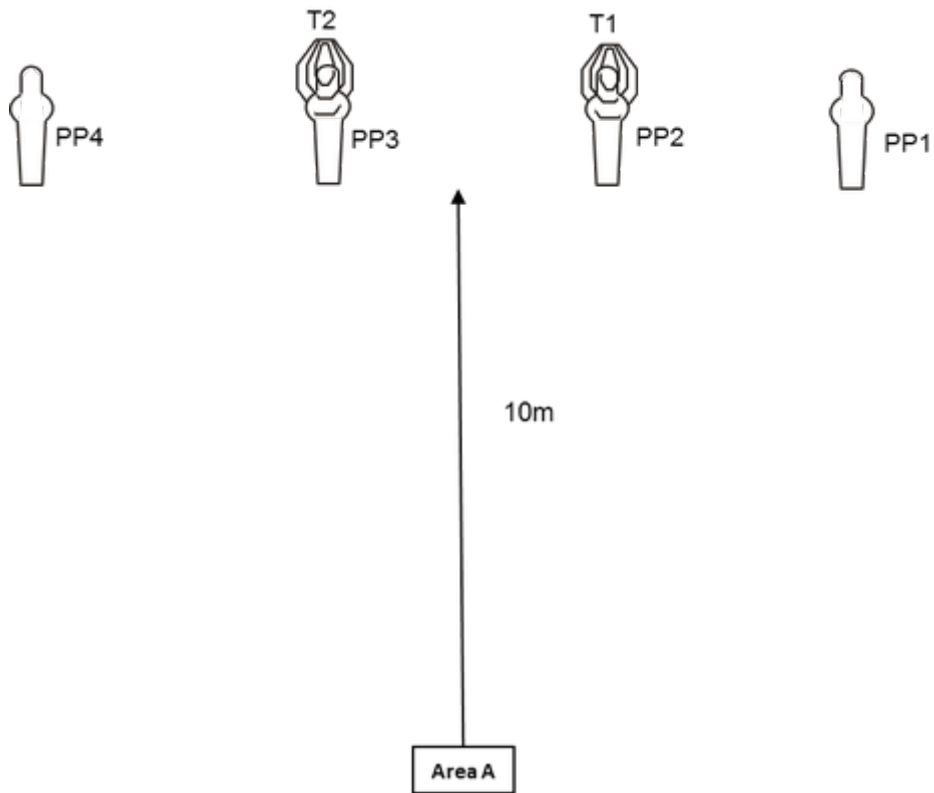
# 1. Steel Hammer



CoF	Comstock - Short	Points	50 p
Targets	2 paper, 1 popper, 5 plates, Total 8 targets	Min rounds	10
Firearm	Handgun	Match-%	6.13%

Procedure	Standing in Box A, engage all Poppers and plates as they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

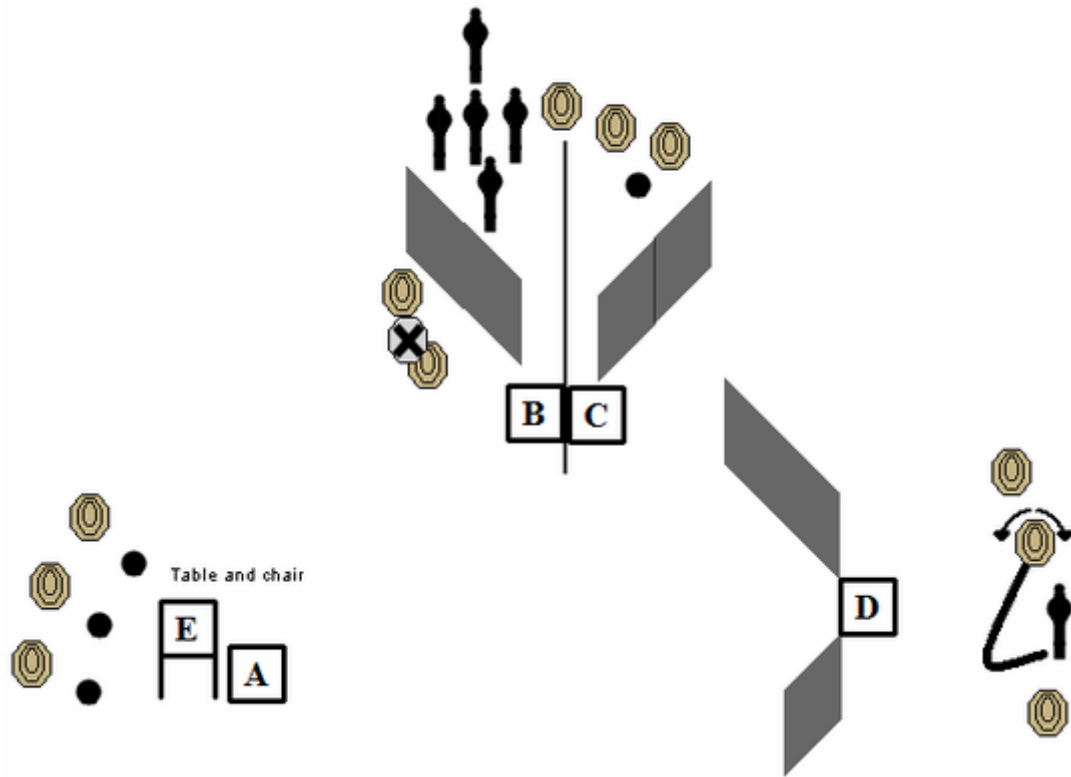
## 2. Kap hom Willempie



CoF	Comstock - Short	Points	40 p
Targets	2 paper, 4 popper, Total 6 targets	Min rounds	8
Firearm	Handgun	Match-%	4.91%

Procedure	On signal, from area A only, engage targets and PP's as they become visible
Starting position	Gun completely empty, mags on belt, hand surrender, shooter standing on bridge on marked area.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

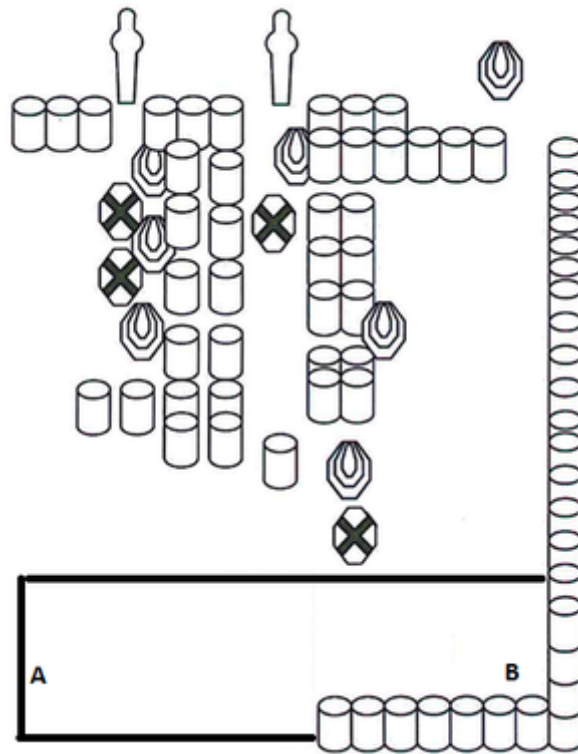
### 3. Archie's Secret Assault



CoF	Comstock - Long	Points	160 p
Targets	11 paper, 6 popper, 4 plates, 1 no-shoot, Total 21 targets	Min rounds	32
Firearm	Handgun	Match-%	19.63%

Procedure	Engage targets as they become visible while staying in the demarcated zone.
Starting position	Shooter starts seated both feet on table crossbar, gun loaded placed on table, magazines on belt.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	270 degrees stage
Setup notes	

