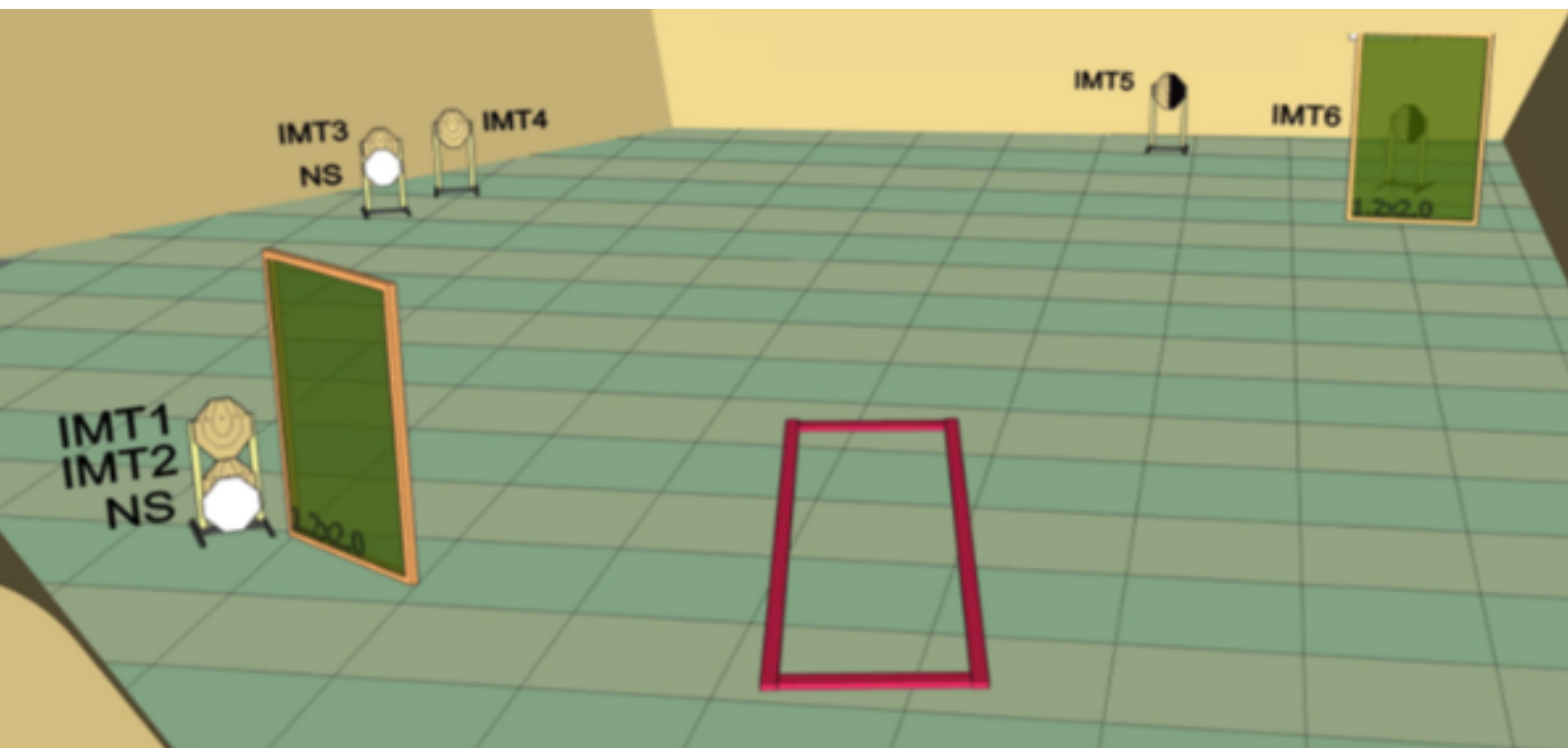


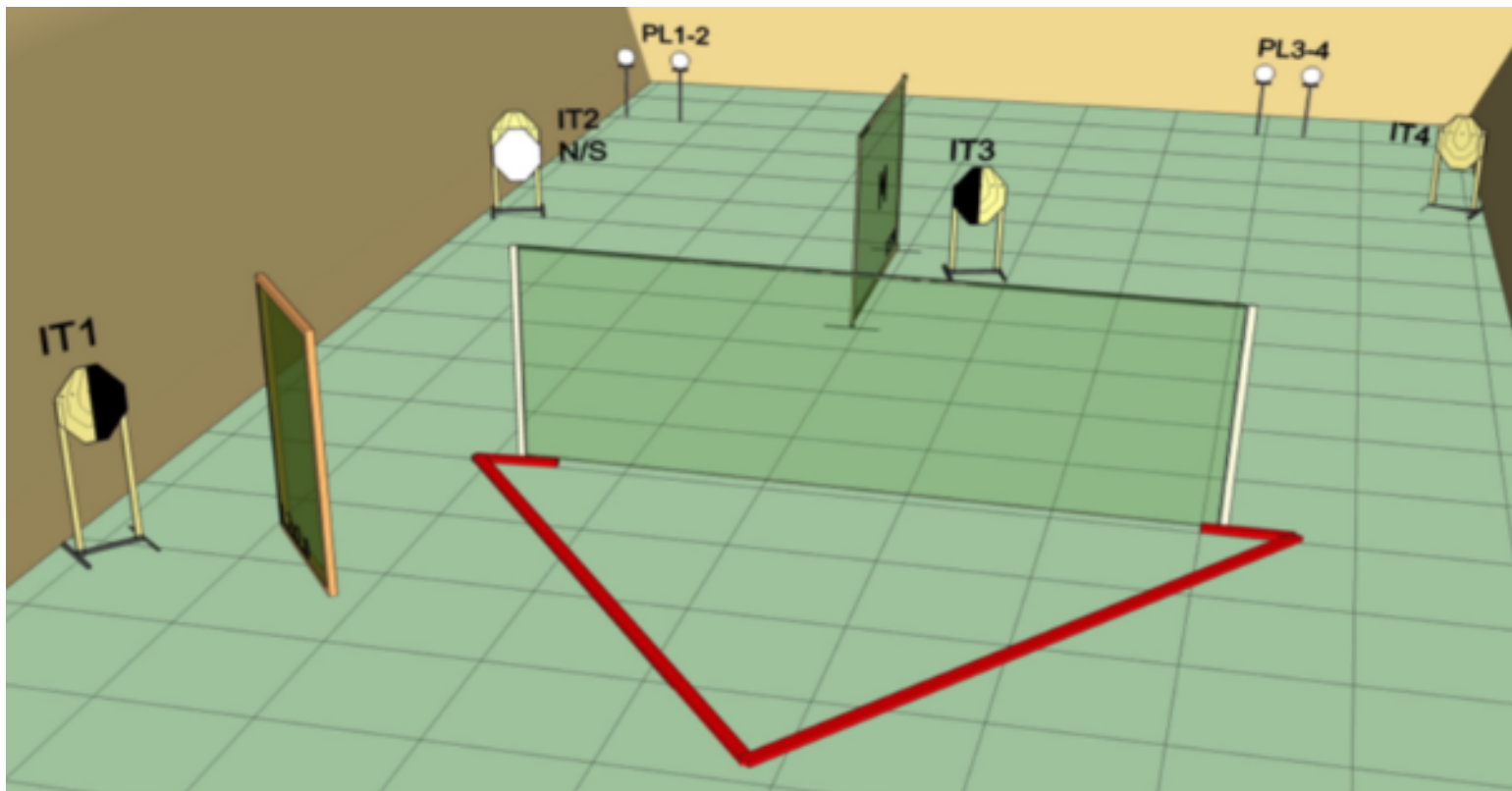
1. DAMPCON



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.55%

Procedure	On audible signal engage targets. Barricades extend to infinity. No shooting underneath
Starting position	PISTOL: Shooter starts anywhere in the demarcated area. Shooter starts anywhere in the demarcated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

