

1. Kivääri

No image

CoF	Unlimited - Medium	Points	90 p
Targets	6 paper, 2 popper, 4 plates, 3 no-shoot, Total 12 targets	Min rounds	18
Firearm	Rifle	Match-%	14.75%

Procedure	
Starting position	
Firearm ready condition	Ase ladattu varmistettu 45 astetta
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Kivääri

No image

CoF	Unlimited - Medium	Points	100 p
Targets	8 paper, 4 plates, Total 12 targets	Min rounds	20
Firearm	Handgun, Rifle	Match-%	16.39%

Procedure	
Starting position	
Firearm ready condition	Ase ladattu varmistettu 45 astetta
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Pistooli

No image

CoF	Unlimited - Medium	Points	120 p
Targets	12 paper, 4 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	19.67%

Procedure	
Starting position	
Firearm ready condition	Ase ladattu varmistettu kotelossa
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Kivääri

No image

CoF	Unlimited - Long	Points	160 p
Targets	16 paper, 6 no-shoot, Total 16 targets	Min rounds	32
Firearm	Rifle	Match-%	26.23%

Procedure	
Starting position	
Firearm ready condition	Ladattu varmistettu 45 astetta
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Haulikko + pistooli

No image

CoF	Unlimited - Long	Points	140 p
Targets	10 paper, 8 plates, Total 18 targets	Min rounds	28
Firearm	Handgun, Shotgun	Match-%	22.95%

Procedure	Ammutaan alueelta A haulikolla 8 kiekkoa, jätetään haulikko varmistettuna osoitetulle paikalle. Ammutaan pistoolilla alueelta B näkyvät maalit. HUOM! HAULIKOLLA SAA AMPUA AINOASTAAN LYIJYHAULEILLA TÄLLÄ RASTILLA
Starting position	
Firearm ready condition	Ase ladattu varmistettu 45 astetta, pistooli kotelossa ladattu varmistettu
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	