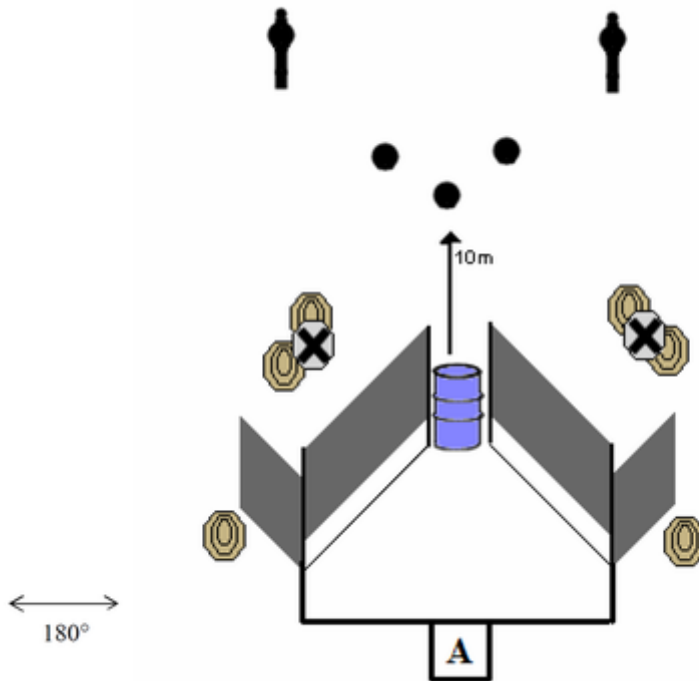
## 4. Worsmasjien



CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 4 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	9.82%

Procedure	Shooter stands relaxed in box A or B. Engage targets as they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

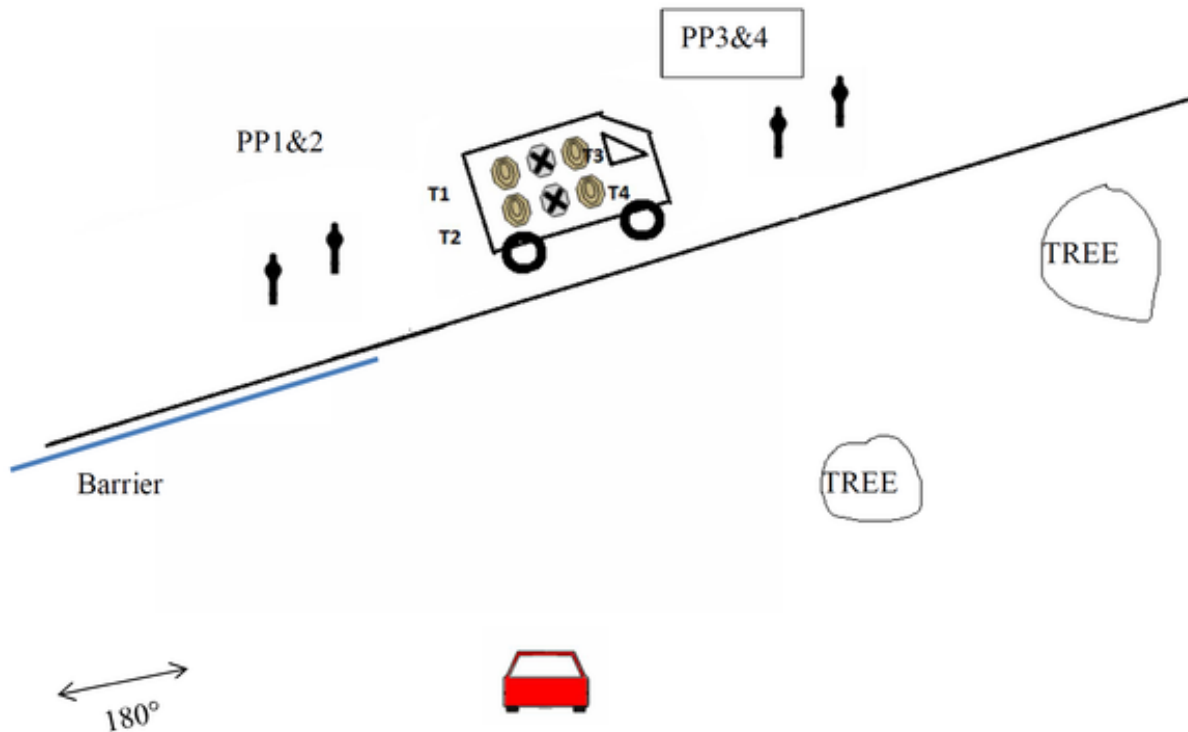
# 5. Akkedis



CoF	Comstock - Medium	Points	85 p
Targets	6 paper, 5 popper, 2 no-shoot, Total 11 targets	Min rounds	17
Firearm	Handgun	Match-%	10.43%