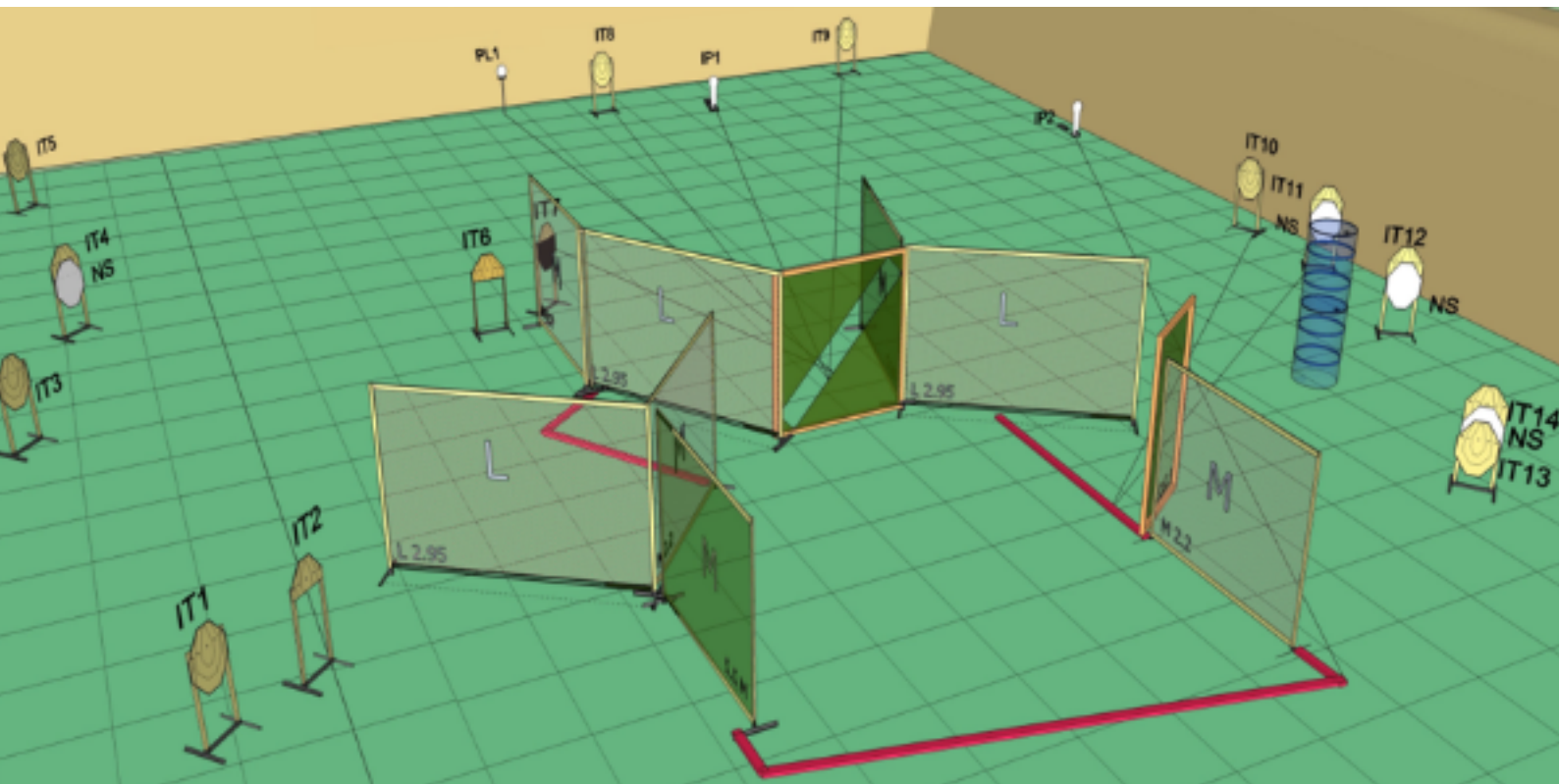
2. DVC TECHNOLOGIES



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 plates, 1 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	7.55%

Procedure	On the audible start signal engage targets. Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC: Competitor starts anywhere in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

