

1. Stage 1

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	17.65%

Procedure	On start signal engage all targets as they become visible with in the designated area. Poper p1 activate moving target T1 moving target is visible from the rest
Starting position	Standing relaxed on mark
Firearm ready condition	Loaded, empty chamber on the barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red mark on the left cornel of the building, red marker on the right behind it 90 degrees follow's behaind shooter
Setup notes	

2. Stage 2

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CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	35.29%

Procedure	On start signal engage all targets as they become visible with in the designated area.
Starting position	Standing relaxed
Firearm ready condition	Gun unloaded & holster
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red marker on the left side 90 degrees follow's behaind shooter. On the right side, back corner of the container
Setup notes	

3. Stage 3

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	47.06%

Procedure	On start signal engage all targets as they become visible within the designated area.
Starting position	Standing relaxed
Firearm ready condition	Gun unloaded on barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red marker on the left side 90 degrees follow's behaind shooter. On the right side, back corner of the container
Setup notes	