Procedure	On audible signal engage all targets while remaining within the demarcated zone. No shooting over tire walls, partitions and barriers allowed.
Starting position	osition Shooter stands in Box A. Gun unloaded and placed on drum. All magazines on belt.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

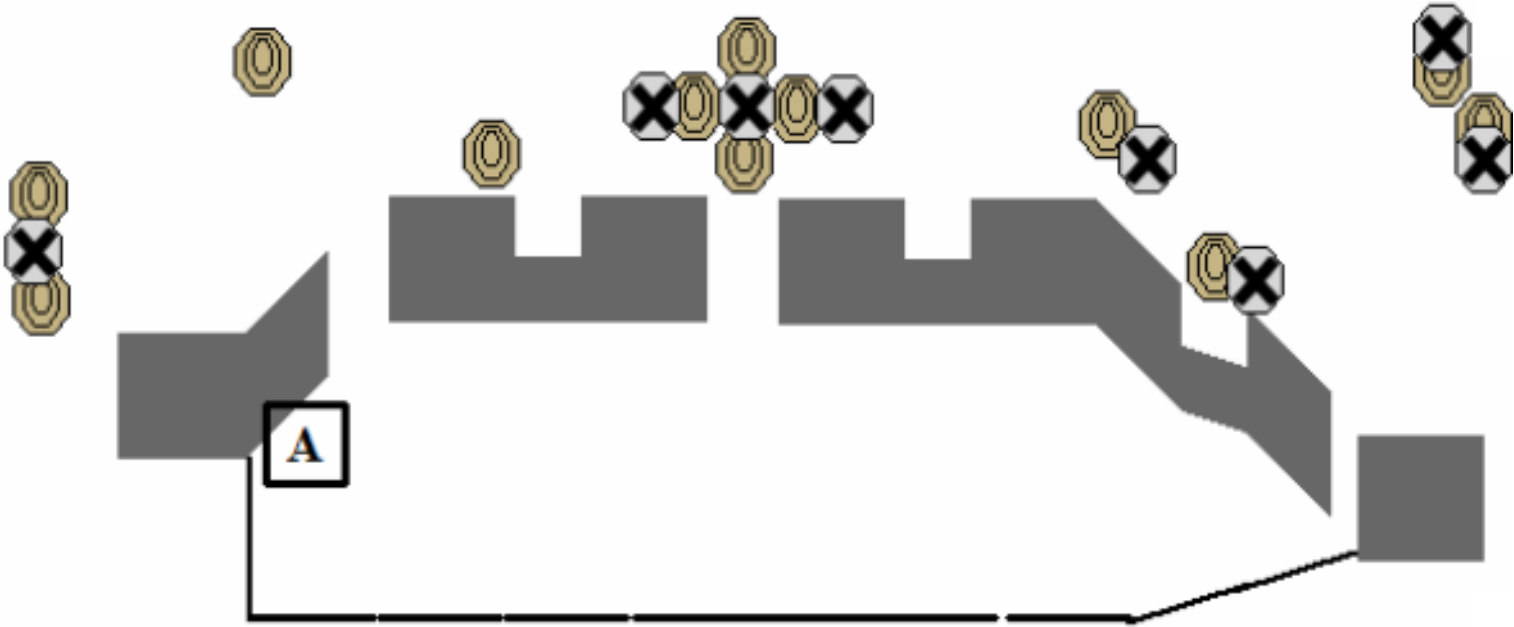
## 6. I can hear you



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, 2 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	7.36%

Procedure	On audible signal Press button on table to activate Taxi Runner • Engage all targets while remaining seated in the "vehicle". No shooting over tyre walls, partitions and barriers allowed. T1-T4 stay visible and carry no drop shot penalties.
Starting position	Seated in car. Gun is loaded and placed on "passenger seat".
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