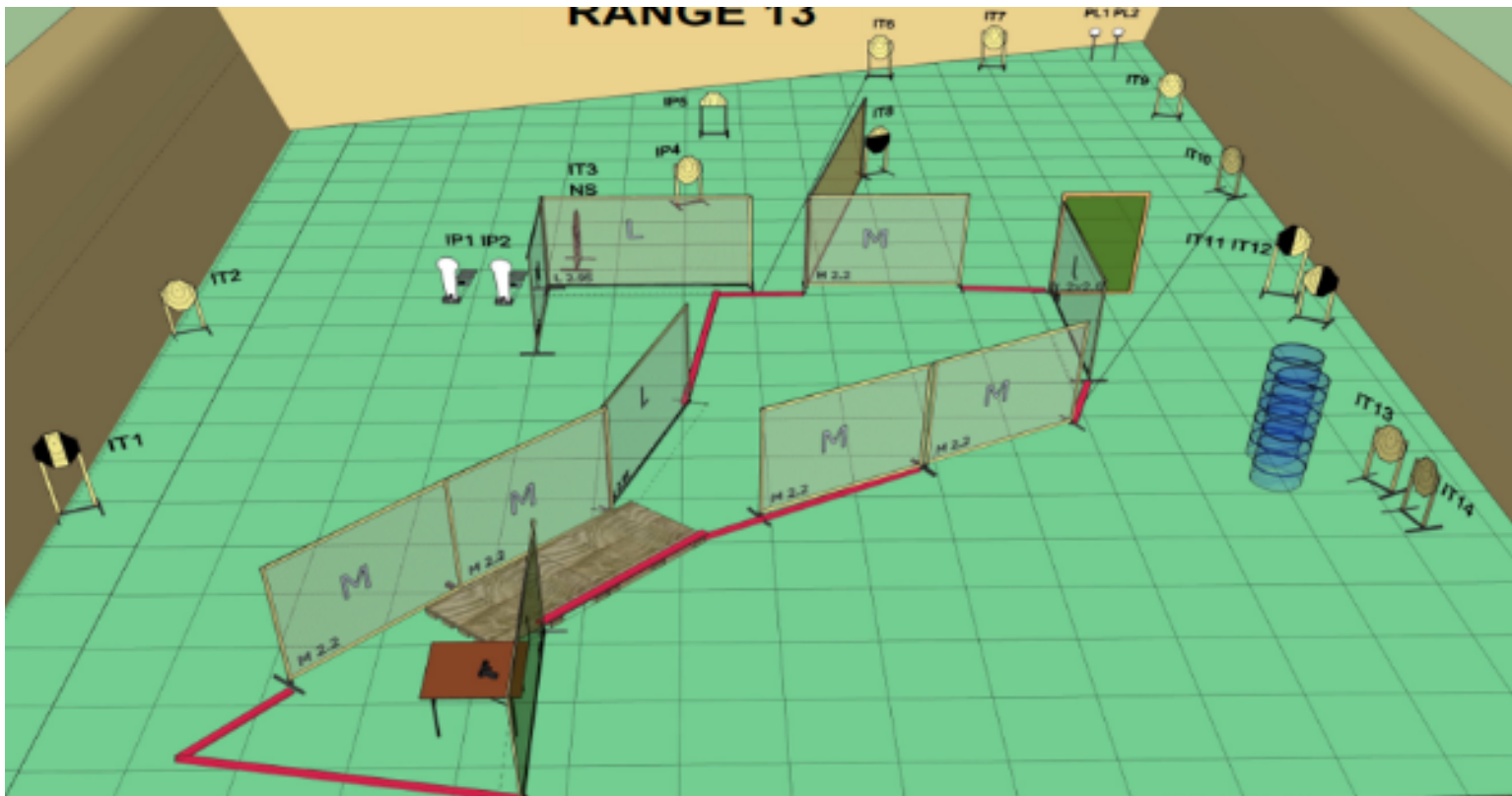
3. ZINIA INTERNET



CoF	Comstock - Long	Points	155 p
Targets	14 paper, 2 popper, 1 plates, 4 no-shoot, Total 17 targets	Min rounds	31
Firearm	Handgun	Match-%	19.50%

Procedure	On the audible start signal engage targets.
Starting position	Hand gun: Competitor starts anywhere in the designated area. Competitor starts at anywhere in the designated area.
Firearm ready condition	Gun is option 2.
Start on	Loaded
Stop on	Audible signal
Penalties	Last shot
Safety angles	As per current edition of rules
Setup notes	L/R

