

4. Stage 1

No image

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|---------|-------------------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 90 p |
| Targets | 8 paper, 2 popper, Total 10 targets | Min rounds | 18 |
| Firearm | Handgun | Match-% | 42.86% |

| | |
|-------------------------|--|
| Procedure | On start engage all targets as visible |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

5. Stage 2 - Zombie Bus

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|---------|--------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, Total 6 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 28.57% |

| | |
|-------------------------|---|
| Procedure | On signal engage all targets as visible |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

6. Stage 3

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| | | | |
|---------|---------------------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 2 popper, 10 plates, Total 12 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 28.57% |

| | |
|-------------------------|--|
| Procedure | On Signal load and engage targets as visible |
| Starting position | Unloaded and Holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |