1. Tabletop (03)

| CoF | Comstock - Short | Points | 30 p |
|-------------------|--|------------------------|--------------------------------|
| Targets | 2 paper, 2 popper, Total 4 targets | Min rounds | 6 |
| Firearm | Pistol Caliber Carbine | Match-% | 10.71% |
| Procedure | Rifle on table. After the audible start signal, pick up rifle and engag must stand when firing. | ge targets from within | n designated area "A". Shooter |
| Starting position | Start seated in area "A", facing downrange with both hands on top | of a table palms flat | |
| Firearm ready | Action closed, chamber empty, magazine in. Rifle pointing downrange will be located on the "X" in between hands. | | |
| condition | The rifle must lie flat on one side and may not be propped up in any artificial manner. | | |
| Start on | Audible signal | | |
| Stop on | Last shot | | |
| Penalties | As per current edition of rules | | |
| Safety angles | L/R | | |
| Setup notes | | | |

2. Hard covered (51)

| CoF | Comstock - Short | Points | 30 p |
|-------------------------|--|--------------|--------|
| Targets | 3 paper, Total 3 targets | Min rounds | 6 |
| Firearm | Pistol Caliber Carbine | Match-% | 10.71% |
| | | | |
| Procedure | After the audible start signal. engage targets from within designate | ed area "A". | |
| Starting position | Ready | | |
| Firearm ready condition | Loaded and ready | | |
| Start on | Audible signal | | |
| Stop on | Last shot | | |
| Penalties | As per current edition of rules | | |
| Safety angles | L/R | | |
| Setup notes | | | |

3. No-shoot bonanza (73)

| CoF | Comstock - Short | Points | 30 p |
|----------------------------|--|------------|--------|
| Targets | 2 paper, 2 popper, 3 no-shoot, Total 4 targets | Min rounds | 6 |
| Firearm | Pistol Caliber Carbine | Match-% | 10.71% |
| | | | |
| Procedure | After the audible start signal engage targets, within designated are | ea "A". | |
| Starting position | Ready | | |
| Firearm ready condition | Loaded and ready | | |
| Start on | Audible signal | | |
| Stop on | Last shot | | |
| Penalties | As per current edition of rules | | |
| Safety angles | L/R | | |
| Setup notes | | | |

4. Last stand (49)

| CoF | Comstock - Medium | Points | 70 p |
|----------------------------|--|------------|--------|
| Targets | 5 paper, 4 popper, Total 9 targets | Min rounds | 14 |
| Firearm | Pistol Caliber Carbine | Match-% | 25.00% |
| Procedure | After the audible start signal engage targets T1-T3 from within the engage all remaining targets from behind the barricade from within | • | |
| Starting position | Kneeling (one knee on ground) in area "A", facing downrange. | | |
| Firearm ready condition | Loaded and ready. | | |
| Start on | Audible signal | | |
| Stop on | Last shot | | |
| Penalties | As per current edition of rules | | |
| Safety angles | L/R | | |
| Setup notes | | | |

5. Reloader (69)

| CoF | Comstock - Medium | Points | 120 p |
|----------------------------|--|------------|--------|
| Targets | 3 paper, Total 3 targets | Min rounds | 24 |
| Firearm | Pistol Caliber Carbine | Match-% | 42.86% |
| Procedure | After the audible start signal engage targets from within the design designated area "B". Then make a mandatory reload and engage t targets from within the designated area "D". | - | |
| Starting position | Rifle at the ready. | | |
| Firearm ready condition | Loaded and ready | | |
| Start on | Audible signal | | |
| Stop on | Last shot | | |
| Penalties | As per current edition of rules | | |
| Safety angles | L/R | | |
| Setup notes | | | |