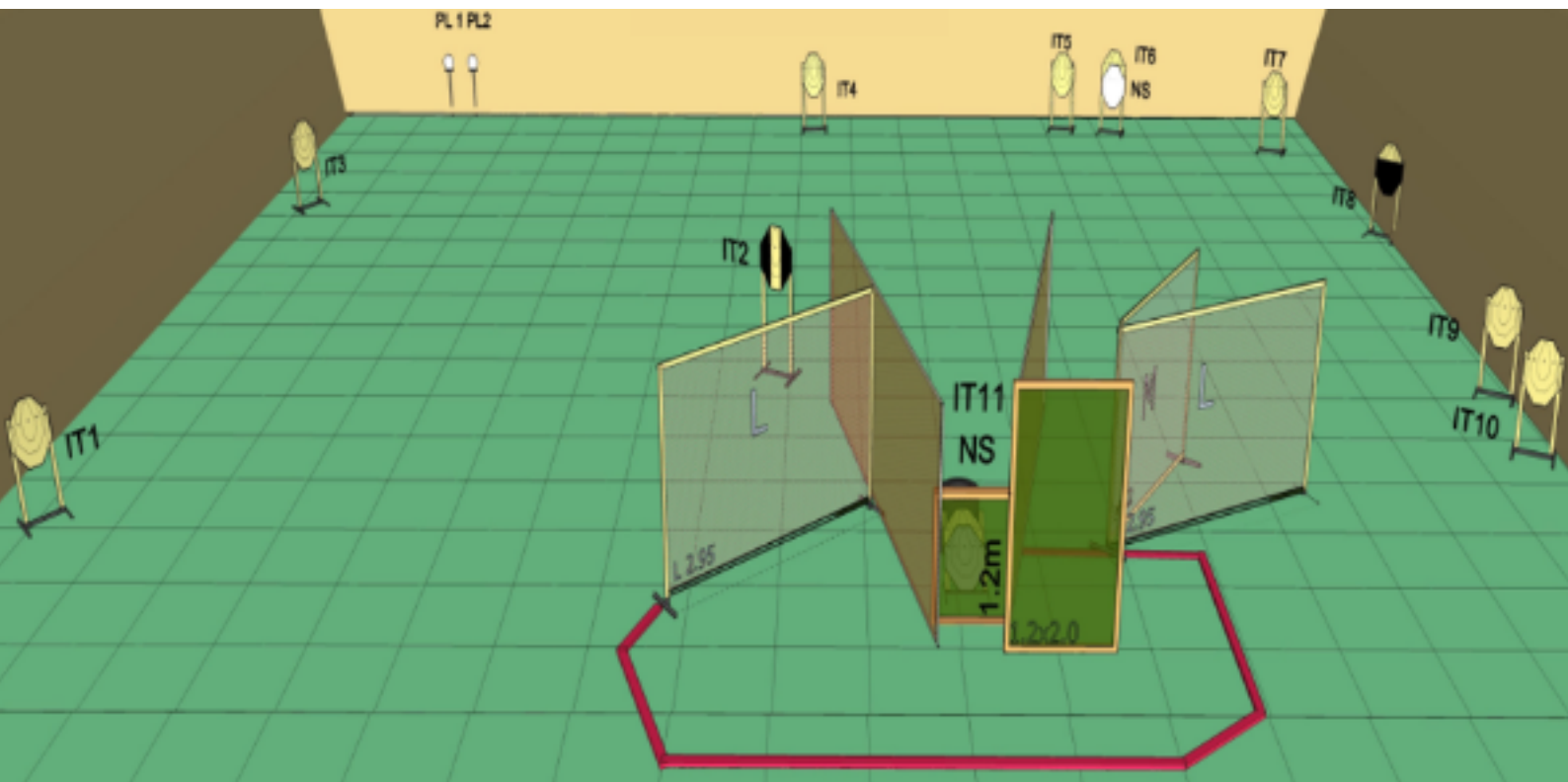
4. SHOOTING STUFF



CoF	Comstock - Long	Points	160 p
Targets	14 paper, 2 popper, 2 plates, 1 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	20.13%

Procedure	On the audible start signal engage targets . Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. Firearm loaded chamber empty and placed on the table as demonstrated Competitor starts heels of both feet touching at X in the designated area.
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