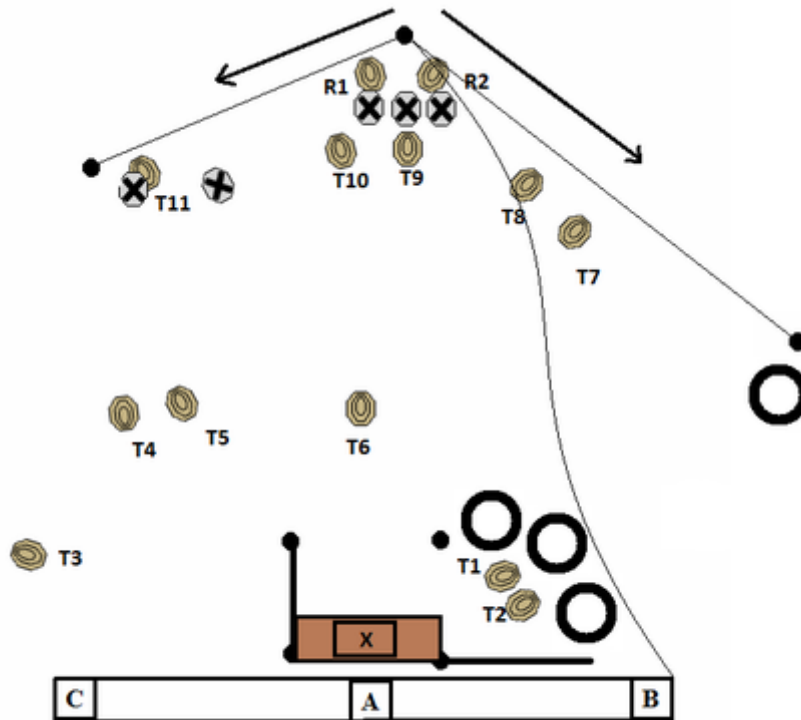
## 7. House Rules



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 8 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	14.72%

Procedure	Standing in Box A, engage all targets as they become visible.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 8. what the Fu....?

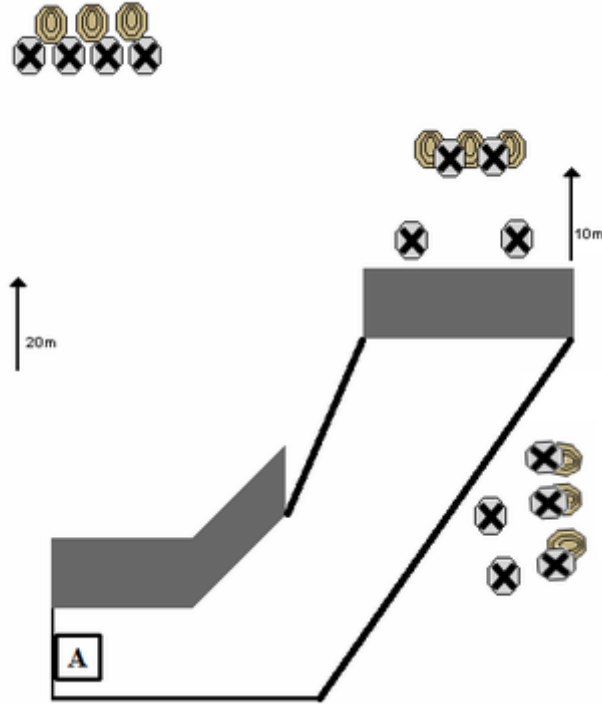


CoF	Comstock - Long	Points	130 p
Targets	13 paper, 5 no-shoot, Total 13 targets	Min rounds	26
Firearm	Handgun	Match-%	15.95%

Procedure	On audible signal engage all targets while remaining within the demarcated zone. Draw rope at box B will activate runners R1 and R2 simultaneously. No shooting over tyre walls, partitions and barriers allowed
Starting position	In Box A. Gun loaded on Table in area X.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



## 9. Right...right?; Left...right?



CoF	Comstock - Medium	Points	90 p
Targets	9 paper, 13 no-shoot, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	11.04%

Procedure	Two shots per target to count. Progressing from box A to Box B engage all targets as they become visible.
Starting position	Gun loaded holstered at Box A 20m from targets
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	