1. 1 - Trolley

CoF	Comstock - Long	Points	140 p
Targets	12 paper, 4 popper, 3 no-shoot, Total 16 targets	Min rounds	28
Firearm	Handgun	Match-%	22.05%

Procedure	On audible signal, engage all targets from within the designated area. Popper activates trolley
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red pole
Setup notes	

2. 2 - Small Z

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	9.45%

Procedure	On audible signal, engage all targets from within the designated area, popper activates swinger
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red poles
Setup notes	

3.3 - Peekaboo

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, 3 no-shoot, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	18.11%

Procedure	On audible signal, engage all targets from within the designated area, popper activates the swinger
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red pole
Setup notes	

4. 4 - Hug the wall

CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 plates, 1 no-shoot, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	8.66%

Procedure	On audible signal, engage all targets from within the designated area
Starting position	Heels touching mark
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R red pole
Setup notes	

5. 5 - Speed!

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	9.45%

Procedure	On audible signal, engage all targets from within the designated area
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red pole
Setup notes	

6. 6 - Stomp it!

CoF	Comstock - Medium	Points	85 p
Targets	7 paper, 1 popper, 2 plates, 2 no-shoot, Total 10 targets	Min rounds	17
Firearm	Handgun	Match-%	13.39%

Procedure	On audible signal, engage all targets from within the designated area. Stomp box activates swinger
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red pole
Setup notes	

7. 7 - Table for two

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	9.45%

Procedure	On audible signal, engage all targets from within the designated area
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red pole
Setup notes	

8.8 - The mirror

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	9.45%

Procedure	On audible signal, engage all targets from within the designated area
Starting position	Anywhere in the designated area
Firearm ready condition	Default
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Red pole
Setup notes	