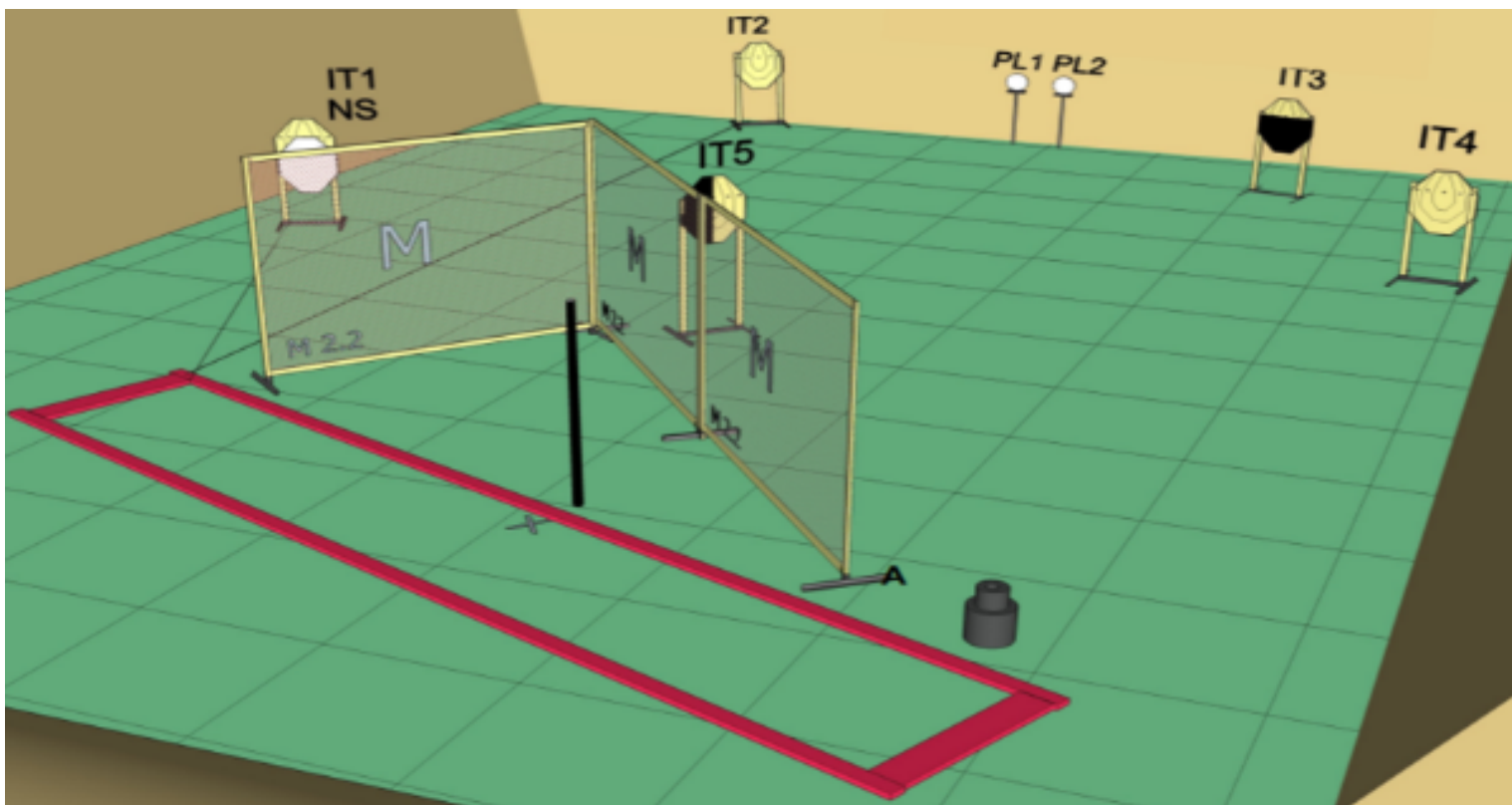
5. AD TACTICAL & 480BC SUPPLIES



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	15.09%

Procedure	On the audible start signal engage targets. Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. AD TACTICAL PCC: Competitor starts anywhere in designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

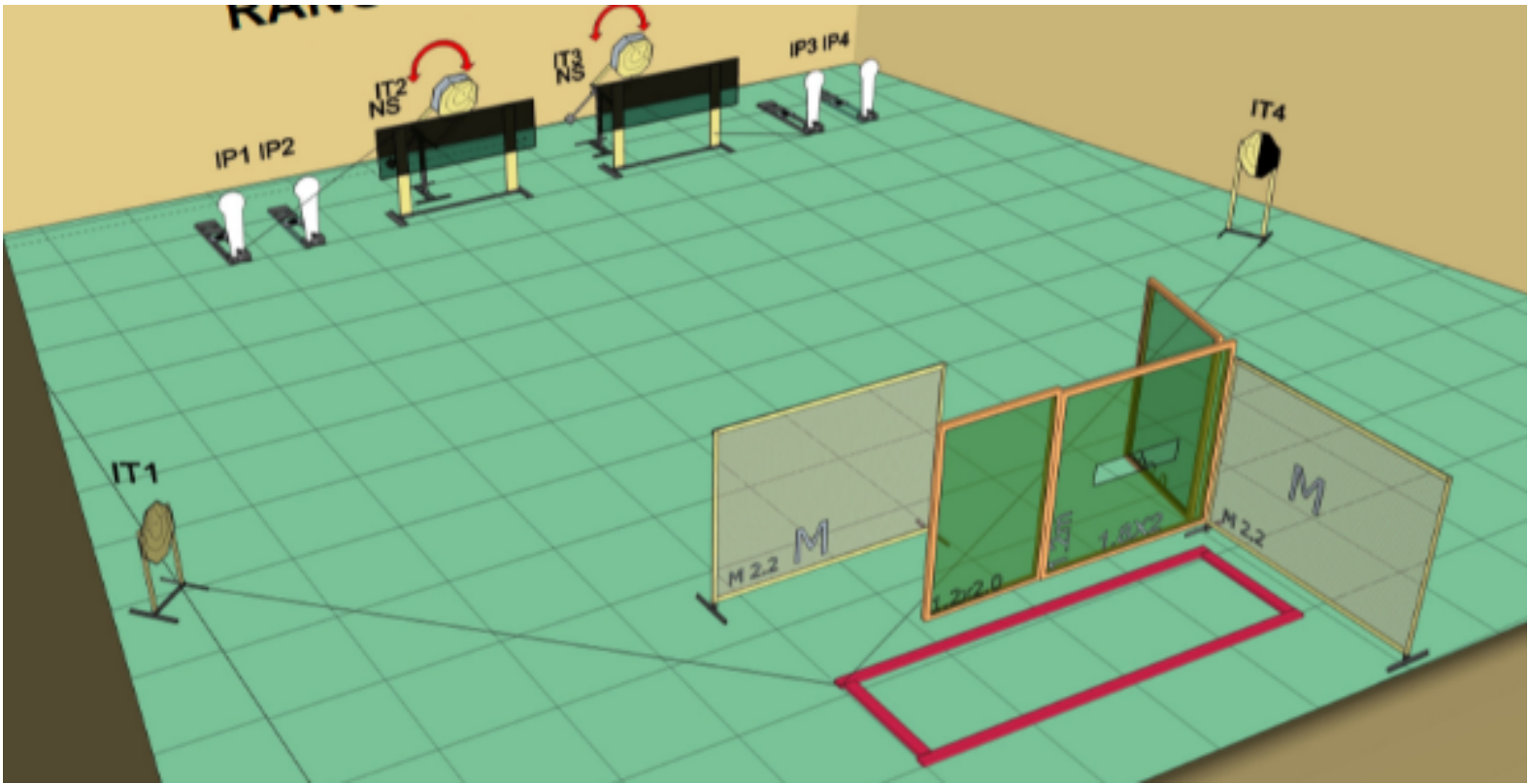
6. PIZZA DEL FORNO



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	7.55%

Procedure	On the audible start signal engage targets.
Starting position	Hand gun: Competitor starts toes of both feet touching at X in the designated area. PCC: Competitor starts anywhere in the designated area
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

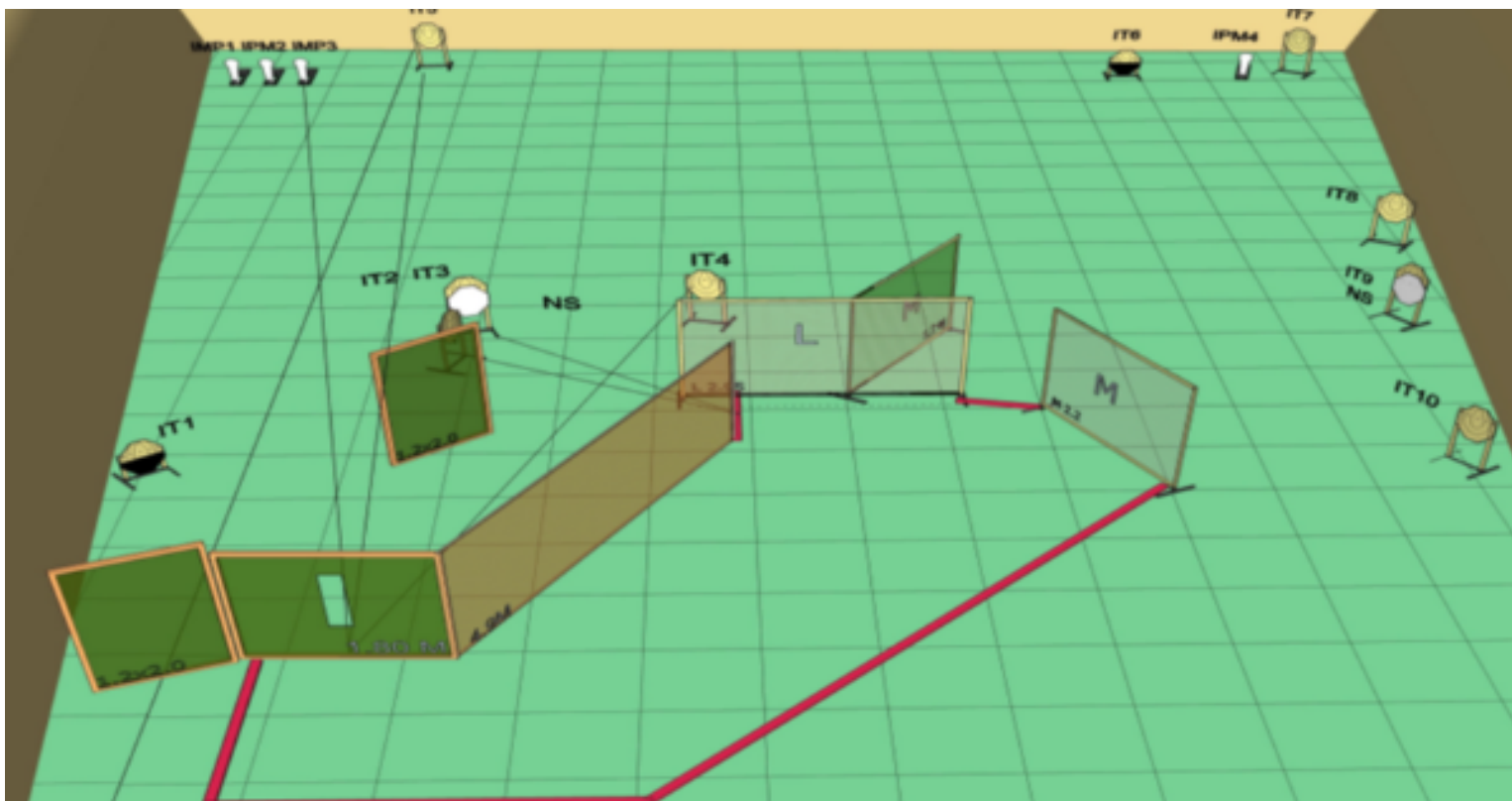
7. CENTURY 21 –JHB EAST



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	7.55%

Procedure	On the audible start signal engage targets. IP1 Activates IT2 and IP2 activates IIT3 both IT2 and IT3 remain visible Barricades extend to infinity
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC:: Competitor starts anywhere in the designated area gun is option 2.
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. SA BLOCK AFRIMAT



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	15.09%

Procedure	On audible signal, engage targets. Barricades extend to infinity. No shooting underneath
Starting position	PISTOL: Shooter starts anywhere in the demarcated area. PCC: Shooter starts anywhere in the demarcated area.
Firearm ready condition	Firearm option 1 loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	